



NTSC U/C

PlayStation®



grind G session™



SONY



COMPUTER ENTERTAINMENT

WARNING: READ BEFORE USING YOUR PLAYSTATION® GAME CONSOLE.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation® game console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game – dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions – IMMEDIATELY discontinue use and consult your physician before resuming play.

USE OF UNOFFICIAL PRODUCT

The use of unofficial products and peripherals may damage your PlayStation® game console and invalidate your console warranty.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation® game console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

HANDLING YOUR PLAYSTATION® DISC:

- This compact disc is intended for use only with the PlayStation® game console.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a heater or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

ESRB RATING:

This product has been rated by the Entertainment Software Rating Board. For information about the ESRB ratings, or to comment about the appropriateness of the rating, please contact ESRB at 1-800-771-3772.

GRIND SESSION® - Tips and Hints

PlayStation® Hint Line

Hints for all games produced by SCEA are available:

Within the US: 1-900-933-SONY (1-900-933-7669)

\$0.95 per minute auto hints, \$1.40 per minute live, \$6.95-\$16.95 for tips by mail (subject to availability), \$5.00-\$20.00 for card recharge.

Within Canada: 1-900-451-5757

\$1.50 per minute for prerecorded information.

For US callers, game counselors are available 8 a.m. - 5 p.m., M - F, Pacific Standard Time.

Automated support is available 24 hours a day, 7 days a week.

Live support for Canada is not available at this time.

This hint line supports games produced by Sony Computer Entertainment America. No hints will be given on our Consumer Service Line. Callers under 18 years of age, please obtain permission from a parent or guardian before calling. This service requires a touch-tone phone.

Consumer Service/Technical Support/Order Line 1-800-345-SONY (1-800-345-7669)

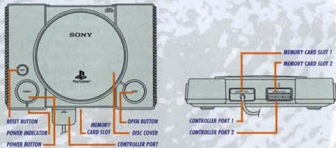
Call this number for help with technical support, installation or general questions regarding the PlayStation® game console and its peripherals. Representatives are available Monday-Friday, 7 a.m. - 6 p.m. Pacific Standard Time.

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starting up

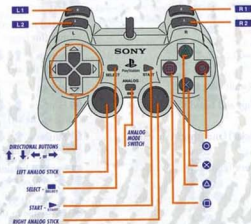
Set up your PlayStation® game console according to the instructions in its Instruction Manual. Make sure the power is OFF before inserting or removing a compact disc. Insert the Grind Session™ disc and close the disc cover. Insert one game controller and turn ON the PlayStation game console. Follow the on-screen instructions to start a game.



Memory Cards

To save game setting and progress, insert a MEMORY CARD into MEMORY CARD slot 1 of your PlayStation game console before starting play. You can load your saved games from the same card, or from any MEMORY CARD containing previously saved Grind Session games. To read about how to save and load games, see "Saving and Loading Game Data" on page 22.

game controls



In the Menus

- Highlight menu option..... ↑, ↓, ←, or →
- Confirm/open selection..... X button
- Back to previous screen/cancel selection..... △ button
- Close screen..... ○ button

During Game

- Pause game START button
- Jump Press and release the **X** button (for bigger jumps)
- Grabs **O** button + **↑**, **↓**, **←**, or **→** (while in the air)
- Brake (while on ground) **O** button
- Kick flips and board flips **S** button + **↑**, **↓**, **←**, or **→** (while in the air)
- Rail tricks/Hand plant/Axle stall **△** button + **↑**, **↓**, **←**, or **→** (**←**/**→** to balance rail grinds)
- Hard turn (ground) **LT** or **RT** button + **↑**, **↓**, **←**, or **→**
- Spin **↑**, **↓**, **←**, or **→** **←** **→** (while in the air)
- Increase spin (air) **LT** or **RT** button + **↑**, **↓**, **←**, or **→**
- Transition/ Exit half pipe **↑** (hold) before reaching the lip of the quarter-pipe or transition
- Skater's eye **LB** button
- Toggle Technical Line graphics ON/OFF ... **RB** button
- Toggle Balance Meter ON/OFF SELECT button

Note: See a quick reference of the tricks during the game by pressing the START button. Select TRICK LIST and press the **X** button. Tricks earned in Tournament Mode are in green type.

