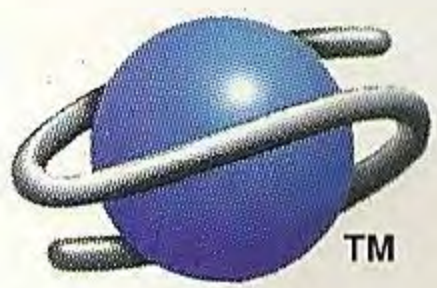


SEGA™

BUGS™



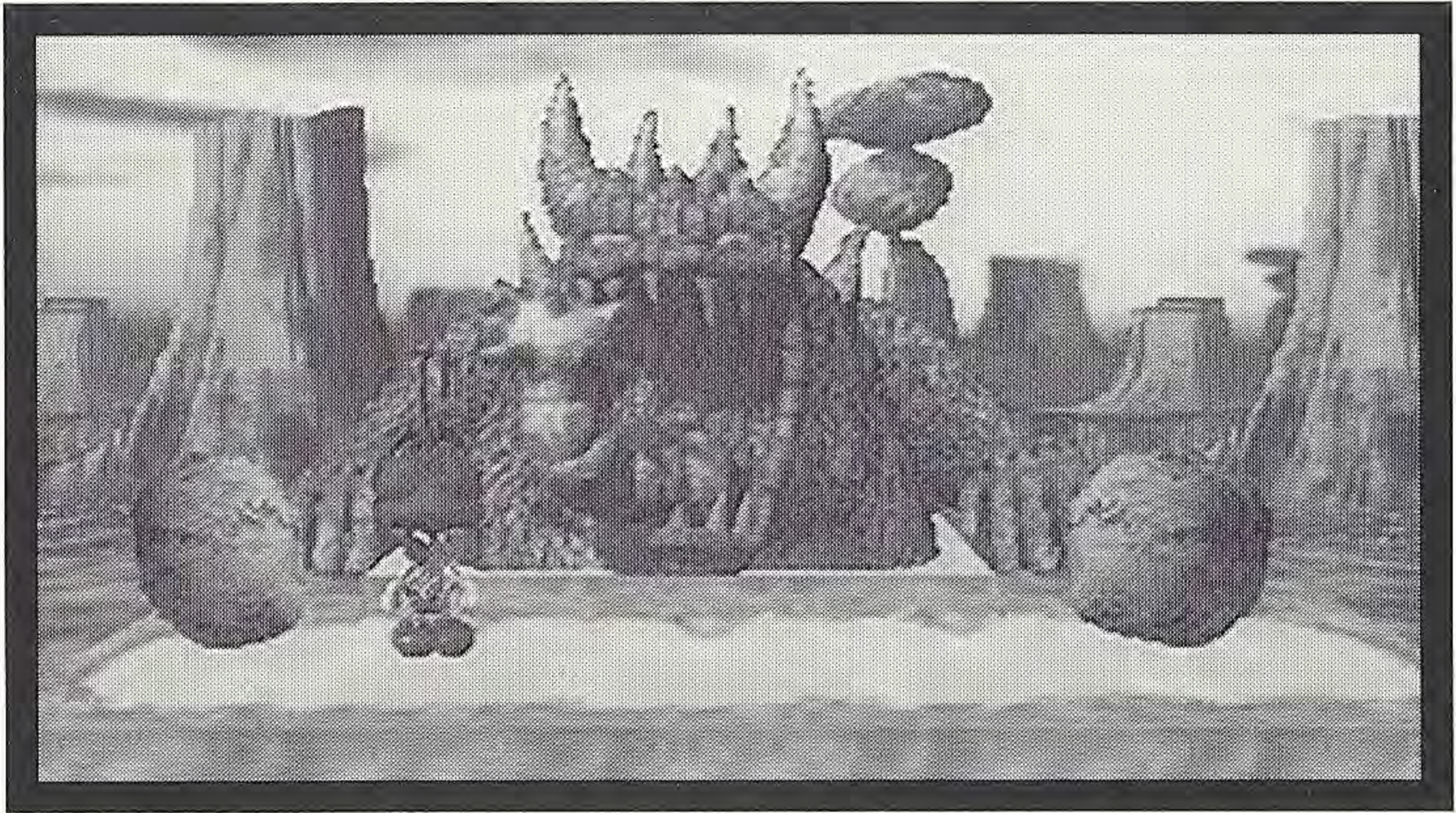
SEGA SATURN™



81004



BUG! POWER



It's Bug in his first starring role as . . . Bug.

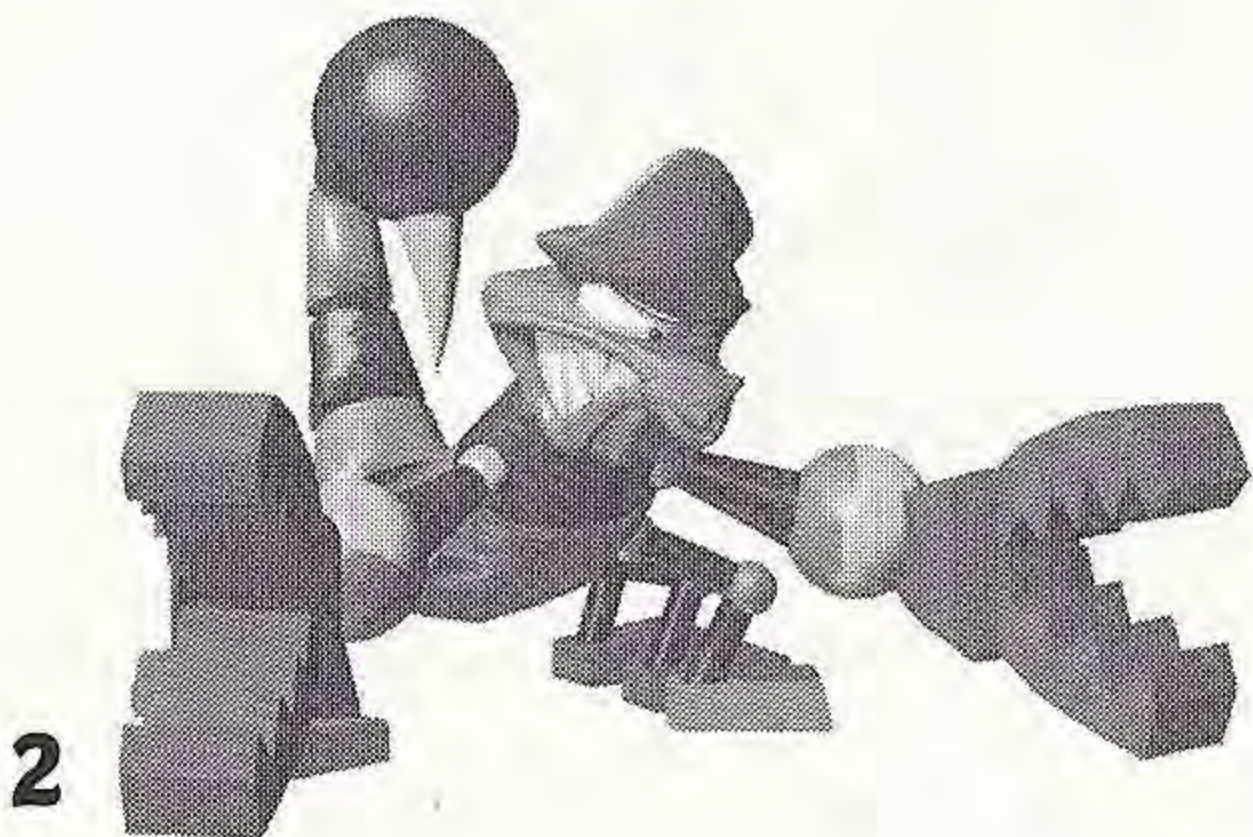
Talk about drama . . .

