

WARNING: READ BEFORE USING YOUR PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation 2 console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game — dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions — IMMEDIATELY discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation 2 console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

USE OF UNAUTHORIZED PRODUCT:

The use of software or peripherals not authorized by Sony Computer Entertainment America may damage your console and/or invalidate your warranty. Only official or licensed peripherals should be used in the controller ports or memory card slots.

HANDLING YOUR PLAYSTATION 2 FORMAT DISC:

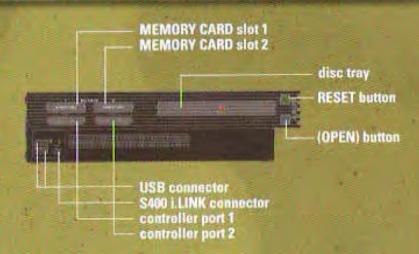
- This disc is intended for use only with PlayStation 2 consoles with the NTSC U/C designation.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge.

Never use solvents or abrasive cleaners.

CONTENTS GETTING STARTED CONTROLS 3 PAUSE MENU MAIN MENU WHEN YOU WISH UPON A SHELL INTRODUCING... OUR HEROES TTEMS LEVELS 9 BIKINI BOTTOM 9 JELLYFISH FIELDS 9 DOWNTOWN BIKINI BOTTOM 9 **GOO LAGOON** 10 POSEIDOME 10 ROCK BOTTOM 10 MERMALAUR ПП SAND MOUNTAIN 11 INDUSTRIAL PARK 11 KELP FOREST 12 FLYING DUTCHMAN'S GRAVEYARD 12 SPONGEBOB'S DREAM 12 CHUM BUCKET LAB 13 CREDITS 14 LIMITED WARRANTY 21







Set up your PlayStation 2 computer entertainment system according to the directions in its instruction manual. Make sure the MAIN POWER switch (located in the back of the console) is turned on. Press the RESET button. When the power indicator light comes on, press the open button and the disc trag will open. Place the SpongeBob SquarePants" - Battle for Bikini Bottom disc on the disc trug with the label side facing up. Press the open button again and the disc tray will close. Attach game controllers and other peripherals, as appropriate. Follow on-screen instructions and refer to this manual for information on using the software.

SAVING

To save your game in progress, insert a Memory card (8 MB) (for PlayStation 2) into the MEMORY CARD slot 1 of the PlayStation 2 console before starting play. You can load gour saved games from the same memory card or from any memory card with previously saved SpongeBob SquarePants - Battle for Bikini Bottom games.



DUALSHOCK®2 ANALOG CONTROLLER CONFIGURATION



_			
 	200	w	100
_			

directional buttons

a button

(button

O button

A betton L1 buffon

R 1 Innition

R.2 builden

Depress right analog stick right analog stick

left analog stick START batton

ACTION

Move Character

Jump (press twice to double jump)

Attack

SpongeBob - Bubble Bounce or Bubble Bowl

Pairick - Throw Sandy - Lasso

Bubble Bash (SpongeBob only)

Secret Weapon (you'll find out about this later)

Talk to Characters or Read Signs

taiso exits or enters levels) Toggle Hends-up display

Change Camera View

Move Camera Move Character Pause Menu

3

PAUSE MENU



When you pause the game, the following choices become available:

RETURN TO GAME

The button lets you Return to Game which returns you... back to the game!

OPTIONS

The
button selects Options which allows you to Adjust Settings. Save Game (your game will auto save at some major points over your existing saved game, just in case you forget to save your progress), or Quit Game. Use the
button to confirm your choice or the
button to return back to the Pause Menu.

TAKE THE TAXI

The button lets you Take the Taxi, which takes you to parts of the game you've played before. Before you Take the Taxi, use the left analog stick to adjust the Jellyfish meter to the level you want to play on. Moving the left analog stick up or down will cycle through the levels. Moving the left analog stick left or right will cycle you through various sections of that level. If you see a question mark instead of a picture, it means you haven't been there yet. Once you've found the place you want to yo to, press the button to Take the Taxi.

MAIN MENU



NEW GAME

From here, players can start a New Game.

