

POWERED BY



38 DIFFERENT LOTUS




LOTUS CHALLENGE™

www.lotuschallenge.com



SLES-50230

 "PlayStation", "△ ○ X □" and "DUALSHOCK" are registered trademarks of Sony Computer Entertainment Inc. All Rights Reserved.
9025537085092



LOTUS CHALLENGE™

Precautions

• This disc contains software for the PlayStation®2 computer entertainment system. Never use this disc on any other system, as it could damage it. • This disc conforms to PlayStation®2 specifications for the PAL market only. It cannot be used on other specification versions of PlayStation®2. • Read the PlayStation®2 Instruction Manual carefully to ensure correct usage. • When inserting this disc in the PlayStation®2 always place it with the required playback side facing down. • When handling the disc, do not touch the surface. Hold it by the edge. • Keep the disc clean and free of scratches. Should the surface become dirty, wipe it gently with a soft dry cloth. • Do not leave the disc near heat sources or in direct sunlight or excessive moisture. • Do not use an irregularly shaped disc, a cracked or warped disc, or one that has been repaired with adhesives, as it could lead to malfunction.

Health Warning

For your health, be sure to take a break of about 15 minutes during every hour of play. Avoid playing when tired or suffering from lack of sleep. Always play in a well-lit room, sitting as far from the screen as the cord will allow. Some people experience epileptic seizures when viewing flashing lights or patterns in our daily environment. These people may experience seizures while watching TV pictures or playing video games. Even players who have never had any seizures may nonetheless have an undetected epileptic condition. Consult your doctor before playing video games if you have an epileptic condition or immediately should you experience any of the following symptoms during play: dizziness, altered vision, muscle twitching, other involuntary movements, loss of awareness of your surroundings, mental confusion, and / or convulsions.

PIRACY

The unauthorised reproduction of all or any game part of this product and the unauthorised use of registered trademarks are likely to constitute a criminal offence. PIRACY harms Consumers as well as legitimate Developers, Publishers and Retailers. If you suspect this game product is an unauthorised copy, or have any other information about pirate product, please call your local Customer Service number given at the back of this Manual.

See back page of this manual for Customer Service Numbers and Games Hotline Numbers.

Introduction	3
Getting Started	4
Revolutionary Steering Control	5
Default Controls	6
<i>Analog Controller (DUALSHOCK®2)</i>	6
<i>Speedster 2 Steering Wheel Controller</i>	7
<i>GT-FORCE Steering Wheel Controller</i>	8
Playing Lotus Challenge™	9
Options	9
Saving Your Game	11
Driving Aids	12
Vehicle Damage	12
Pause Menu	13
Heads Up Display	14
1 Player Game Modes	15
Collection	15
Challenge	15
Championship	16
Single Play	16
2 Player Game Modes	17
2 Player Race	17
Hints and Tips	18
Basic racing techniques	18
Advanced racing techniques	18
Credits	19
Legal Notice	20
Technical Support	21
Customer Services Numbers	22

SLES-50230

1-2 Players • Memory Card (BMB) for PlayStation®2: 70KB minimum • Analog Control Compatible: all buttons • Vibration Function Compatible • Optional Controller SLES-00024

*GT-FORCE™ steering wheel with force feedback fully supported. Manufactured by Logitech. "GT-FORCE"™ & © 2001 Logitech. All rights reserved.

Lotus Challenge © 2001 Virgin Interactive Entertainment (Europe) Ltd.
Library programmes © 1997-2001 Sony Computer Entertainment Inc. exclusively licensed to Sony Computer Entertainment Europe. FOR HOME USE ONLY. Unauthorised copying, adaptation, rental, lending, distribution, extraction, re-sale, arcade use, charging for use, broadcast, public performance and internet, cable or any telecommunications transmission, access or use of this product or any trademark or copyright work that forms part of this product are prohibited. Published by Virgin Interactive Entertainment (Europe) Ltd. Developed by Kuju Entertainment Ltd.



Introduction

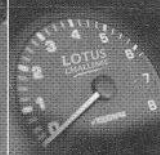
Lotus Cars are famous all over the world for their fantastic drivability and performance. Step back in time and get behind the wheel of one of the earliest Lotus to be built and follow the history of the famous British sports car manufacturer through to the present day and beyond.