Ground

- Manual Front **↑↑** **△**
- Manual Back **↓↓** **△**
- No Comply **←** **→** **△**
- Nose Varial **←** **←** **△**
- One Foot Manual **↑↓** **△**
- Back Foot Manual **↓↑** **△**

Jumps

- Kickflip **←** **■**
- Heelflip **→** **■**
- Impossible **↓** **■**
- Pop-Shoveit **↑** **■**
- F/S 360° Shoveit **↗** **■**
- 360° Flip **↘** **■**
- Hardflip **↖** **■**
- Disco Flip **←** **■**
- F/S Kickflip Varial **←** **■**
- Kickflip Under Flip **←** **■**
- Heelflip Varial **→** **■**
- Frontside Flip **↑** **■**
- Heelflip Late Shoveit **↓** **■**
- Big Spin **↑** **■**

Air

- Nose Grab **↑** **○**
- Tail Grab **↓** **○**
- Mute Grab **→** **○**
- Melon Grab **←** **○**
- Kickflip to Indy **↑** **←** **○**
- Stalefish Grab **→** **○**
- Method **↖** **○**
- Rocket **↑↑** **○**
- Madonna **↑↓** **○**
- Benihana **↓↑** **○**

- Airwalk **↓↓** **○**
- Judo **↘** **○**
- Indy Nosebone **↖** **○**
- Japan Air **←** **←** **○**
- Board Varial **→** **○**
- Fingerflip **↓** **○**
- Around the World **→** **○**
- Frontfoot Impossible **→** **○**
- Roast Beef Grab **→** **○**
- Christ Air **←** **○**
- Front Flip **←** **○**
- Back Flip **→** **○**
- Christ Flip **→** **○**
- Jer Air **↑** **○**

Rail

- 50-50 Grind **△**
- 5-0 Grind **↓** **△**
- Nose Grind **↑** **△**
- Casper **↓** **△**
- One foot 5-0 Grind **↑** **△**
- One Foot Nose Grind **↓** **△**
- Feeble Grind **↖** **△**
- K Grind **↘** **△**
- Smith Grind **↗** **△**
- Smith Grind Tail Grab **↖** **△**

Rail

- Railslide **△**
- Darkslide **↑** **↓** **△**
- Noseslide **↑** **△**
- Dark Noseslide **↑** **△**
- Tailslide **↓** **△**
- One Foot Noseslide **↓** **△**
- Noseblunt **↑** **△**
- Bluntslide **↓** **△**

Lip Stall

- (roll of the edge
of a pool or half-pipe)*
- Hand Plant **△**
- Axel Stall **↑** **△**
- Fakie Rock & Roll **↓** **△**

Launch

- (after lip stall)*
- Nollie **↑↑** **■**
- Boneless **↓↓** **■**



ride the concrete waves

Grind Session™ blends wild-in-the-streets hardcore skateboarding with intense Arcade style gameplay. If you're stoked on glory, throw down in Tournament play and compete in tough Vans Triple Crown of Skateboarding® events. Own the concrete as you pull off incredible trick combinations. Play chicken with subway trains and crash through windows. Dominate sick verts that'll challenge even the toughest skaters Fly-Q. Then pull off your best trick in high-pressure tech matches.

Skate as a pro –Ed Templeton, John Cardiel, Cara-Beth Burnside, Pigpen, Willy Santos or Daewon Song. Or show 'em what you're made of with a rider you create.

In Multi-player Mode, up to 6 players weigh in for tournaments, technical battles and C.H.U.M.P. showdowns trying to match and better each other's tricks.

Want to pass on the fame and just thrash? Open Skate gives you pure skateboarding without clock hassles or It's a free world. Skate it.

So whether you're thirsty for intense competition and fame or just want to scare a few pigeons, your ride is here. See how sick you can get!

The main menu

One Player

Training

Learn to shred.

Tournament

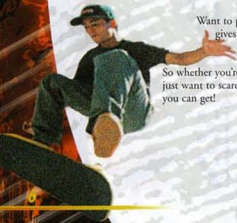
Compete in eight killer locales. Earn Respect to unlock new levels. (Levels must be opened in Tournament Mode before you can skate in any other mode.)