Talk about emotion . . .

Talk about bug juice . . . this daring-doer powers up with it!

In today's full-length feature, our hero is up to his antennae in trouble when an insect-noshing arachnid puts the sting on his pals. Queen Cadavra, the hard-hearted web widow, just adores show-biz bugs . . . as snacks. She's netted all the tastiest ones (meaning Bug's pals) as pantry fodder. Imagine munching a mouthful of weevils. Yecchh! This boll buster has NOOOO taste.

Now it's Bug to the rescue as our intrepid thespian butt-bounces his way through pest-plagued Bug Island to save his buddies . . . and achieve superstardom!



POWERING UP THE SEGA SATURN

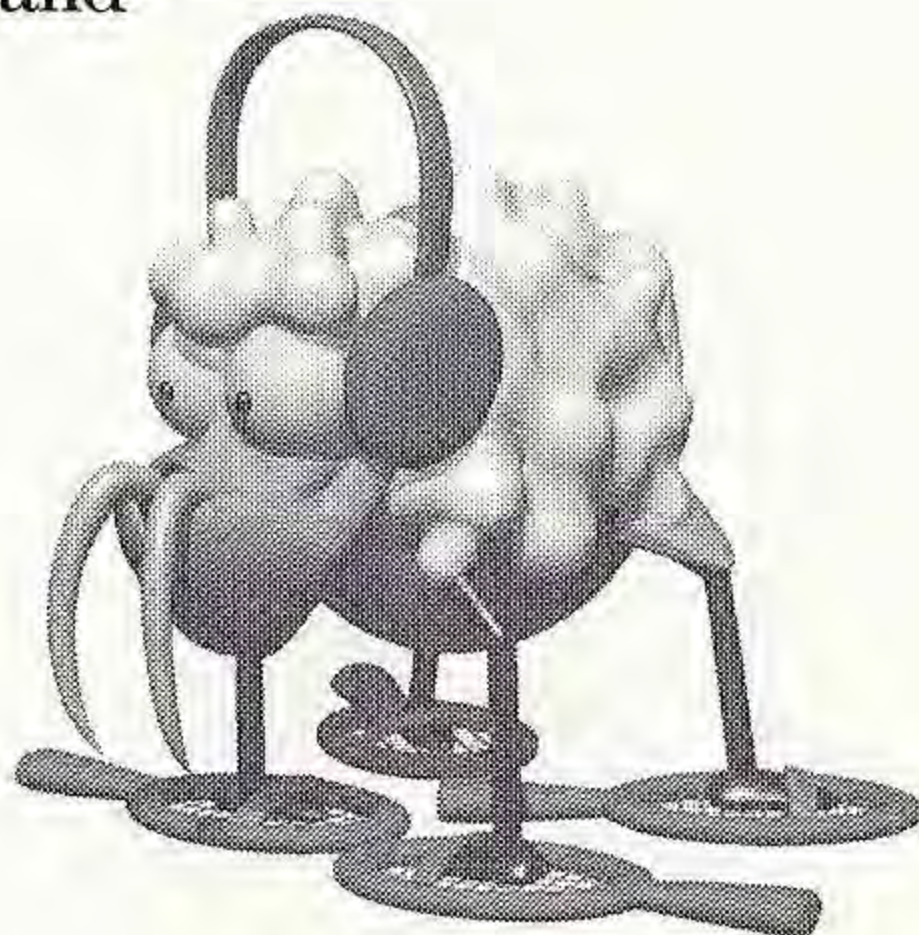
1. Set up your Sega Saturn by following the instructions in the hardware manual. Plug in the controller.

2. Turn on your TV or monitor, and then turn on the Sega Saturn by pressing POWER. Soon, the Sega Saturn logo will appear on screen, followed by the Sega Saturn control deck.



NOTE —

If nothing appears onscreen, turn the Sega Saturn OFF. Check the Sega Saturn hardware manual to make sure it is set up correctly, and then turn it ON again.



STARTING THE GAME

1. Open the CD tray by pressing the **OPEN** button.
2. Place the *BUG!* CD in the tray, label side up. Lightly press it into place.
3. Close the tray lid by pressing it down gently.
4. Press the controller's **Start** button, and wait for the game to load. You'll know loading is complete when the planet icon appears onscreen. In a few moments, you'll see the *BUG!* title screen.
5. Press **Start** again to begin the game.

SETTING GAME OPTIONS

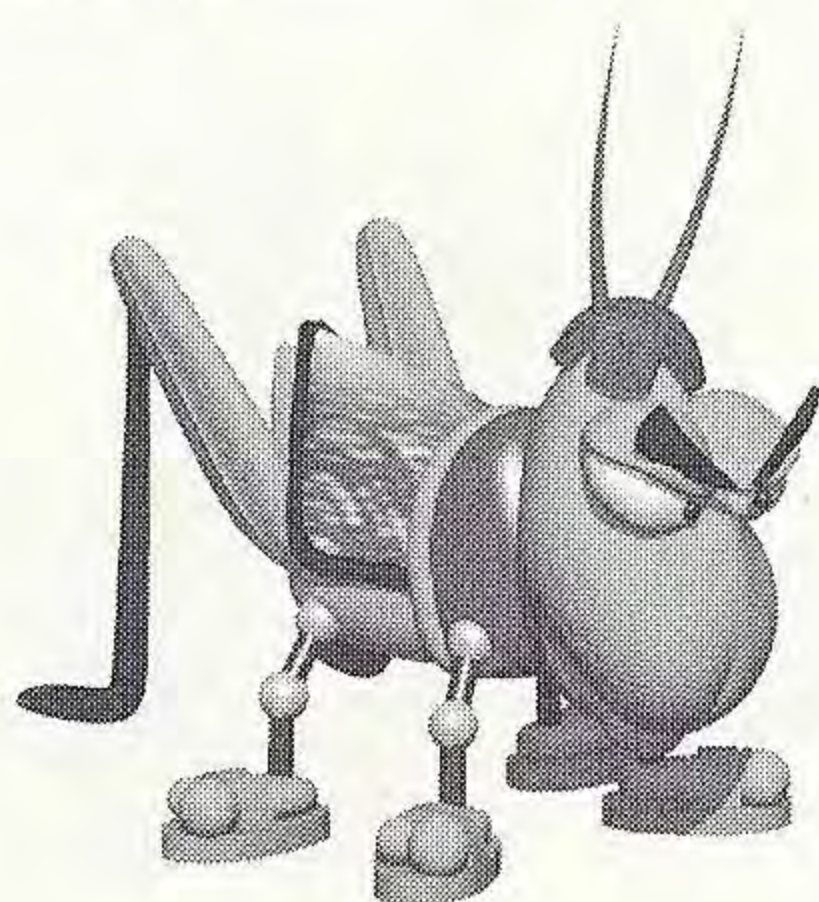
1. To see the *BUG!* options menu, select **OPTIONS** on the title screen by pressing the **D-Pad down**, and then press **Start**.
2. Select an option by pressing the **D-Pad up/down**.
3. Change the setting by pressing any action button or by pressing the **D-Pad left/right**.
4. Press **Start** to exit back to the title screen.