Lotus Challenge™ invites you to take up the challenge of driving for The Lotus Team! As a driver for The Lotus Team, your driving skills will be constantly tried and tested as you encounter new driving experiences and challenges. You will find yourself taking part in a world series racing championship against other Lotus Team Drivers from around the world, stunt driving for movies, playing car football and a whole host of other fantastic driving challenges.

When you have secured your place as The Lotus Team Champion, take part in some serious Championship racing with some of earliest Lotus cars ever to grace our roads through to some super fast concept cars designed by real Lotus car designers!

GET CLOSER.

GET CLOSER.




Getting Started


It is advised that you do not insert or remove accessories or memory card (8MB) [for PlayStation™2] once the power is turned on. Lotus Challenge™ supports the analog controller (DUALSHOCK®) and the analog controller (DUALSHOCK®2). If you wish to save your progress, Lotus Challenge™ requires at least 70KB of free space on the memory card (8MB) [for PlayStation™2]. Only MEMORY CARD slot 1 is used to load and save game data.

The digital controller is not supported within this game.

Set up your PlayStation™2 computer entertainment system according to the instructions in its instruction manual. Attach game controllers and other accessories as appropriate.

Make sure the MAIN POWER switch (located on the back of the console) is turned on.

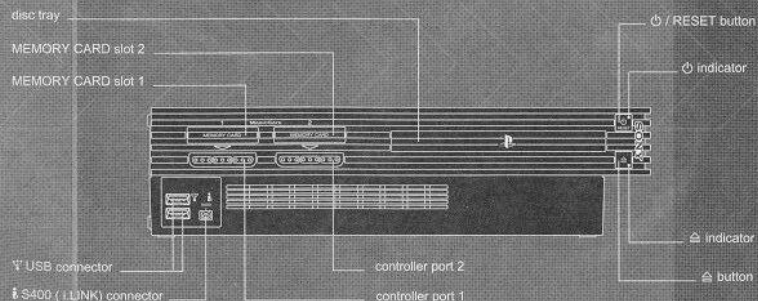
Press the  Button.

When the power indicator lights up, press the  Button and the disc tray will open.

Place the Lotus Challenge™ disc on the disc tray with the label side facing up.

Press the  Button again and the disc tray will close.

Follow on-screen instructions and refer to this manual for information on using the software.



Revolutionary Steering Control

Lotus Challenge™ features a new and revolutionary steering control. When you have mastered the basic driving skills take your driving experience to a new level with Circular Steering. Using the Left Analog Stick, take advantage of the full range of circular movement to give much finer control over your vehicle. This method of steering takes a while to get used to, but once you have mastered it you will wonder how you ever managed without it.

Before you begin playing Lotus Challenge™ you will be presented with a Steering selection screen. Read each choice carefully before making your selection. The choices available to you are:

- Standard Steering – the normal left/right steering
- Combined Steering – allows you to use both left/right and circular steering
- Circular Steering – is for advanced driving and uses the circular movement of the Left Analog Stick. It does not support the normal / left right steering

It is recommended that you use either Standard or Combined Steering when you first play Lotus Challenge™



Please note: in order to take advantage of the steering options the Analog Controller [DUALSHOCK®2] must be in ANALOG mode [mode indicator: RED].

You can also change your steering method while you are driving by pressing the START Button to pause the game and selecting Steering from the Pause Menu.



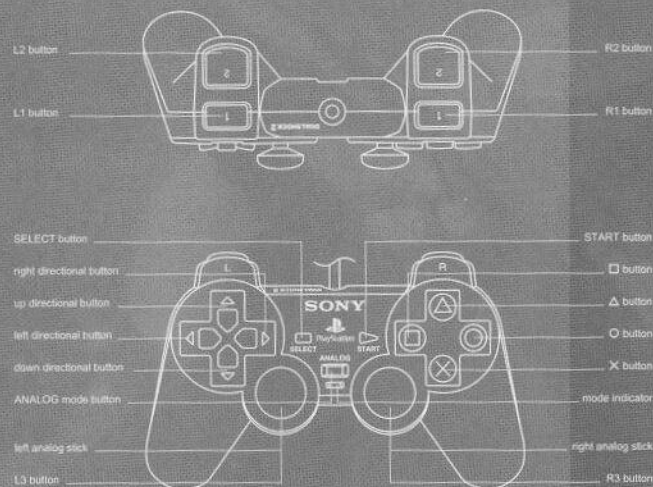
Please note: some of the missions in the Challenge Mode are forced to certain steering controls.