Open skate

Skate any unlocked level, without any time limits. No scores here – it's just you and your deck.

Endurance

Pull off required trick combos within a specified time limit ranging from 1 minute 30 seconds to 3 minutes 20 seconds depending on the level. Each level demands more tricks or combos as you progress.



Multi-player

Competition

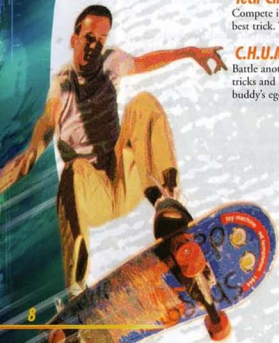
Enter VS. (one-on-one) or Teampay with up to 16 players (four teams with 4 players on each team) in turn-based events.

Tech Challenge

Compete in quick 10-second events pulling your best trick. Try it out in VS. or Teampay modes.

C.H.U.M.P.

Battle another skater by matching each other's tricks and see how many ways you can trash you buddy's ego!



options

High Scores

Displays the top five scores for each level in Tournament Mode.

Sound Options

Select the volume or view musical tracks in STEREO or MONO.

Vibration

Set the DUALSHOCK™ analog controller vibration ON/OFF.

Balance Meter

Set Balance Meter ON/OFF.

Load Game

Load saved game data.

Bonus Screen

View Bonus Items earned in Photo Shoots.

Controls

View button controls.



player select screen

Each skater is rated in Vert, Street and Balance skills. After selecting a game mode on the main screen, select either a PRO SKATER or a CUSTOM SKATER.

PRO Skater:

1. Once you select your PRO skater, press the Directional button \leftarrow , then press the \times button to view the Skater's Bio Screen. Press the \times button again to skip or exit the Bio Screen.

To select and name a Custom skater:

1. Once you select your Custom skater, press the Directional buttons to highlight letters and press the \times button to enter the letter. Press the Δ button to cancel a letter. Select END and press the \times button to Exit.
2. Press START to begin the game.

Custom Skater's Pick a Trick

The Pick a Trick Screen appears when a custom skater is selected, allowing you to identify 10 tricks to add to the basic trick's list. Scroll through and check out all the tricks before you begin.

Pick wisely by mixing both street and vertical tricks.

1. Scroll through the list by using the Directional buttons or Left Analog Stick. Press the \times button to confirm. The top of the screen indicates how many tricks you have remaining to select. Press the \times button to undo your selection.
2. Press the \odot button to Exit.

select a board

At the Board Select Screen, press the Directional buttons \leftarrow/\rightarrow to highlight the board and press the \times button to select.

Enhance board performance by adjusting the tightness of the trucks. Looser trucks are best for maneuverability on the ground making your turns sharp and sweet.

Note: Unlock more boards in the Training Mode and during Photo Shoots.

THE LEVEL SELECT SCREEN

Press the Directional buttons or Left Analog Stick \leftarrow/\rightarrow to highlight a level and press the \times button to confirm. Levels must be unlocked in Tournament mode to move on.

On the Level Select Screen you can:

- Check out scores for levels you have skated including Trick Points, Pro Points, Items and Tech Lines.
- Save game data including Tournament progress and Custom Skaters.
- View progress towards a full key for entrance to the Dream House.



The game screen



Timer

Counts down the Event. Events range from 10 seconds to 3 minutes and 20 seconds depending on game mode and level.

Trick Points

Points awarded for the trick.

Total Score

Total points awarded for the event.

Technical Line Count

Total Technical Lines captured for the event in progress.

Item Count

Total Items collected.

Trick Performed

Displays the name of the last trick performed.

Skater's Eye

Press the **L3** button and see the world through the skater's eye. Technical Line areas also become visible.

Possession Meter

Successful trick combos power up the Meter (green) and the skater. Fill the Meter and the skater becomes "Possessed to Skate" (supercharged).

Balance Meter

Appears when riding a rail. While on a rail, press the directional buttons or Left Analog Stick **←/→** keeping the Meter needle at the top center.

Vandal Points

Number of points scored for nailing Items around the level.

Current Respect/Respect Needed

Shows current level of Respect as well as how many 'points' you need to enter the next level (visible when you press the START button to pause the game).

Training mode

Learn the basics.