LOAD GAME

To load a saved game, select one of the games in the save files.

OPTIONS

From here, the following items can be adjusted:

- · Sound Mode (Stereo or Mono)
- · Vibration On/Off
- · Music Volume
- SFX Volume

ORDDINS

Find out who worked on SpongeBob SquarePants - Battle for Bikini Bottom.

EXTRAS

This section is filled with trailers for other new videogames and home videos from Nickelodeon!



WHEN YOU WISH UPON A SHELL

Patrick and SpongeBob are playing with their tog robots, but they are getting bored. SpongeBob has the great idea to wish upon a magic wishing shell for real robots! They wake up the next morning to discover their wish has come true, but not exactly as they had hoped. An army of mindless robots is destroying Bikini Bottom and it is all SpongeBob's fault! What is he going to do?

Or Hagbe...

The night before, the evil Plankton put into motion his most diabolical plot ever. He created and army of robots using his new insidious device called the Duplicatotron 3000. The only problem is that he forgot to turn on the "obey Plankton" switch and now his robot army is running areak in Bikini Bottom.

So It is not SpongeBob's fault, but he does not know that...

What is a sponge to do?

INTRODUCING ... OUR HEROES

"As long as these pants are square and this sponge is Bob, I will not let Bikini Bottom down!"

Welcome to Bikini Bottomi Let's meet our three heroes, the ones who are going to save Bikini Bottom (at least we hope sol):

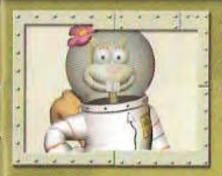


Magbe he's not the strongest, or even the handlest, but SpongeBob SquarePants has something no one cise has - Bubble Blowing! From Bubble Viking Helmets to spinning Bubble Wands, SpongeBob's bubbly creations are unique.



Patrick, Happy Patrick, Patrick is very strong, He may not have Bubble Blowing or Lassoes but he's strong enough to pick up small robots and throw them long distances. Watch those robots Fig.!

INTRODUCING... OUR HEROES



Sandy is our all around action gal. With her trusty Lasso by her side, she can traverse long gaps, swing over hazards, or tie up them had robots before they even get close. And let's not forget her squirrel Karatel

PENS



Need to get to another part of Bikini Bottom? First, SpongeBob or his friends will have to earn Golden Spatulas by completing tasks.



Shing Objects are used as currency. SpongeBob can use them to purchase Golden Spatulas or to gain access to some off-limit areas.



Nothing makes SpongeBob feel more like a new Sponge than a pair of clean underwear! Every time SpongeBob takes damage, he'll lose a pair so don't lose them all or you will return to the last check point! If you want SpongeBob to have even more underwear than he normally owns, find a pair of Golden Underwear. They're difficult to find, but oh so worth it.



Whenever you see this icon, walk SpongeBob over to it to turn into SpongeBall SquarePants. SpongeBob will roll himself into a ball!



Throw Fruits are found throughout the world and look like watermelons! Pairick can use them to destroy robots, tikis and to hit far away objects.



Texas Trailer Hitches can be found floating in mid-air. Sandy uses her Lasso to attach herself to these and launch herself over large gaps, or even move rapidig from one end of a level to the other.





THE BINIS



LEVELS



Wood Tiki - These are the most common Tikis in Bikini Bottom, and the easiest to break open.



Floating Tiki - Unilke other Tikis, these Tikis float around. Patrick's Throw moves come in handy when trying to open one of these.



Shith Tiki - Shiths are the shyest Tikis of the bunch. Using their big ears, these Tikis hide when someone approaches, only reappearing when the coast is clear. If you are playing as SpongeBob, try to sneak up to them quietigi



Thunder Tiki - Tread lightig around this grumpy Tiki. The slightest touch triggers a thunderous explosion a few seconds later. This explosion destoys surrounding tikis and reduces health of whoever's nearby.



Stone Tiki - Constructed of solid rock, the stoic Stone Tiki is impervious to most attacks. Only SpongeBob's Cruise Bubble can break a Stone Tiki.



You must collect enough Shing Objects to pay the Clam to open up additional gameplug areas.



