LOADING INSTRUCTIONS

SPECTRUM: 48K owners type LOAD "" (ENTER). 128K users select the LOADER option from the menu.
AMSTRAD CPC: 464, hold down CTRL and tap the small ENTER key. 664/6128: Type I (shifted @) TAPE (ENTER) the type RUN" (ENTER).
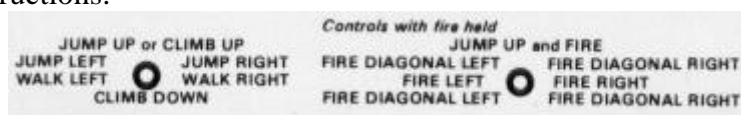**COMMODORE 64/128**: Hold down SHIFT and tap the RUN/STOP key. 128K owners ensure that it is in C64 mode.
When loading please follow all on screen instructions.

We have recently lost all contact with our mining installation on the asteroid XR27B. Evidence suggests that our sworn enemies the Alien Syndicate are responsible. If they gain control of this strategically important base there will be nothing to stop them swarming across the entire system, bringing a wave of death and destruction in their wake.
You have been selected for this very dangerous mission: The alien queen and her breeders must die. You will be 'beamed' down to the surface of the planet. Your main objective is to prevent the base falling into alien hands, all equipment must be destroyed, and as many aliens as possible killed. You must also locate four parts of a top secret weapon, which is needed to kill the evil queen, these pods may be found scattered around the complex.
THE GAME You, the player can control your character using a standard joystick or keyboard controls, by manipulating the stick you can make your character perform the following instructions:

Certain pieces of heavy machinery can not be destroyed using your standard weapon. You will have to use grenades to destroy these objects. Grenades are fired by pressing SPACE. When climbing a ladder or wall, you must position your character at the base of the ladder or wall, then push up on the joystick. When playing the game for the first time, you may find this procedure a little tricky, we suggest you practise this a few times before getting stuck into the game.
Object such as extra lives, ammunition and keys may be found scattered around the base, these are collected by walking over them.
The display panel provides the following essential information;
Pod parts collected (all four pod parts must be found), Ammunition remaining, Grenades remaining, Protective suit status, Scrolling information display, Security droid shield status, Lives left, Score, Keys held, Time remaining