Default Controls

Analog Controller (DUALSHOCK®2)

To use the left and right analog sticks, the Analog Controller [DUALSHOCK®2] must be in Analog Mode – mode indicator RED.



L2: Reverse Automatic Transmission / Shift down Manual Transmission

R2: Forward shift Automatic Transmission / Shift up Manual Transmission

L1: Toggle headlights on and off / change car livery in Collection Mode menu

R1: Look behind / change car livery in Collection Mode menu

Left Analog Stick: Steer car / Navigate menus

Right Analog Stick: Accelerate / Navigate menus

Start: Pause Game

Select: Toggle heads up display in game

Directional Buttons Left: Steer / Navigate menus

Directional Buttons Right: Steer / Navigate menus

Directional Buttons Up: Navigate menus

Directional Buttons Down: Navigate menus

△ Button: Change camera in game / Navigate menus

○ Button: Handbrake

Note: press and hold for full handbrake

× Button: Accelerate

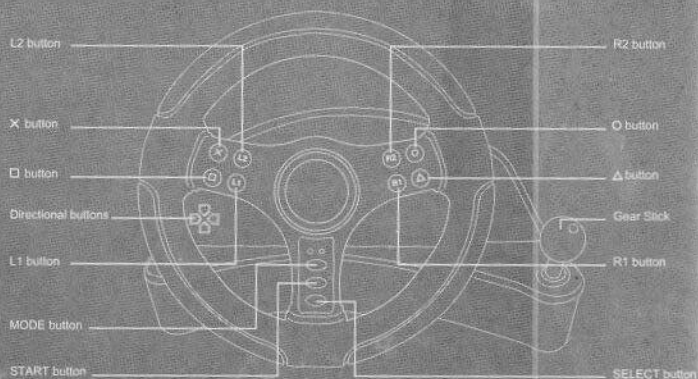
Note: press and hold for full acceleration

□ Button: Brake

Note: press and hold for full braking

Default Controls

Speedster 2 Steering Wheel Controller



L1: Sound Car Horn

L2: Toggle headlights on and off / change car livery in Collection Mode menu

R2: Look behind / change car livery in Collection Mode menu

Gear Stick Forward: Forward shift Automatic Transmission / Shift up Manual Transmission

Gear Stick Backward: Reverse Automatic Transmission / Shift down Manual Transmission

Steering Wheel: Steer car

Directional Buttons: Navigate menus

Start: Pause Game

Select: Toggle heads up display in game

△ Button: Change camera in game / Navigate menus

O Button: Handbrake

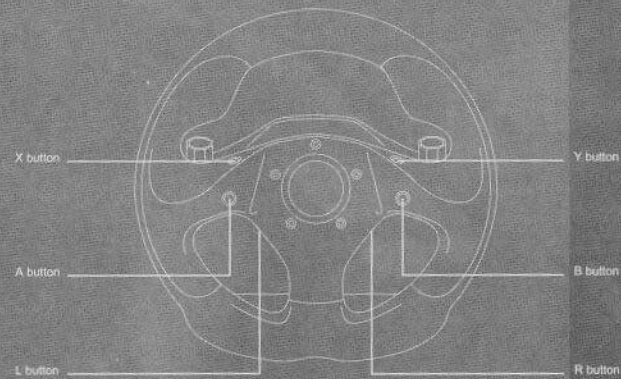
X Button / Right Foot Pedal: Accelerate

□ Button / Left Foot Pedal: Brake



Default Controls

GT-FORCE Steering Wheel Controller



X Button: Hand Brake

A Button: Horn

Y Button: Rear View

B Button: Change View

R Button: Gear Up

L Button: Gear Down

Playing Lotus Challenge™

When you start Lotus Challenge™, with a memory card (8MB) (for PlayStation®2) inserted into MEMORY CARD slot 1, you will be asked to confirm that you want to save game data to this memory card (8MB) (for PlayStation®2). The memory card (8MB) (for PlayStation®2) is not required to play Lotus Challenge™ but if you do not use the memory card (8MB) (for PlayStation®2) you will not be able to save your progress. To enable saving press the X Button. If you do not want to save your game press the Δ Button.