Taxi Stands will take SpongeBob to new levels once he has collected enough Golden Spatulas.



Use the Bus Stops to switch between playing SpongeBob, Patrick and Sandy.



Patrick's socks have been stolen by the menacing robots. Return Pat's socks to him, and he will reward SpongeBob with Golden Spatulas.



Information Signs give SpongeBob helpful tips along his adventure.

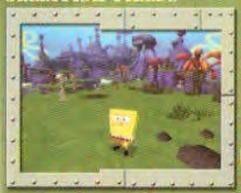
BIKINI BOTTOM



Heg SpongeBobl It's time to roust the neighbors and get some helpi Of course, collecting Shing Objects and Golden Spatulas is a good thing tool

Tip: Want to know if you can talk to something? Look for the floating button icon.

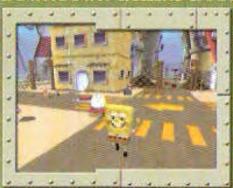
JELDYFISH FIELDS



Squidward's been stung by jellyfishi To help him. SpongeBob embarics on a dangerous journey to the top of Spork Mountain to collect King Jellyfish Jelly, the only known cure for severe jellyfish stings. The only problem is that King Jellyfish is up there and he's not interested in sharing.

Tip: If you need to swap out characters, look for a Bus Stop.

DOWNTOWN BIKINI BOTTOM



There's trouble brewing in Downtown Bikini Bottom - robot trouble. SpongeBob heads there to find out what the word on the streets is and how he can help.

Tip: Sandy throws her Lasso at whatever the big pointing hand is, well ... pointing at.

8

9

LEVELS



LEVELS

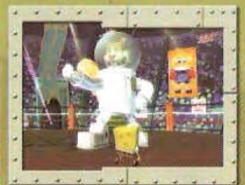




After Downtown, SpongeBob takes a minute to relax out at Goo Lagoon. The problem is the robots aren't taking it easy. Larry the Lobster needs SpongeBob's help - and Fasti

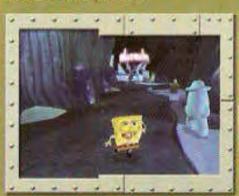
Tip: If you need Patrick to pick up something. hit the
button once. If you want him to throw it, hit the button again.

POSEIDOME



Bikini Bottom's ultimate sporting venue has been infested with robots: King Reptune demands that SpongeBob and Patrick rid him of the robot menace.

ROCK BOTTOM



Mrs. Puff tells SpongeBob that the robots are ransacking the Rock Bottom Museum! Can he find a way in and stop them before E's... guip... too late?!

Tip: Having a problem spotting something? Try rotating your camera around to get a better look.

MERMADAIR



Gaspi The wilg robots have even inteded Mermaldman and Barnaciebog's secret lair! Can SpongeBob shut down the security system. disable the robots, and -shutder-defeat the evil of PRAWN before Mermaldman and Barnaciebog get back from their doctor appointments?

Tip: Want a little more zip in that bubble bowi?

Just hold on to the
button a little longer...

longer... geah! That's about right!

SAND MOUNTAIN



It's time for some tongue-boarding... Texas style! And if you jump down into a deep. dark, dank pit. Plankton will give you a Golden Spatuia!

Tip: If you tap the button three times, Sandg can use her Lasso like a helicopter.

INDUSTRIAL PARK



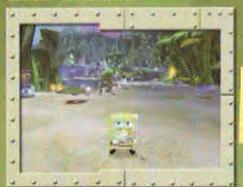
Jucki Nothing like liquid industrial waste to give an absorbent SpongeBob the shivers. And why does that giant robot you're Fighting look so familiar?



LEVELS

DEVELS

KELP FOREST



It's dark. It's spooky. Must be the Kelp Forest. Be careful, or you might not be able to "leave."

Tip: For a nice bonus or two, try going back to previous levels as different characters. You might find a few hidden treasures that were left behind.

FLYING DUTCHMAN'S GRAVEVARD



The Figing Dutchman's ghost is so upset he can't even work up the nerve to scare angone. Those dastardly robots have commandeered his ship and are using it to battle each other. Can SpongeBob get the ship back?

