

WARNING: READ BEFORE USING YOUR PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation®2 console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game—dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions—IMMEDIATELY discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation®2 console to a projection TV without first consulting the use manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

USE OF UNAUTHORIZED PRODUCT:

The use of software or peripherials not authorized by Sony Computer Entertainment America may damage your console and/or invalidate your warranty. Only official or licensed peripherals should be used in the controller ports or memory card slots.

HANDLING YOUR PLAYSTATION@2 FORMAT DISC:

- This disc is intended for use only with PlayStation®2 consoles with the NTSC U/C designation.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it
 in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping
 in straight lines from center to outer edge. Never use solvents or abrasive cleaners.





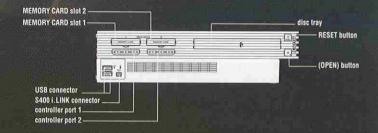
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GETTING STARTED

PLAYSTATION®2 SETUP



Set up your PlayStation®2 computer entertainment system according to the instructions in its instruction manual. Make sure the MAIN POWER switch (located in the back of the console) is turned ON. Press the RESET button. When the power indicator lights up, press the (OPEN) button and the disc tray will open. Place the Crash Bandicoot: The Wrath of Cortex™ disc on the disc tray with the label side facing up. Press the open button again and the disc tray will close. Attach game controllers and other peripherals, as appropriate.

Follow the on-screen instructions and refer to this manual for information on using Crash Bandicoot; The Wrath of CortexTM.

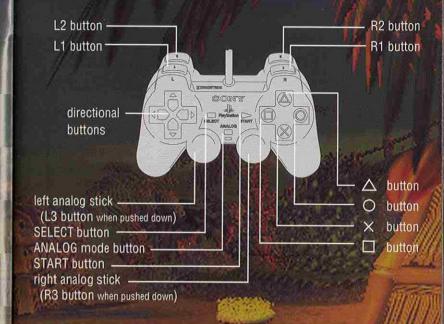
MEMORY CARD (9MB) (FOR PLAYSTATION®2)

Crash Bandicoot: The Wrath of Cortex™ lets you save games at their current level of play onto a memory card (8MB) (for PlayStation®2), and resume play on previously saved games. A memory card (8MB) (for PlayStation®2) is required. Insert a memory card (8MB) (for PlayStation®2) into MEMORY CARD slot 1 on the PlayStation®2 game console BEFORE starting play.

Important: Do not switch off the MAIN POWER switch, remove or insert a memory card (8MB) (for PlayStation®2), or Controllers while saving or loading games. Doing so could damage the game data.

BASIC CONTROLS

DUALSHOCK®2 ANALOG CONTROLLER CONFIGURATIONS



START button or ⊗ button Start Game/Begin Play

START button Pause

Directional buttons or left analog stick Select Options



Controlling Crash and Coco

Directional Buttons or Left Analog Stick button Show Status Panel ⊗ + ⊙ or ⊗ + [R1] (in mid-air) Body Slam Crash/ Coco's Stomp O + S or [R1] button + S button while running 介, ⇩, ➾, or ⇐ ?..... Super Slide High Jump

VEHICLE CONTROLS

(USE LEFT ANALOG STICK TO CONTROL DIRECTIONAL MOVEMENT)



Firefly

- ★ button Hold ★ to lock onto enemies. Release
- button to fire when lock-on is complete.

Clider / Space Fighter

- ⊗ button Fire Cannon and Lasers
- [R2] button Barrell Roll Right
- [L2] **button** Barrell Roll Left



Copter-Pak

- 🕆 ÛP Moves Crash down DOWN – Moves Crash up
- **⊗** button Moves Crash forward
- button Moves Crash backwards





leep

⊗ button – Accelerate



Coco's Scooter/Snowboard

- 🐼 button Jump
- O button Speed Boost

- button Shoot Torpedoes
- 😣 button Release Depth Charge



Directional buttons - move/aim bazooka/water cannon when active button – Hold to activate bazooka/water cannon 🔊 button – Jump

and release to fire





RATH IS A TERRIBLE THING TO WASTE!



When we last saw Crash Bandicoot he had just defeated Dr. Neo Cortex and Uka-Uka and was finally going to take some well-earned time off.

So now here he is, with his super-smart sis, Coco, and friendly companion, Aku Aku, soaking up a few rays on the beach. But as we all know, diabolical evil always finds a way to ruin Crash's day.