If you have a previously saved Lotus Challenge™ game data on the memory card (8MB) (for PlayStation®2) in MEMORY CARD slot 1, it will be automatically loaded at this point.

Options

At the Lotus Challenge™ main menu you can navigate the options using the Directional Buttons or the Left Analog Stick (if your analog controller (DUALSHOCK®2) is in ANALOG mode (mode indicator: red)).

Press X Button to move forward through the menus and make a selection. Press Δ Button to move back through the menus and cancel a selection.

When you play Lotus Challenge™ the following options will be available to you:

Options

2 Players

1 Player

To play a 1 Player game
select 1 Player

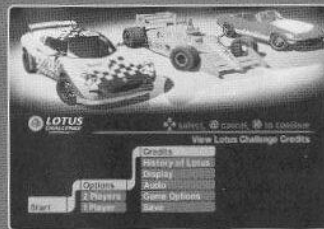
To play a 2 Player game
select 2 Player



GET CLOSER.

To set your preferences for playing Lotus Challenge™ choose *Options*.

Credits: to see who made this game choose *Options, Credits*.

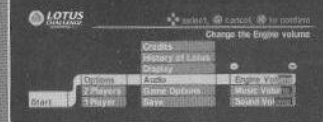
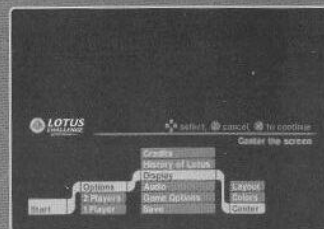


History: to read a brief history of Lotus choose *Options, History*.

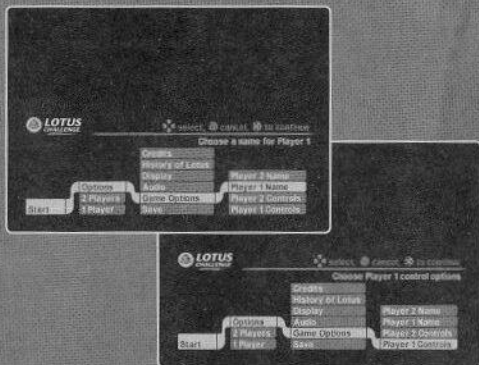
Display: to change the display settings choose *Options, Display* then select *Layout, Colours* or *Centre*.

Audio: to change the sound settings choose *Options, Audio* then select from *Engine, Music* and *Sound*.

Save: use this option to save your *Player Name, Settings* and *Preferences*.



Player Names: to enter your name, choose *Options, Game Options, Player 1 Name* or *Player 2 Name*.



Player Controls: to change profiles and adjust steering sensitivity, choose *Options, Game Options, Player 1 Controls* or *Player 2 Controls*. Steering Sensitivity allows you to change the sensitivity of the steering.

Saving Your Game



If you are playing the *Challenge, Championship* or *Single Play* - race modes you will be given the option to save your progress at the end of each race, event, stunt or challenge.



Driving Aids

There are three difficulty settings in Lotus Challenge™. Choose the option that suits you best. Novice drivers are recommended to select *Full Driving Aids* when first playing the game.

- Full Driving Aids** – recommended for novice drivers, includes ABS brakes, traction control and assisted steering.
- Standard Driving Aids** – includes ABS brakes and traction control.
- No Driving Aids** – recommended only for Advanced Drivers.

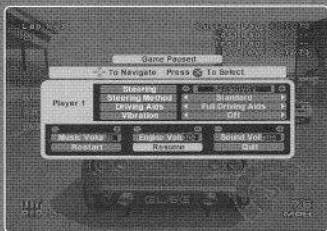
Vehicle Damage

Lotus Challenge™ is the only officially licenced driving game to feature real car damage!

You can select from three choices:

- No Damage** – even if you crash, your vehicle will not suffer any mechanical or visual damage.
- Minimal Car Damage** – your vehicle will suffer visual damage only if you crash.
- Full Car Damage** – your vehicle will suffer visual and mechanical damage if you crash. The mechanical damage will be reflected in the handling of your vehicle.