Tip: Try talking to everyone you can. That's right! Everyone! They might know something you don't. Or they might have something for you to do. Or they might be lonely. Poor lonely people!

SPONGEBOB'S DREAM



So sleepy... It's a SpongeBob dream! With Dream Bubbles! And Golden Spatulas! Well, it's just a dream. It can't hurt to grab a few things, can it?

Tip: For warping around levels, nothing beats a quick trip to the Pause Menu.

CHUM BUCKET LAB



Ahal Plankton's scheme has been unveiled and it's time to teach him a thing or two about gratuitous robot renewals, but some unexpected surprises still await SpongeBob.





Developer - HEAVY IRON

Project Director. Shirat Akma

Executive Producer

Lead Programmer

Programmers

Ph. or Nowel Justin Wilde

Lead Game Designer

Level Designors

Gery Setou Met: Bootel Man Ebrio Koth Navamura

Art Director Jeff Berting

Load Artist Scott Chie

Principal Artist St. John Color

Artists

Jobery Block Thomas Breeden Alox Chavez Daruthy Chen Harbell flustra Environt leth Thronian Olsan

Animation Director/ Load Animator

Animators

Voligin Chang Kyle Kirby Snuray Sarker

Assistant Producer

Tuster Jose Glore

Support Programming Travis Melittosii

Daniel Sass

Additional Programming

Additional Level Design

Kirk Torse

Additional Artwerk Sina San

Syntom Administrator

Operations Manager

Director of Technology Sharpe Aktion

General Manger

Sound Design by Haciendo Post

Sound Supervision

Timethy J. Barquez Mark Howlett

Sound Dosigners/Editors Jeff Hutchins

Bobby Crew Matt Brown **Charlie Kins**

Re-recording Mixers

Timothy J. Borquez

Becording Engineers

Morgan Berhard Sound Assistant

MUSIC DESIGN BY SABRE MUSIC

Music Design & Supervision

Timethy J. Borquez

Composers Jimmy Levina Bobby Crew Alex Wilk Ison

Cast

Tom Kenny Spongetich, French Nerrator, Bary

Bill Fagerbakke Patrick

Carolyn Lawrence Sandy Cheeks, Mermalair

Down Lawrence (Mr. Lawrence) Plankton, Larry the Unbater Praym, Fish Announcer

Rodger Bumpass Squidword

Mary Jo Cetlett

Joe Whyte Mermailman, Mr. Krabs

Tim Conway

Brian Doyle-Morrey Hving Butchman

John O'Hartey

Brail Arbell

Project Manager Kwitti Pape

Ereutive Manager Petro Pietrecky)

Technical Director Morrel Samo

Production Services Jenne Pash

Director, Project Management Duncan Kershaw

Vice Freeldont - Product Philip Holt

Test Loads

Ryan Camu Alex "Sunctio" Howlett Justin Da Heras

Testers

Enniplie Castro: Hobecca Andrews Jedan "Free Way" Austra Lerena Villa Alejandro Pulido Anelle Jayme Watter Doyenud Crystin Kubrike Spencer Smionice Jeffroy Pernica Jorry Cortes Sean Controphers Arthur Lea tobert Show Diuscera Rectino Grag Schwartz Nicole Gilbert Chra Janest Ima Stevenson

First Party Supervisors rvan kombice Keth Michigelis an Sedensky

First Party Specialists Allem Affron

Mark Aviler Joel Daylon Mare Durrein Antonio Herrora Scott Bitotio Rebin Scotinist