Somewhere else in the galaxy, Uka Uka holds a "bad-guy convention" in a newly built space station. The attendees are Dingodile, N Tropy, Tiny, N. Gin and of course Dr. Neo Cortex. Uka Uka is furious, evil's productivity is way down and something has to be done. Luckily, over the past couple of years, Dr. Cortex has been working on a super-secret weapon that will surely crush Crash forever—a super-bandicoot named Crunch. Unfortunately, he needs more power to finish it. Uka tells the

...Several thousands of years ago
the Ancient Ancestors fought a brave
battle against the Elementals—a group
of renegade masks who had control
and power over the elements of Air,
Earth, Fire and Water. Each mask
reigned over a specific element and used
these elements to ravage the globe. The Ancient Ancestors
were able to imprison the Elementals through the use of special crystals
that put them in a state of hibernation.

group of baddies a story:

Uka Uka explains that if they can release these masks and harness their destructive power, Cortex can complete his super-secret weapon and rid themselves of Crash Bandicoot once and for all.

Back on Earth, all heck breaks loose.

A volcano erupts, showering the land with lava and charred rock. A tornado rages through the jungle and then a thundering earthquake shakes the Earth off of its hinges. Aku Aku knows something is very wrong here. He knows the Elementals have been unleashed on the world once again. The only way to put an end to the Elementals is to find the Elemental crystals that are scattered all across the Earth. Utilizing brilliant technical savvy. Coco creates

scattered all across the Earth. Utilizing her brilliant technical savvy, Coco creates a Virtual Reality warp device that will take them to the different points on the globe to retrieve the crystals.

Can Crash and Coco brave the elements and destroy Crunch? Or will Cortex finally have his day in the sun?







PAUSING AND OPTIONS

PAUSE SCREEN

If Dr. Cortex's wrath is getting the better of you, you can pause at any time. On the Pause screen, check your progress through the game and set your game play options.



Crystals, Gems, Relics & Powers

Runs in a cycle, shows the number of collected items, total items found throughout the game, and any special powers in use

OPTIONS

Options:

three options.

Resume Game,

Game Options.

Return to the Warp Room

To change or select game options from the Pause screen, press the directional buttons or left analog stick to select an option and then to make adjustments. Press the 😵 button to confirm options.

Vibration ON/OFF

Turn Vibration ON or OFF.

Sound Option

Select MONO or STEREO sound, and adjust the MUSIC and SOUND FX volume.

Adjust Screen

Adjust screen LEFT or Right.



HOW TO GO VIRTUALLY ANYWHERE



The Virtual Reality Hub System

Coco has created a Virtual Reality Hub System to aid you in finding all the crystals.



The VR Hub System

There are five VR Hubs. Each VR Hub has five teleportation portals to different levels.

After completing all five levels, a sixth teleportation portal will appear, opening a portal to a Boss level.

Defeat Crunch and the Elemental at the end of each hub to unlock the next VR Hub.

LOADING AND SAVING

Saving a game

- 1. To save a game, walk up to the Load/Save terminal to activate it.
- 2. If you are saving a game for the first time, select a save slot to save your game into (there are 4 possible save slots).
- 3. Select the slot where you want your game saved and press the 🛞 button.

Loading a game

- 1. To Load a Saved Game, walk up to the Load/Save terminal to activate it.
- 2. Select a previously saved game from the games available by pressing the & button.





GEMS ARE A BANDICOOT'S BEST FRIEND



Wumpa Fruit

Collect 100 pieces of Wumpa Fruit and earn a free life (1-up).



Aku Aku (Witch Doctor Mask)

When possessing an Aku Aku Mask, Crash is shielded from one enemy's attack or contact. Collect three Aku Aku Masks to earn temporary invulnerability from all minor dangers.



Crystals

Crystals are the most important items in the game. Find all 25 Crystals (there's one hidden in every level except the Boss levels) to finish the game. In some levels you will win the Crystal at the end or after completing a specific challenge.

Cems

Gems are more difficult to find than Crystals, but well worth the effort,



There are two types of Gems:

Clear Gems are your reward for breaking all of the boxes in a level or for completing a secret area.

Colored gems are found in special levels and transport you to hidden areas.

Relies

You can win Relics by re-entering the level after collecting the Crystal. You can play in Time Trial mode. If you beat the level under the pre-designated time (shown before you enter the level), you will be rewarded with a Sapphire, Gold, or Platinum Relic. (See "Time Trial" for details.)



The first five Relics you receive will open up a secret level. You must go through these secret levels to get 100% completion of the game.



Crate Balls of Fire!

It's all about the crates! Smash the boxes open to get at all the secret goodness inside, like Wumpa fruit or 1-Ups. But not all crates are nicey nicey, so be careful!