Music/Sound FX

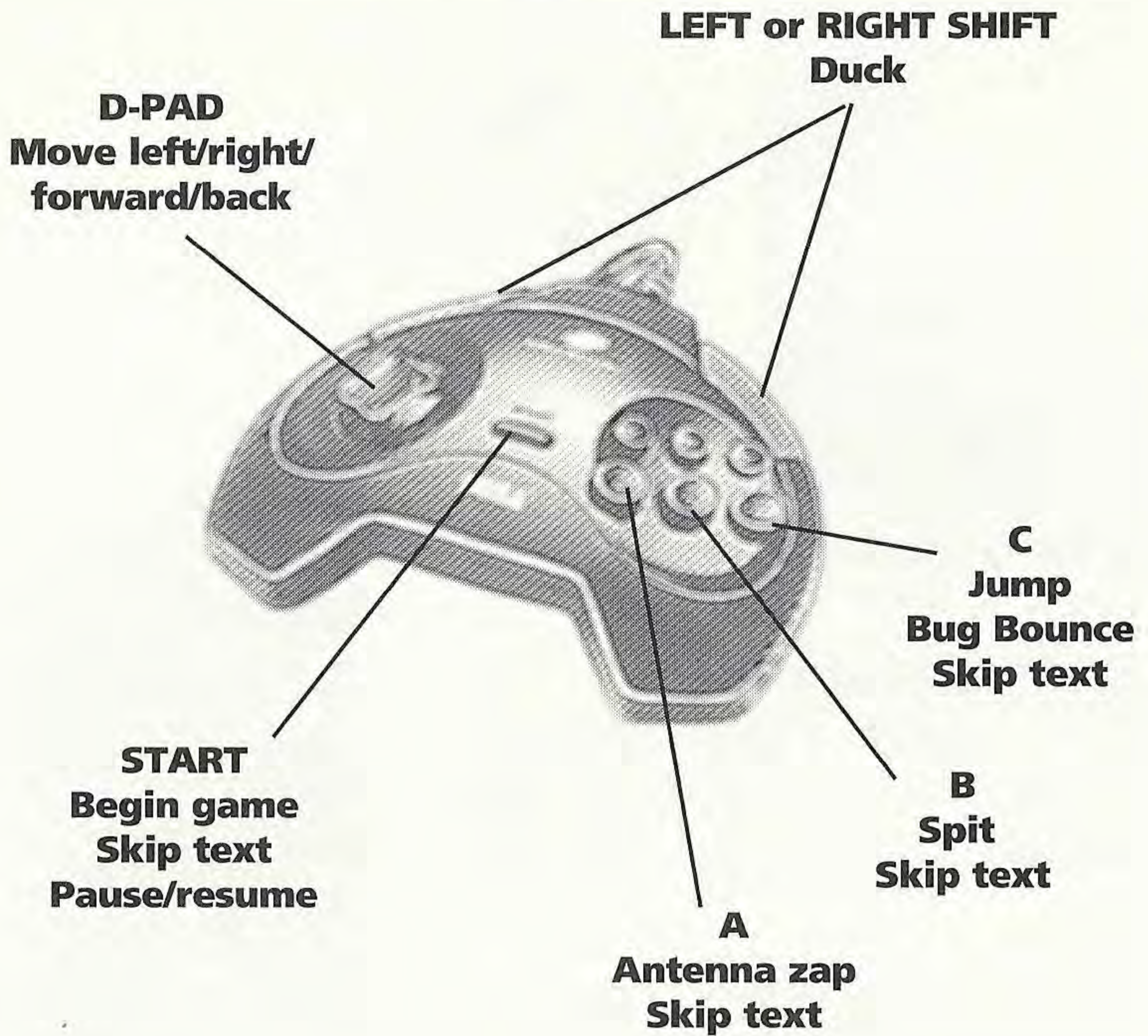
You can turn these **ON** or **OFF**.

Controls

Rearrange the controller button functions.



PLAY CONTROLS

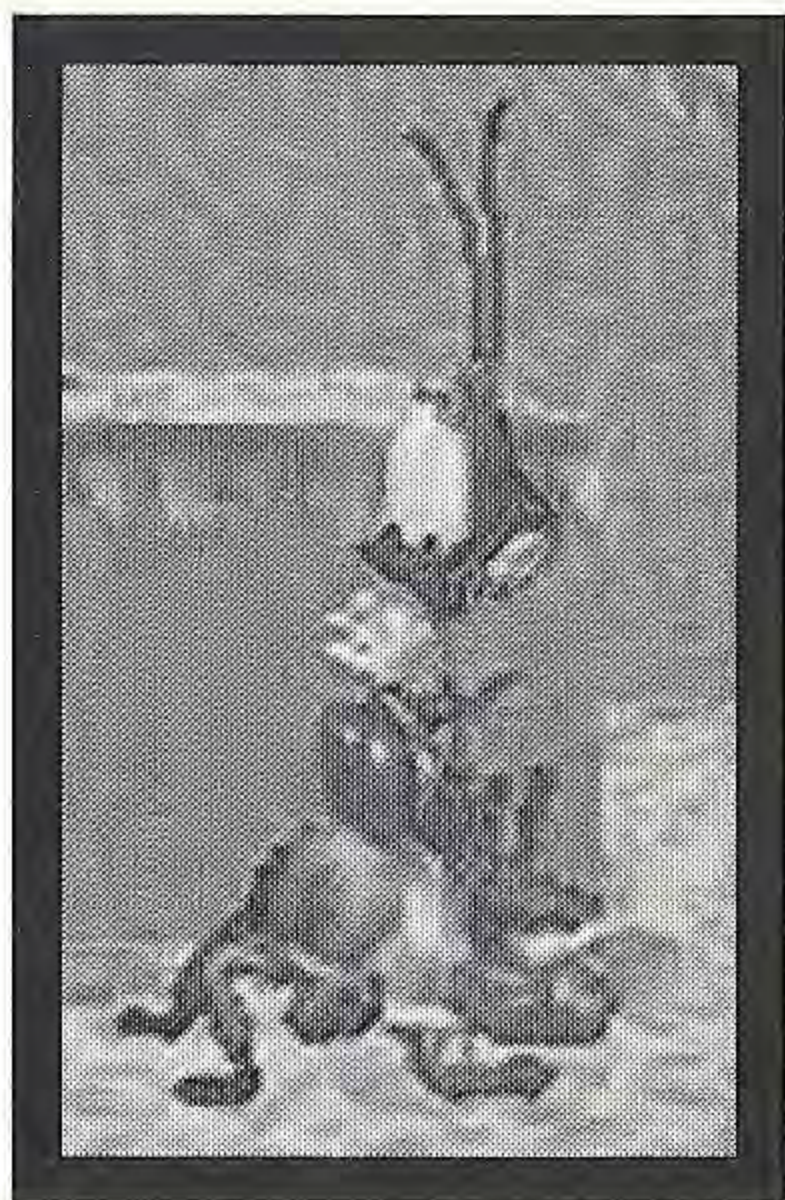


NOTES —

- Before you can zap or spit, you have to get a power-up. See page 11.
- You can reconfigure the button controls on the options menu. See page 4.