QA Technical Supervisor Maria Walte

Database Applications Engineer Luium Robertsi

Director of Quality Assurance

Senior Vice President Worldwide Marketing Peter Diffe

Director, Global Brand Management John Ardell

Senior Product Marketing Danielle Cente

Predect Marketing Manager Paul Nathalia

Director, Creative Services

Denior Managne Creative Services

Associate Creetive Services Melinus Both

Manual Writer

Packaging Layout & Design Charl Stroven - Burney Ston

Director International Brand Michael Patties

Senior International Marketing & Services Manager

Director of Localization Susanne Dieck

Localization Engineer Bernd Kurtz

Senior Project Manager Art Till Engineer

Special Thanks Tellury Termon Tern Somek Brandy A. Estado

Joel Smith Lionel Varey Bon McClur

Nickelodean

VP of Media Products Nickelodoon Consumer Products

Director of Licensing Interactive. Home Video & Consumer

Director of Production & Development for Interactive and Home Video

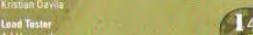
Manager Development and Produttion

Marketing Coordinator Erica Laud

Production Assistant Jack Doley

Nickelodeon Thanks Eric Coleman Hussell Hicks Chris Horson Rob Leman Caleb Meurer Linnette Paston Jay Sandbrook Brian Smith Lori Szuchman Start Young

Special thanks to Stephen Hillophurg





GOTTA JET!







AVAILABLE NOW!





PlayStation 2





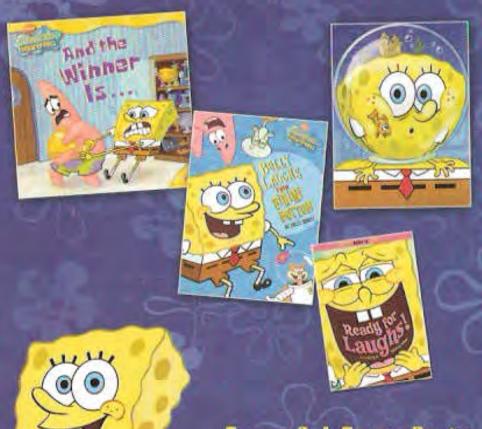




Mild Carteon Violence



Soak up the adventures!



SpongeBob SquarePants books from Simon Spotlight, available wherever books are sold!



Smon & Schuster Children's Publishing www.SimonSayaKids.com

© 2003 Vision International Inc. All Rights Reserved Reckelodeon. Springebob SquarePants and all related files. logos and characters are leadersaries of Vision International Inc. Created by Stephon Hillenburg.



STONGTOD SOUNTERANTS CAME

A wacky race to the Krusty Krab!

Race around Bikini Bottom with SpongeBob, Patrick. Sandy and Souldward as you try and collect enough coins to get your Favorite SpongeBob character into the Krusty Krab. It's Fast,



Tov#43493

Frenetic, super-absorbent excitement that'll have you bringing it around town before you know it.

SPONGEEOB SOUARERANIS SPLASHI-ROLL CAME



Toy#B0824

A rolling, rollicking game that stands SpongeBob on his head.

Roll zany pairs with your SpongeBob Dice then move your jelly Fish. First one to SpongeBob's pineapple winst

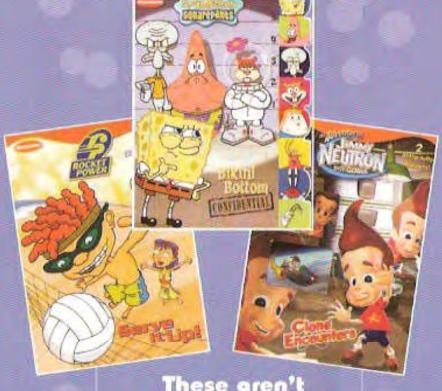
62003 Marial Inc., El Segundo, CA 90245 U.S.A. Jok Rights Reserved.

C2003 Viscom International Inc. At Righta Reserved/Nickelodeon, SpongeBob SquareParts and all related tyles, logos and characters are trademarks of Viscom International Inc. Created by Stephon Hillenburg

"Each sale apparately and subject to availability.

Check this out!

All new activity books featuring your favorite NICKELODEON shows!



These aren't your ordinary activity books!