Crate

This is your everyday, garden-variety box. Crack these open to get at those delicious Wumpa fruit.

Bouney Bos

Always good for a boost to reach those high areas, not to mention all the fruit they give if you keep jumping on them. Spinning them will leave you with nothing!



Surprise Box

You never know what you'll find—there's a surprise in every box.



I hear ya knockin' so I'm gonna let ya out! Smash these crates to release the Aku Aku spirit. He will aid Crash and Coco by protecting them. Collect 1 mask for one hit point, 2 masks for two hit points, and 3 masks for temporary invincibility.



G

Checkpoint Crate

Busting these crates open will allow you to restart from that point if you happen to lose a life, instead of restarting at the beginning of the level.



An extra life in every box! On levels with Coco these crates will be replaced with Coco Crates.



TMT Crate

Hop on these to trigger the 3-second delay fuse. Stand clear before they blow! Careful not to spin these or...BLAMMO!





Slot Boy

Watch them change faster and faster. Spin them to win your prize. But act fast as they will quickly turn into an unbreakable iron crate.



Outline Box

These strange boxes appear only if the Switch Box hidden in that level is activated.

Switch Box

Hit these to turn on those silly Outline Boxes



Vitro Crate

Caution should be used when close to these highly volatile boxes. Many a bandicoot has been vaporized by these green meanies.

Nitro Switch Box Smacking these will detonate every Nitro Crate in the level.





Spring Crate

Jump on these wooden crates to give you that extra height on jumps.







Steel Crates

These are stronger than your average crate. Try some of Crash's or Coco's other moves to crack these bad boys open.

Time Box

Found only in Time Trial Mode, these boxes will freeze the timer for the number of seconds listed on the side.





Invisibility Crate

When spun, Crash becomes invisible for a limited time. On the screen you'll appear as an outline of Crash. Note: Certain objects may not detect you if you are invisible.

TIME TRIAL

Fastest Marsupial Gets a Prize



Time Trial

After you finish a level the first time, race through it again in Time Trial mode. You can win a Sapphire, Gold, or Platinum Relic depending on how fast you go.

Sapphires and Gold relics are easy to win; but Platinum means you really "hauled bandicoot." (Total 30 Relics)

To Make a Time Trial Run:







The pre-designated time appears in the virtual display when standing next to the level portal. This is the time you must beat.

Touch the stopwatch near the beginning of a level to activate the timer; otherwise you'll play the level in regular mode.





Speed through the level as fast as you can. When you break a box with a number on it, the clock freezes for that amount of time.

In Trial mode you do not lose lives, so play through as many times as you like. When you finish the level, the Name screen appears so you can register your best time.

VEW POWERS

Each time you defeat a Boss, a new power is yours for the rest of the game.



Tip Toe [L2] button





Super Double Jump

⊗ + ⊗ buttons (at the top of the first jump)



Death Tornado

button (tap repeatedly)





Crash Dash

left analog stick or directional buttons + [R2]



Bazooka

[L1] + buttons (hold [L1] then press the button to fire)



SO YOU THIMK YOU HAVE WHAT IT TAKES...

THE BARE MINIMUM

Just make it through all the levels. When you've collected all 25 Crystals and defeated Dr. Cortex and Crunch, you win.

DO IT ALL

You can go through a level without getting 100% of the collectibles it holds, BUT to win the real prize of this elemental world, scour each Warp Portal and dig up everything there is in each level-including the secret areas.



Go for It, Champ!

You begin the game with four lives for Crash and Coco.

To earn more lives: Collect 100 Wumpa Fruits. Break open a Crash Crate and collect a Crash 1-UP.

If you run out of lives, the game is over. To continue, select YES and press the button.

Keep an eye out for Bonus platforms and Death Routes in any level, Jump onto them to fly to a special bonus area. Run through the maze, grabbing everything that isn't tacked down. Once you complete a bonus area, you can't play it again.

The Status Panel

Press the button during game play to display the Status Panel and check on your progress.

Boxes opened, and the total number for the level.

Wumpa Fruit collected



Crash lives remaining

OUR HEROES AND HEROINE



Crash Bandicoot

Taken from his jungle paradise and subjected to Dr. Neo Cortex's Evolvo-Ray, Crash was the pinnacle of Cortex's genetic manipulation. But as fate would have it, Crash was thrown out like garbage by Cortex for being a nice guy. Crash spends his time these days sunning himself by the seaside, and is called upon from time to time to thwart any World Domination plans Dr. Neo Cortex might have in the works. Can Crash do it again?