SPECIAL MOVES

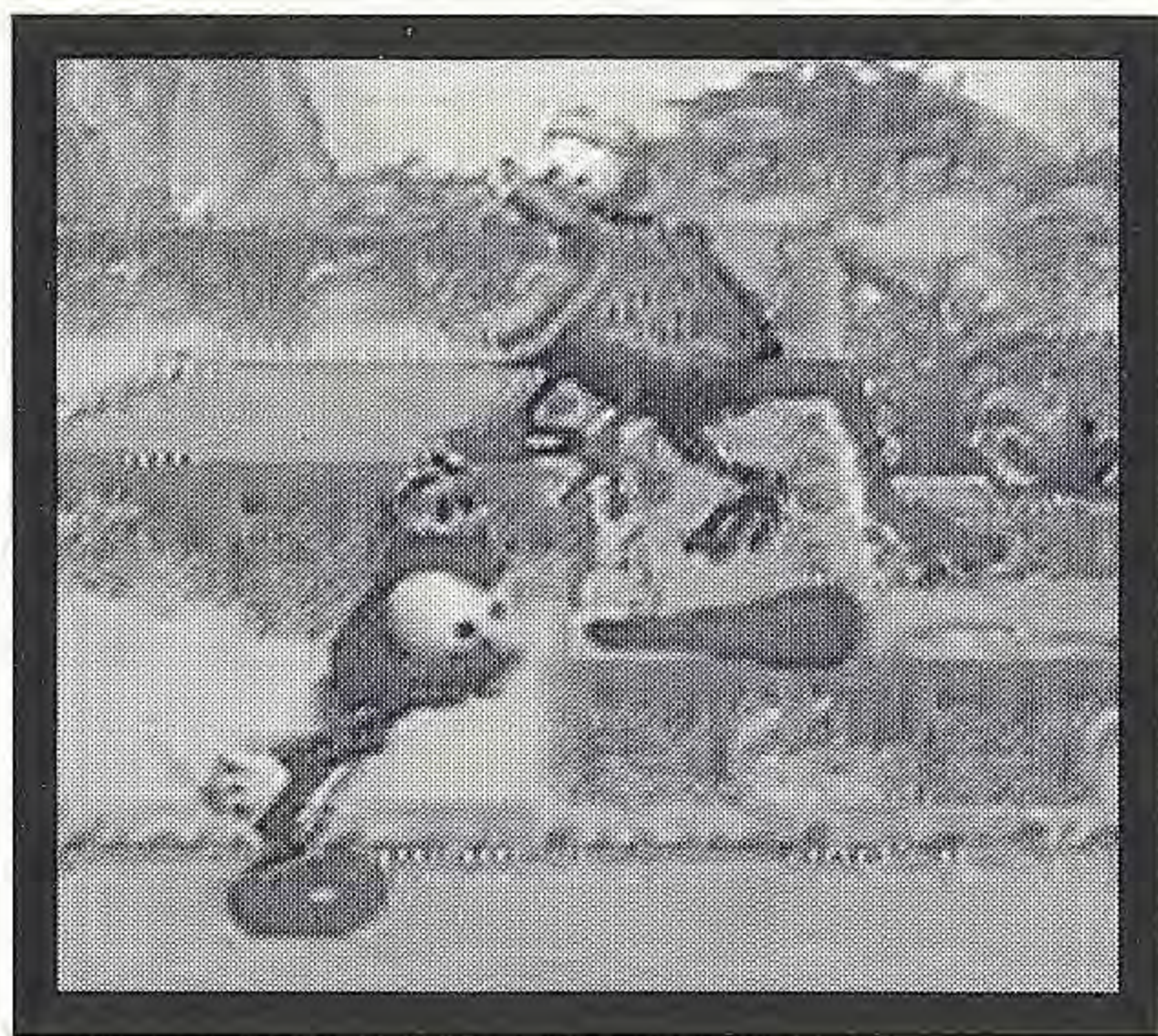
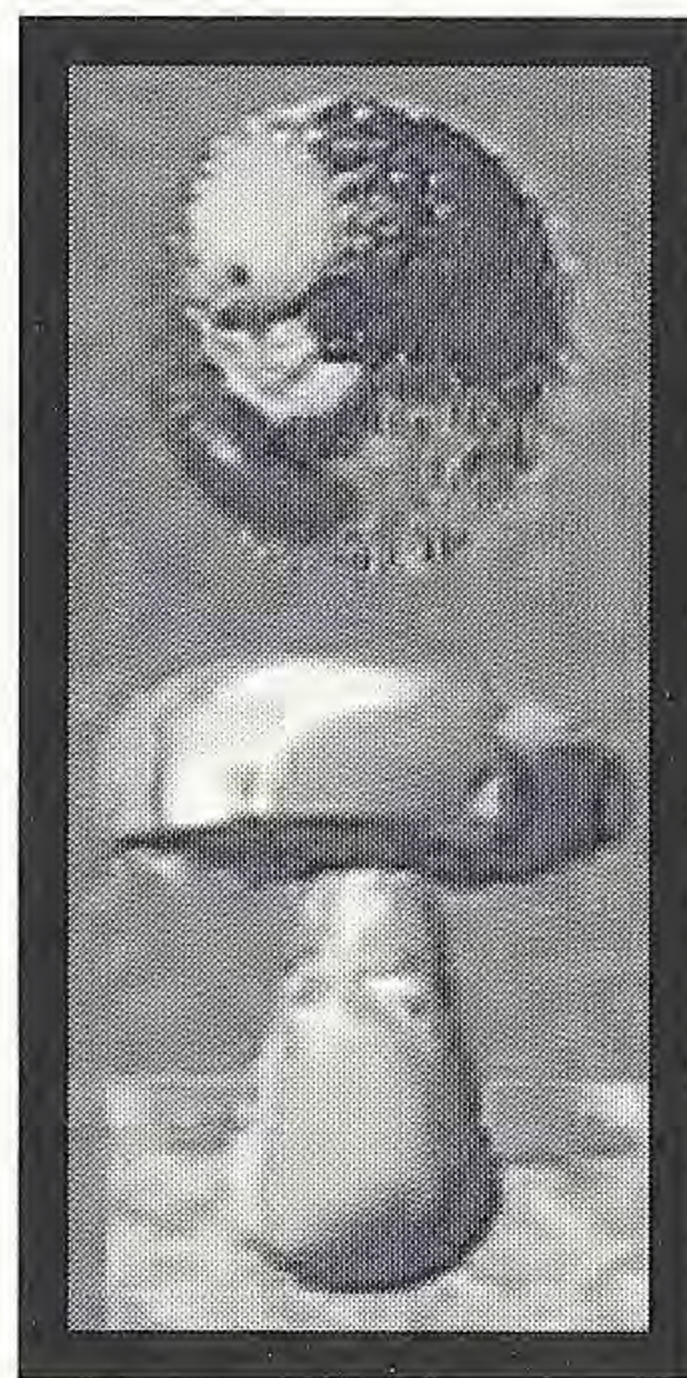


Bug Bounce

Time your jumps to land on bad bit-part bugs. Splat city! Many hams refuse to bow out until you slap them silly.