Pause Menu



While playing Lotus Challenge™ you can stop and pause the game anytime by pressing the START Button. This will bring up the Pause Menu where you can adjust the steering sensitivity, steering method, driving aids, vibration, music, engine and sound volume. You can also Restart your race, and Quit from the Pause Menu.

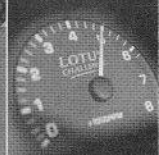
Use the Directional Buttons to navigate the Pause Menu and use the X Button to make your selections.

To return to the game from the Pause Menu select Resume and press the X Button or press the START Button.



Please note you are not always able to change the steering method and driving aids while playing the Challenge mode.

GET CLOSER.



Heads Up Display

Current position in the race

Number of laps completed/number of laps of race



Current Lap Time

Last Lap Time

Best Lap Time

Total Race Time

Speedometer

Rev Counter

Transmission

ABS Anti-Lock Braking System

TC Traction Control

AS Assisted Steering

1 Player Game Modes

Lotus Challenge™ has four 1 Player Game Modes.

Collection

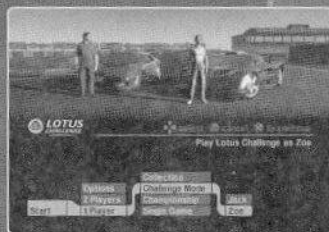
Collection is where you can access all cars and tracks that you have unlocked while playing Lotus Challenge™.

When you have unlocked all cars and tracks you can take any car, select your livery and race on any track in Time Trial from Collection.



Challenge

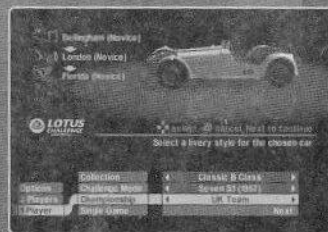
Challenge is the main 1 Player Story Mode. Select your character and try out for the Lotus Challenge™ Team. In this mode you will take on the challenge of being the worlds best Lotus Team Driver. Your aim is to compete against other Lotus Team Drivers from around the world in a World Series Racing Championship, as well as undertake a whole variety of stunts, challenges and one on one races. From stunt driving for Hollywood movie directors, to playing car football in a penalty shoot out your driving skills will be constantly challenged.



Championship

Championship is where the serious racing action takes place. There are a total of seven different championship classes ranging from the Classic cars through to the Super cars, taking in some of Lotus most famous racing cars along the way.

When you first start to play Lotus Challenge™ there will only be two championship classes available for you to race. The other five classes are unlocked as you progress through the game by winning races.



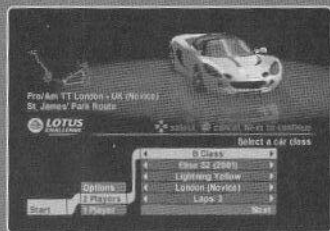
To play Championship select your car from the choices available to you, choose your team livery then select the Driving Aids, Opponent Skill, Vehicle Damage and Transmission you require and you're ready to race.

Single Play

Single Play allows you to drive all the events, challenges, stunts and races from the Lotus Challenge™ mode as quick one off games. As you play through the Lotus Challenge™ mode the events, challenges, stunts and races will unlock in Single Play.



2 Player Game Modes



2 Player Race

In the *2 Player Mode* you can race against your opponent by choosing from any car and track that you have previously unlocked in the Single Player Game Modes.



Hints and Tips

Basic racing techniques

If you've never played a driving simulator before, we strongly recommend that you switch on all the driving aids.

Use the racing line. If you are not sure where it is, follow one of your opponents.

Power-sliding (drifting) may be fun, but remember, it's not the quickest way around the track.

If your car can't turn sharply enough for a corner, you're going too fast.

Keep the speed up, if your car turns too much into a corner, you're not going quick enough.

Advanced racing techniques (No driving aids)

Don't forget to brake before a corner, sounds obvious, but it's easy to forget.

Learn the braking distances, it's further than it looks.

Be nice and smooth with the steering, especially when:
Counter-steering.
Driving fast along a straight.

Go easy on the throttle when:
You're off the road, the wheels spin easily on surfaces like grass and gravel.
You're holding a long bend.