1. Select ONE PLAYER and then TRAINING on the Main Menu.
2. Select a skater, a board and the board's trucks.
3. A pre-session screen will appear. Press the START button to review your challenges.
4. Press the SELECT button to toggle the Balance Meter ON/OFF (Default is ON).
5. Press the **X** button to begin your Training.



Follow the on-screen instructions to pull off the required tricks.

- Arrows around the course will direct you to ramps and Items.
- To RESTART the Training Mode, press the START button and then the **X** button to begin.
- To view the Trick List, press the START button and then the **X** button.

Tournament mode

In Tournament Mode, skate through eight insane courses including street and stadium competitions.

- Increase Respect with Trick Points, Technical Lines and Vandal Points.
- Each subsequent course requires a progressively higher Respect rating.

Note: In order to gain access to levels in all other modes, each level must be unlocked in Tournament Mode, first.

Trick Points

- Score points for sick tricks – the bigger the better! No points for wipin' out.
- Max out on the Trick Points for a level and earn 10 Respect points.
- Maxing out on the Trick Points isn't necessary to unlock the next course but, meet and exceed the required points and earn part of a key to one of the rooms in the Dream House.

Pro Points

Pro Class point values vary from level to level. Da banks (20,000), SF Mission (30,000), Burnside (40,000), Atlanta (60,000), PlayStation Park London (70,000), Detroit (80,000)

When you exceed the Pro Class points minimum, you earn Pro Points. And Pro Points earn you Respect.

Technical Lines

Skate through Technical Lines to add Bonus seconds to the Event Timer and earn Respect.

- Press the **RT** button to toggle Technical Line graphics ON/OFF during an event.
- Press and hold the **LB** button to activate the Skater's Eye and view Technical Lines.

Tech Bonuses are color-coded and have different difficulty levels and time saving rates.

Blue: Easy – :05 seconds

Yellow: Medium – :10 seconds

Red: Difficult – :20 seconds



Items

Gain Respect in each course by nailing Items like pigeons, bottles, trash cans, boom boxes and more to score Vandal Points. At the start of each course, the required Items are listed on the Event Requirements screen. Earn one Respect point per Item (maximum of 10 Respect points per category).

Respect

Respect is what keeps you movin' on up. Hit your required Respect ratings level and unlock the next new area.

Earn Respect by:

- Scoring trick Points
- Scoring Pro Points
- Completing Technical Lines
- Vandal Points



"Possessed to Skate"

Perform successful trick combos to increase the Power Meter, then with a flash of red you are "possessed to skate". Get "possessed" and feel the power - faster spin rate and way-enhanced balance. Run down the meter level or wipe out and you're back to normal power and speed.

Keys


Earn the max. (40) Respect rating for that level and win Key pieces in each level. Win the entire Key and gain access to rooms in the Dream House.

Completing all objectives in a level - point requirements, nailing all Items and all Technical Bonuses earns you extra Keys and access to more rooms in the Dream House.

Status Screen

Check out your stats at the end of each Tournament event.

High Score Screen

1. At the end of each event, select CONTINUE on the Results Screen and press the  button. If you scored in the top five, the High Score Screen appears.
2. Enter your name and press START to return to play.

the trick list

The Trick List shows you all the available tricks. Skaters are awarded a new trick when they unlock a new level.

To review the Trick List during gameplay:

1. Press the Start button, select TRICK LIST and press the **X** button to open the list.
2. Select a trick category or scroll through tricks.
 - Both Pro and Custom skaters begin a Tournament with a basic set of tricks.
 - Green indicates new tricks.

New Tricks

Unlock a new level and you receive a new trick. Custom Skaters receive an Ultimate Technique Trick on alternating levels. Ultimate Technique Tricks have higher point values than regular tricks and are drawn from the Pro Skater's trick list (ie: Christ Air and Back Flips).

The Results Screens

Results are posted after each event:

- Points
- Pro Points
- Number of Items hit
- Tech Lines
- Total Respect earned for Trick Points, Items, and Technical Lines for the present level
- Career total Respect including present and past levels
- Respect required to open the next level.

dream house

The Dream House is skateboarding nirvana.

When you earn the maximum Respect rating in each category you win the Key to one room in Dream House.