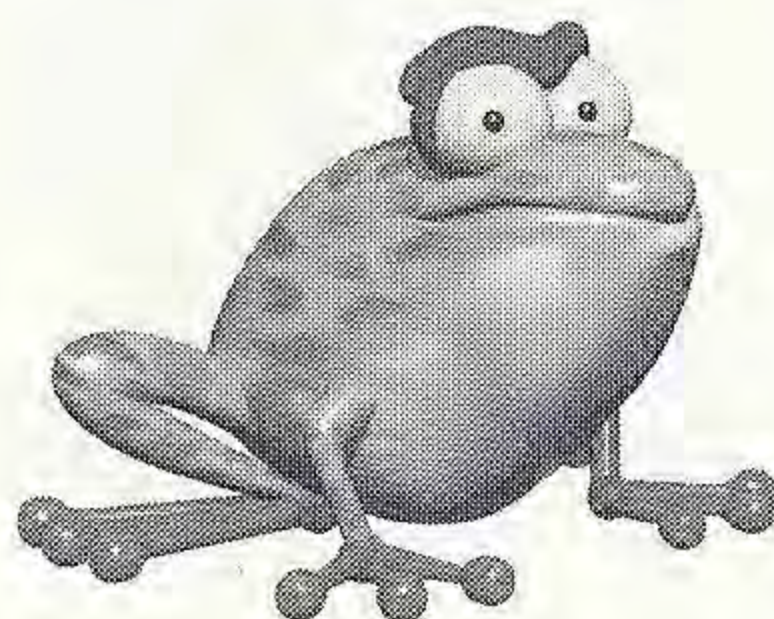
Somersault

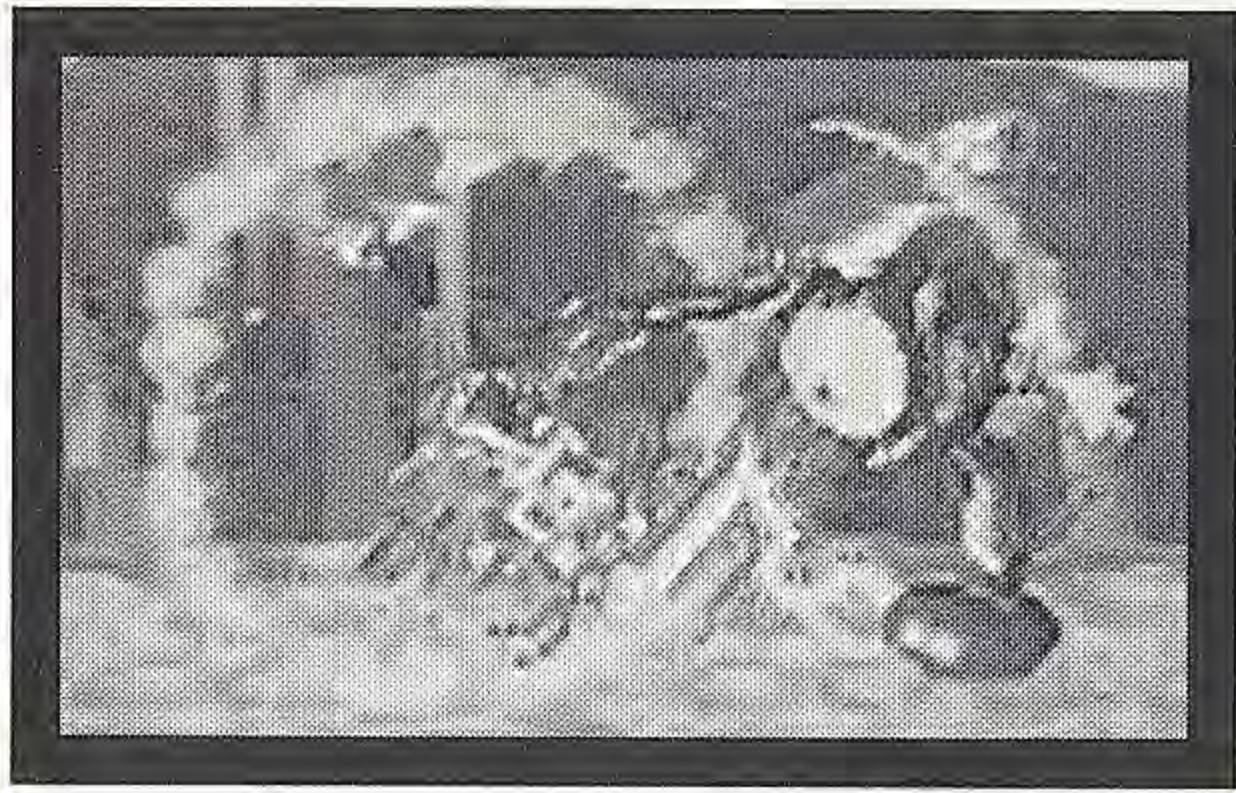
Bug flips like a June bug when he bounces on mushrooms. Use the **D-Pad** to somersault left/right.



Spit Attack

Swallow a Spit Wad power-up to gain this spittle missile. Press **Button B** to spit. You'll keep the power until Bug loses a life. Upgrade your spit power with different colored Spit Wads (see page 11).





Zap Attack

Find a Zap Cap (see page 11) and you gain a powerful weapon. Press **Button A** to unleash a crackling energy field that lasts as long as the zap meter is charged. Fried flies, anyone?

Pulling Switches

Bamboo gates holding you back? Having trouble reaching power-ups? There's probably a switch or lever somewhere that operates the obstacle. Find it and move past it. Problem solved.



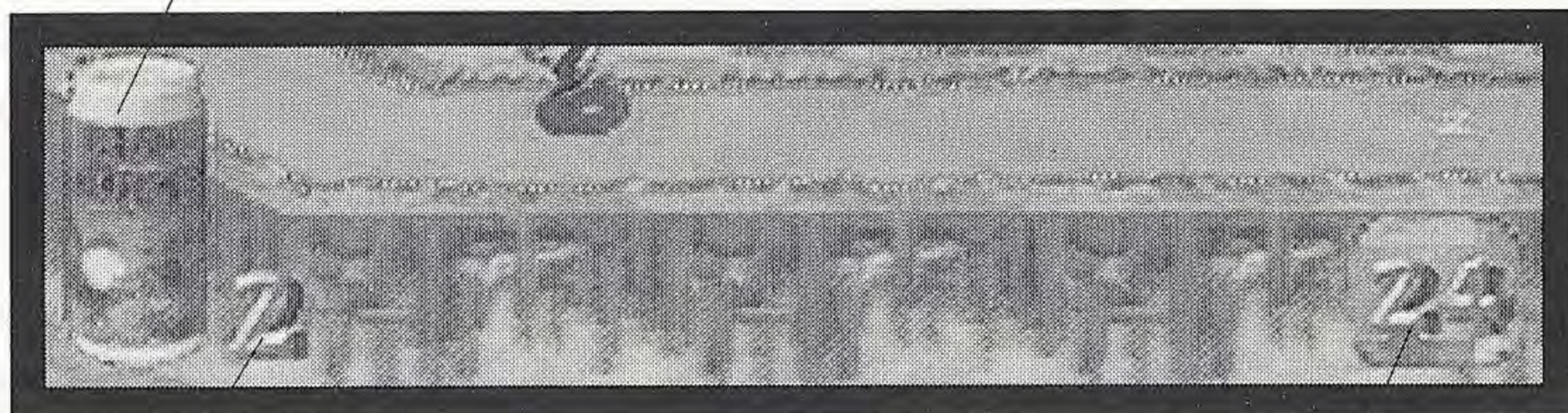
Brawny Bug

Many insects can lift over 7 times their own body weight. Use that muscle! Push blocks to build gangways to out-of-reach areas.