You can look for these and other Nickeladean activity titles wherever books are sold.

www.goldenbooks.com www.randomhouse.com/kids





O 3823 VIACOM INTERNATIONAL NO. At Rights Passined NICKELOBEON: SPONGESOB SQUAREFANTS, JAVAN MELTHON, HOCKE'T POWER, and all related titles, logics, and characters are beginners or Viscom International Inc. Golden Socked and related tratements and particle mante are the property of Handlein House. But G 2000 Rendom House, the

LIMITED WARRANTY

Warranty and Service Information

Product I. year read a problem with your plantest Product I. year may only need specta instructions to correct the promise Product the THO loc (THO) Continue Service Department at ISTE 888 9456 or on the web in http://www.tho.com.in/local-continue Indication Indicated Indication Indica

Limited Warranty

THE warrants to the best of FMEs ability to this prigner. Consumer partitioner of the Product that the medium on which the Product is recorded about the free from defects in materials and electromagnets for a partied of plenty (EE) days from the program date of chare. The Promot is cold ha is, we must express or implied warrantly of any lend, and THO is not responsible to any senses or implied and resulting from our of real Product P is ordered and during the more (NO) day warrantly sensed. THO well allow water or replace, at THO a space of the Product free of charge. In the exercises that the Product is no longer available. The continue of the Product with a Product of comparative value. The continue parchases is emitted to this warrantly. They date of post have in registered as point of sale or the consumer can demonstrate, to TND's particular, that the product was product as an extensive test monty 13% days.

TO receive interestly nerrice

Fronty tree Tred Consister Service Department of the problem requires waverably accrete by sading (610) zzp. 015p or on the web of the Tree. The Trid service technicism is weather as selve the problem by phone or on the web vib a Fall halve to you to remain the Promoti, at year risk of demange, height and improves propaid by you, together with your direct even. the or almost proof of the count within the mostly (90) day were temporated to

Provided See 231 Fig. CA 91301

1900 to the reagangible for unauthorized returns of Product and concepts the right to tend took industrial returns of Product and Concepts the Land took industrial returns of Product and Concepts the Control of the Land took industrial returns of Product and Control of the Land took industrial returns of Product and Control of the Land took industrial returns of Product and Control of the Land took industrial returns of Product and Control of the Land took industrial returns of Product and Control of the Land took industrial returns of Product and Control of the Land took industrial returns of Product and Control of the Land took industrial returns of the Control of the Land took industrial returns of the Control of

The secretary shall not be applicable and small be very if taking defect in the Productions amon through above, increasing bis numerat or neglect, that the Principia is used with product partially of higherend by Sony Computer Emergination and America THE Limitaring but not branks to, you inconsed game embandament and oppins devices, adaptors and power supplies: lickthe
Product is used for commercial purposes finctualing rectail to the Product is madeled or temperate with the Product's adalate.

Penning offer Expiration of Warranty

lifes the ninety (10) day warranty period, defective Product may be replaced in the United States and Canada for US\$2500. The proclames as exected to the supplacement of resective Product for a fee, only if grade of practical is provided to THO, About having payable to THE fire, and return the product along with the original proof of our character to the authoria listed above.

THIS WINRANTY IS IN LIEU OF ALL OTHER WINRRANTIES AND REPRESENTATIONS. NO OTHER WARRANTIES OR METHELIEN TATIONS OR CLAIMS OF ANY NATURE SHALL BE BINDING ON OR OUTGET THE ANY APPLICABLE IMPLIED MARKANTIES ON REPRESENTATIONS, INCLUDING WAIRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PRINTING ARE HEREBY DIMITED TO MINIETY FOR DAYS FROM THE DATE OF PURCHASE AND ARE SUBJECT TO THE CONDITIONAL BUT FORTH HEREIN, IN NO EVENT SHALL THO HE LIABLE FOR CONSEQUENTIAL OR INCEDENTAL DAMAGES RESULTING FROM THE BREACH OF ANY EXPRESS OR IMPLIED WARRANTIES

il may lists or exclusion of contequirellal or historical distages, as the above fulfillians was exclusional way but the West You This more only gives your specific legal rights, and you may also those ester rights, which may very, hore point to attra

I who of this Product or any of its contents or elements or degal and a produced by Direct States and understand topologically.

Let up by archive cooler of the Photoct or sing of its contents or elements or and understand and are not impressed to provide your Product United States and entermined propagations who primits from more and other provided and understanding understanding the Product Violetons sed be proveduted.