Coco Bandicoo

Coco, Crash's little sister, was also snatched from the jungle and genetically enhanced by Cortex. She is a super-smart computer expert, with a love of Hong Kong martial art movies, and one heck of a scooter rider! She's always there to back her big bro up, and not afraid to mix it up herself.





Aku Aku

A kindly omnipotent witch doctor mask, Aku Aku guides and aids Crash and Coco in stopping Cortex's and Uka Uka's devious plans.



DR. NEO CORTEX

AND HIS BADDIES

Crunch

Cortex's most radical weapon yet created, Crunch is a perfectly tuned Super-Bandicoot! A bionic brute, he has been genetically created for one reason and one reason alone:

DESTROY CRASH BANDICOOT!



Tiny the Tiger

Tiny is a hulking ferocious beast, who some believe may have been Dr. Cortex's first foray into genetic alteration. Don't let his size fool you; Tiny may be muscle-bound, but he certainly isn't a dimwitted buffoon.



Another freak of nature created by Cortex in his pursuit of the perfect genetic warrior. Dingodile, is a half dingo-half crocodile monstrosity who enjoys reading Shakespeare, playing croquet, and roasting orange marsupials with his flamethrower.





Dr. N. (Nefarious) Tropy

Known for his diabolical work in quantum warp technology and his Time Twister device, Dr. N. Tropy can usually be found disturbing the temporal flow by creating time paradoxes just for laughs.

Dr. N. Gin

Half man, half machine, with half a missile-sticking out of his head, Dr. N. Gin, Cortex's right-hand man, is a scientific genius in robotics and cybernetics.





Uka Uka

The evil twin mask of Aku Aku, Uka Uka is the controlling force behind Cortex's obsession with conquering the world.



ELEMENTAL MASKS

Elementary, My Dear Bandicoot



Rok-Ko

Quick to anger with a head full of rocks, Rok-Ko is the elemental mask of Earth. He controls such earthly forces as earthquakes and landslides to name a few.

Wa-Wa

Out to flush the world clean and rebuild it as he remembers it, this stick-in-the-mud puddle is the elemental mask of Water.





Lo-Lo

This crazy joker could be a real blast at a party if he didn't always blow the house down! Lo-Lo is the elemental mask of Air and has dominion over the forces of wind.

Py-Ro

The strongest and the most evil of the ancient elemental masks, Py-Ro controls the element of fire. His temper is known to go off like a volcano when perturbed.



Like the Game So Far?

Then log onto www.wrathofcortex.com now and check out some cool things that Crash and his friends are up to, including:

Screenshots Browser Skins Screensavers Downloads
Tips and Tricks
AND TONS MORE!!!

Technical Support

Universal Interactive Technical Support can be reached in the following ways:

Toll-Free Technical Support Line

(866) 582-7063 (U.S./Canada only) or (310) 649-8016 (outside U.S./Canada)

Fax: (310) 258-0755

World Wide Web: support.vugames.com

Customer Service

Toll-Free Customer Service Line

(866) 341-0879 (U.S./Canada only)

or (310) 649-8006 (outside U.S./Canada) 8 a.m.-5 p.m. PST Monday-Friday

Mail

Universal Interactive 4247 S. Minnewawa Ave., Fresno, CA 93725

CREDITS

Developed by Traveller's Tales

Executive Producer Jon Burton

Internal Produc Arthur Parsons

Came and Level Design Arthur Parsons Jon Burton James Cunliffe

Lead Came Programmer John Hodskinson

Come Programmers Chris Stanforth Michael Jackson Ralph Ferneyhough Jon Burton

Lead Engine Programmer Dave Dootson Engine Programmers Steve Monks Glynn Scragg Alistair Crowe Bichard Taylor

Lead Level Artist James Cunliffe

Level Artists Neil Allen Dave Burton Rhoda Daly Lee Burns Paul Dobson

Load Animator Jeremy Pardon

Animators Chris Dicker Anthony Whiteley Character Artists Nicola Daly Beverley Bush

Additional Activork William Thompson Barry Thompson

Proliminary Artwork Leon Warren

Concept Artist Craig Whittle

Office Manager Emma Hoskins

Special Thanks Christopher Bush

Published by Universal Interactive Studios

Senior Producer Daniel Suarez

Associate Producers Sean Krankel Donovan Soto

Production Coordinator Carlos Schulte

Vice President of Production Vijay Lakshman

Additional Production

Support Melissa Miller Sean Mountain Nick Torchia Scott Davids Se. Product Manager Crain Howe