SCREEN COUNTERS

Hit Points



Lives

Blue Crystals

Hit Points

The can loses juice as Bug takes damage. Fill it back up with Bug Juice and Heart power-ups (see page 10). Lose all the juice and you lose one life.

Lives

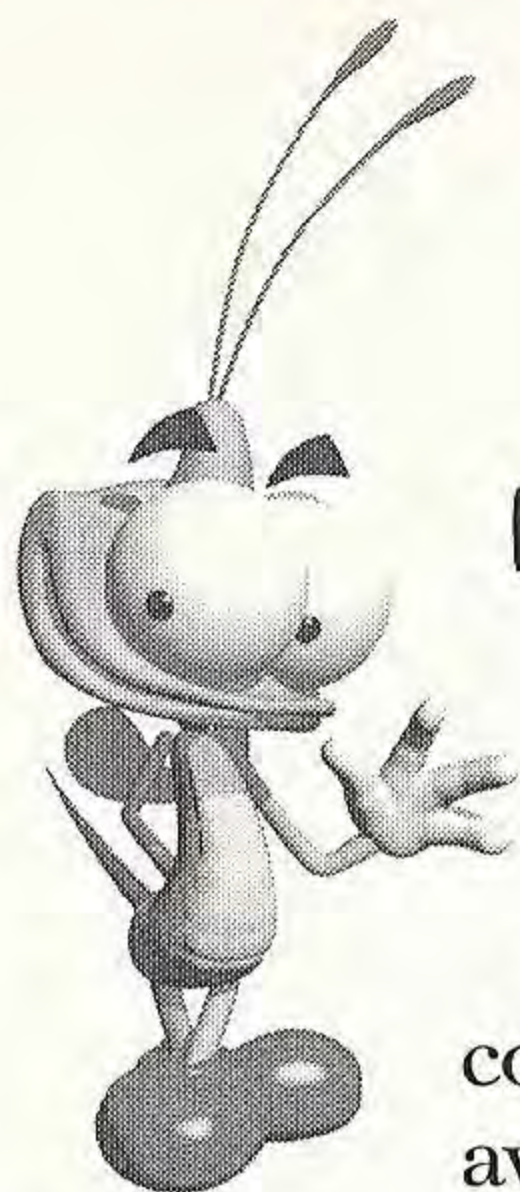
Bug loses a life when he runs out of juice or falls off the terrain. Collect 1-UPs (see page 10) so you don't run out of lives. If you do, you're windshield goo.

Blue Crystals

These airy gems are easy to pick up. Collect 100 Blue Crystals during a round to get a Dragonfly icon. Gain an icon in all 3 rounds of a level, and you'll be admitted to the Dragonfly Ring Chase when you finish the level. (If you don't collect 100 Crystals in every round, you'll skip the Dragonfly bonus round).



THE GOOD, THE BAD & THE UGLY

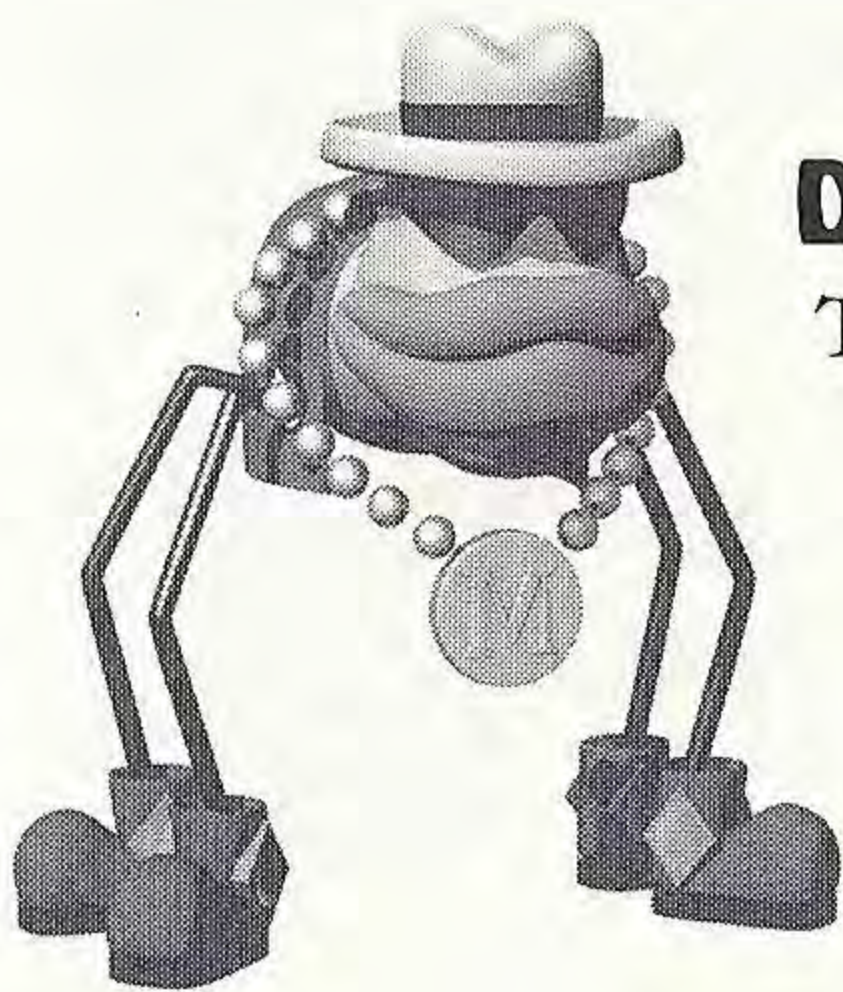
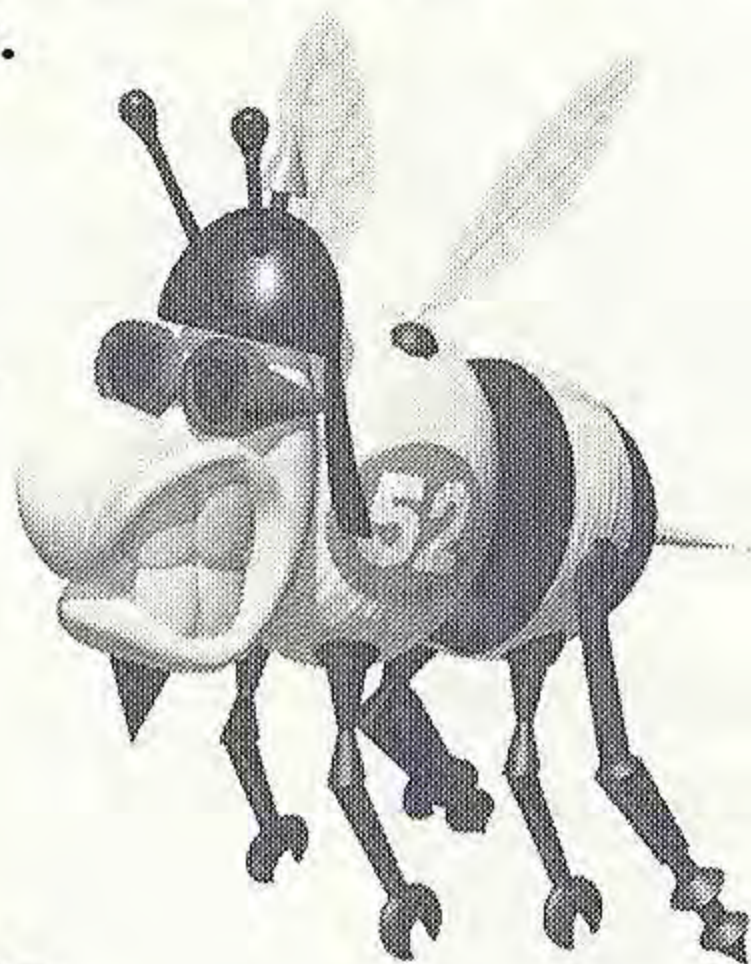