The Dream House will appear as a selection option on the Level Select Screen once you have successfully completed Huntington Beach (placing 3rd or better).

First earn four keys to the East Wing. The next four keys will open the West Wing.

open skate mode

Skate any of the unlocked, one player Open Events without any time hassles.

endurance mode

Endurance is a one-player game that tests your skills. Complete 10 to 20 tricks within the set time limit.

- The button control for each trick is displayed on-screen until you pull it off.
- The number of tricks required increases with each level.
- The time limit increases with each level to allow for the increased number of tricks.



photo shoots and the bonus screen

The Photo Shoot

Smile for the camera! Earn the max. Respect ratings in every category:

- Trick Points – 10
- Pro Points – 4
- Technical Lines – 4
- Items – 4

The Contest

1. To start the photo shoot contest, select the CAMERA ICON and press the **X** button.
2. Press the **X** button again to Start. Nail the required on-screen tricks and win yourself a photo shoot
3. There are no limits.

Press the **X** button to view your photo and press the **X** button again to return to the Level Select Screen.

Note: Be sure to save the game progress before leaving the Level Select Screen.

multiplayer games

2 to 16 players compete in Multi-player, turn-based events.

1. Select MULTI-PLAYER on the Main Menu and press the **X** button.
2. Select one of the Multi-player events. In Competition and Tech Challenges, select either VS or TEAMPLAY.

Note: Levels must be unlocked in Tournament Mode before you can select them in Multi-player Mode.

Teamplay

Set up as many as four Teams – consisting of 4 skaters each.

1. On the Teamplay Screen, select your skaters, the number of teams, team colors and event locations. Press the **X** button to confirm.
2. Press the **△** button to cancel a selection.
3. Press the START button to begin play.

VS Play

1. On the Multi Player Select Screen select your skaters and event locations. Press the **X** button.
2. Press START and START again when ready to begin the competition.

Competition Mode

Score as many points as possible within the given time limit. To set up locations for the competition:

1. On the Level Select Screen, select the level you want and press the **X** button.
2. When you are finished, press START. Press START again to begin play.

Tech Challenge Mode

Each player or team performs their highest scoring stunt within 10 seconds.

- The match lasts 6 rounds.
- Choose any open level for the competition.

C.H.U.M.P. Mode

Match a competitor's trick and add more tricks to win.

saving and loading game data

Saving Game Data

Save game data from the Level Select Screen.

1. Select SAVE and press the **X** button.
2. Select the block you want to save the data to and press the **X** button.

Loading Game Data

1. On the Main Menu, select LOAD GAME and press the **X** button.
2. Select the saved game data you want to load and press the **X** button.

the pro skaters



The levels

Da Banks in New York City

Earn the respect of the Big Apple while you get dialed in on the basics. Ground level grinding is just a start so keep your eyes skyward.

S.F. Mission

San Francisco has some great skating by the bay, but now you can do the subway. Play chicken with a train while attempting the world's scariest rail slide down the B.U.R.T. tracks.

Burnside

This place is one monster chunk of concrete with bowls, ramps, rails and pipes all molded together to make boarding heaven. Get big air to find what's not obvious.

Slam City Jam

Vancouver has it all including this major league contest. You need 40 Respect points to get in the door. Compete in Street, Vert and Best Trick challenges. Buy time on the clock for Tech Lines and Item collection but no Respect.

Atlanta

Thrash from the high rise rooftops to the parking garages below. There are lots in between, so don't miss the monster gaps and heart stopping rails on the way to the ground.

PlayStation Park, London

Bank off junked cars, and nail some of the sickest rails in the circuit. Be careful not to destroy some of the ramps because they're the only roads to some great grinding.

Detroit

A gigantic drainage system works double duty as an awesome half-pipe and the rail rides here are endless. Hit the right switch and even more cool rides are waiting.

Huntington Beach

160 Respect points lands you at Huntington Beach and the Vans Triple Crown of Skateboarding*. Compete in Street, Vert and Best Trick competitions while the crowd goes crazy. You earn no Respect for bagging Items or Technical Lines but they buy more time on the clock.

The Dream House

The Dream House is for key holders only. Each key earned in Tournament competition opens up another room. Earn all eight keys to see what both the East and West wings have to offer.



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