Associate Product Manager Marcus Savino Michael Scharnikow

Marketing Coordinator Jason Covey

Director of Promotions Chandra Hill

Creative Services Supervisor Michael Sequeira

Sr. Manager of Public Relations Alex Skillman Vice President of Clobal Marketing Torrie Dorrell

President Jim Wilson

Music Soundtrack Swallow Studios Andy Blythe Marten Joustra

Original Crash
Bandicoot Thewe
Written by Mutato Musika
Arranged by Swallow Studios

Voice Casting/Voice Director Margaret Tang

Dialog Editing Womb Music Rik Schaeffer

Sound Effects Universal Sound Studios Ron Horwitz Tom Jaeger John Robinson Harry Woolway

Voice Cast

Dr. Neo Cortex Uka-Uka Clancy Brown

Aku-Aku Mel Winkler

Coco Bandicoot Debi Derryberry

Crunch Bandicoot Kevin Michael Richards

Py-Ro - The Fire Elemental Mark Hamill

Wa-Wa - The Water Elemental R. Lee Ermy

Rok-Ko - The Earth Elemental Tom Wilson

Lo-Lo - The Air Elemental Jess Harnell

N. Gin/ M. Tropay Cory Burton Additional Concept Artwork Thom Ang

Crunck Conceptual Design Sean Krankel Craig Whittle

QA Testing Absolute Quality

Lead Tester Chris Ho

Second Lead Testors Jose Velasco Galen Laws

Tostors Kim Jardin Paul Garcia Brian Leung Ray Schrekengost Mike Gonzalez Richard Burkhart Steve Ferreira Keith Tsubouchi Steve Alvarado Carble Cheung

Test Managers Curtis Shenton Andrew Kline

Director Mike Richardson

Vivendi/Universal Quality Assurance Team

QA Project Load Michael Caradonna

QA Associate Lead Joshua Tapley

QA Testors Alfred Lo Aaron Parker Benjamin Hines Brian Hirai **Brian Mathison** Daven DeLidle Don Carroll Fausto Lorenzano Jerry Neyland Juliet Nimmo Lester Broas Mirko Sekulic Rodrigo Reves Seehe Oh Tristan Anderson Timothy Phillips Vincent Delupio William Pham

Booklet Design Lauren Azeltine

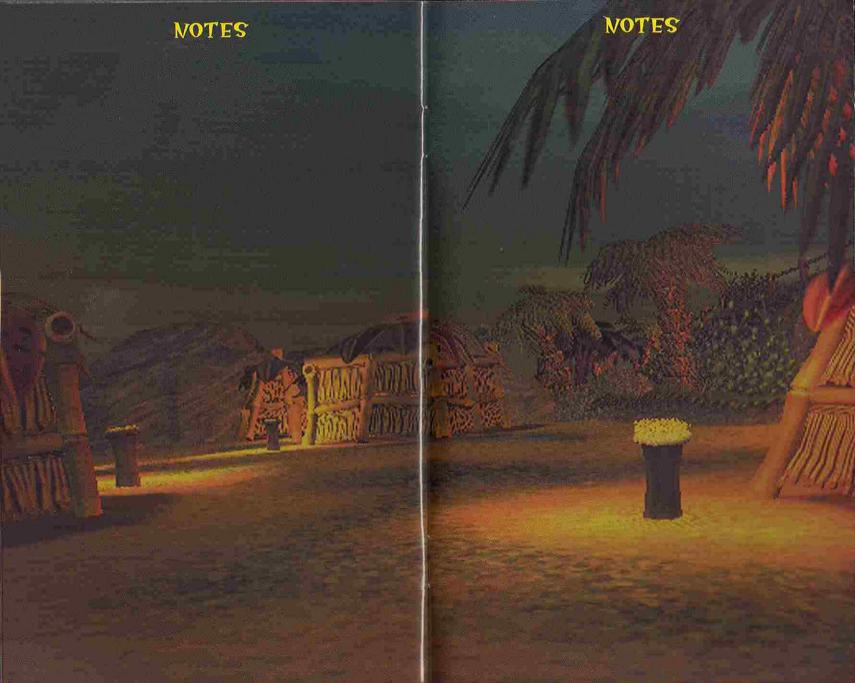
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Grace Baca

Hugh Bowen John Foster Virginia Fout James Galloway Flavie Gufflet Stuart Hav Gary Lake Suesyn Lam-Scott Johnson Barry Kehoe Jason Record Neal Robison Suzan Rude Ricci Rukavina Marcus Sanford Tammy Schachter Sandra Shagat **Brent Watts Fiona Wilson** Meredith Wollman Charles Yam

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