Bug

Our hero is a razor-witted, irreverent mighty mite with feelers, who uses his derrière and deadly aim to trounce villains. Despite his lack of manners, Bug is convinced he can turn this role into an award-winning performance.

Bee-52

Battle-scarred but still able, Bee-52 is on the prowl for action. This busy foe often buzzes around power-ups.



Daddy-O Longlegs

Too cool, this dude is Queen Cadavra's only surviving ex. He's a jive-talking hipster whose main occupation is hanging out — and avoiding his poisonous former spouse. Collect a Coin power-up and then find Daddy-O. He'll take you to a mini bonus round.

Queen Cadavra



With her insatiable appetite for bugs, this porky prima donna is intent on devouring all the denizens of Bug Island. She's brassy, loud, egotistical and obnoxious. When she's not eating her minions, she's chewing them out!

POWER-UPS



Blue Crystals

These gems get you to the bonus round at the end of each world. Pick up at least 100 Blue Crystals in a round (the screen counter keeps a running total) to earn a Dragonfly icon. Get 3 icons and you'll get to play the Dragonfly Ring Chase after clearing the level.



Bug Juice

A healthy habit that restores all hit points.



Heart

Worth 1 hit point. Sometimes that's all you'll need.



1-UP

Supplies Bug with an additional life.



Clapper Board

A valuable collectible, worth 1 additional continue.





Spit Wad

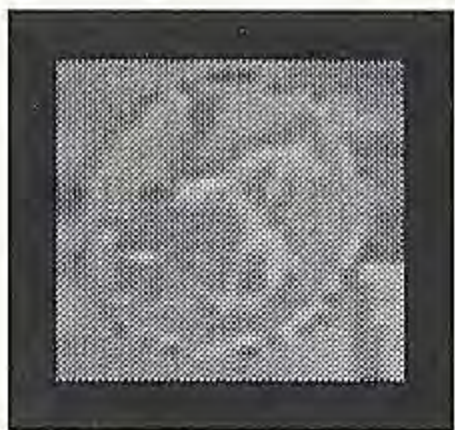
Energizes your Spit Attack. Pick up one of these, then press **Button B** to get 'em with a gob. You'll find Spit Wads in 4 delicious flavors:

- Green — Single-glob fire.
- Red — Double-glob fire.
- Blue — Rapid fire.
- Purple — Bouncing ricochet fire.



Zap Cap

Energizes your Zap Attack. After collecting this power-up, press **Button A** for an electrifying energy blast.



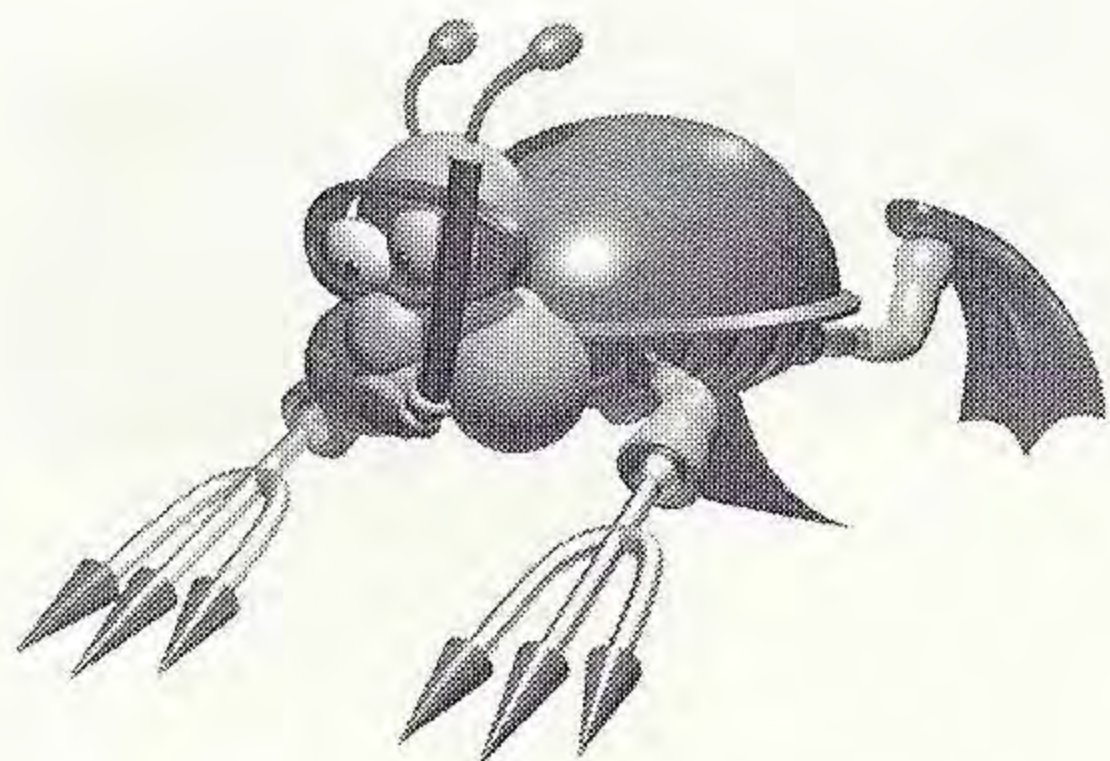
Coin

Collect one of these and then go find Daddy-O Longlegs. He'll let you pass through to a mini-bonus round, where you can win a wealth of power-ups.



Surprise

Pick this up to get whatever's inside. Sometimes a treat, sometimes a trick.

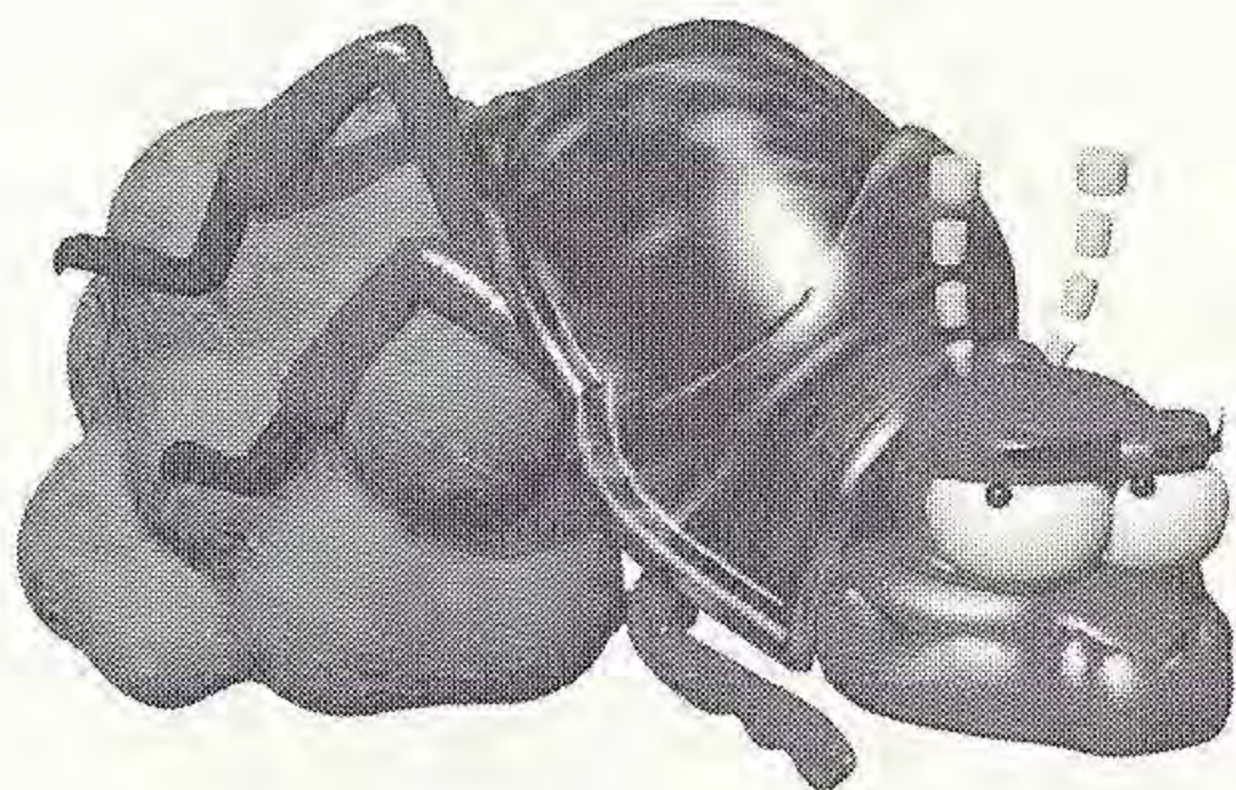


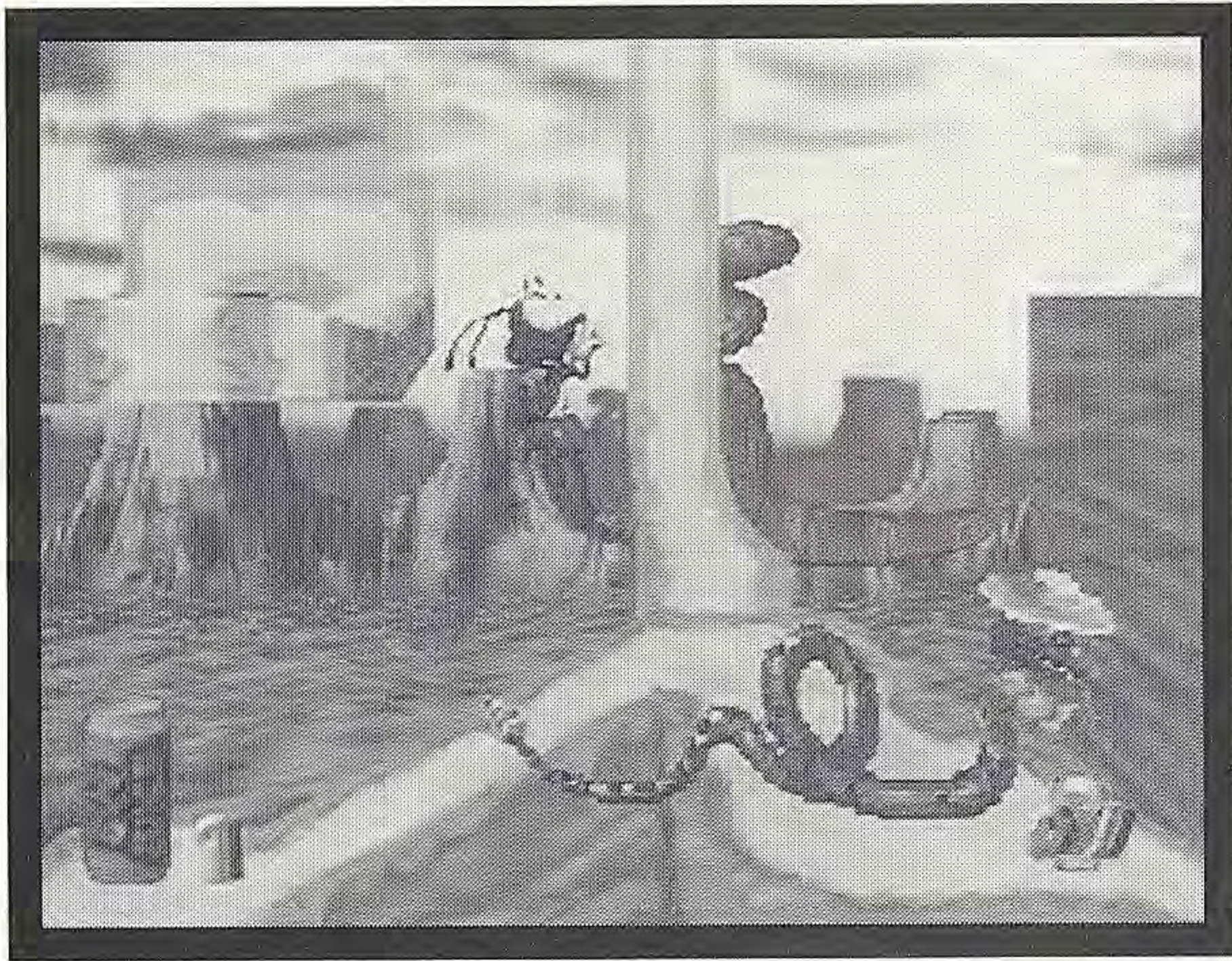
BUG ISLAND



Insectia

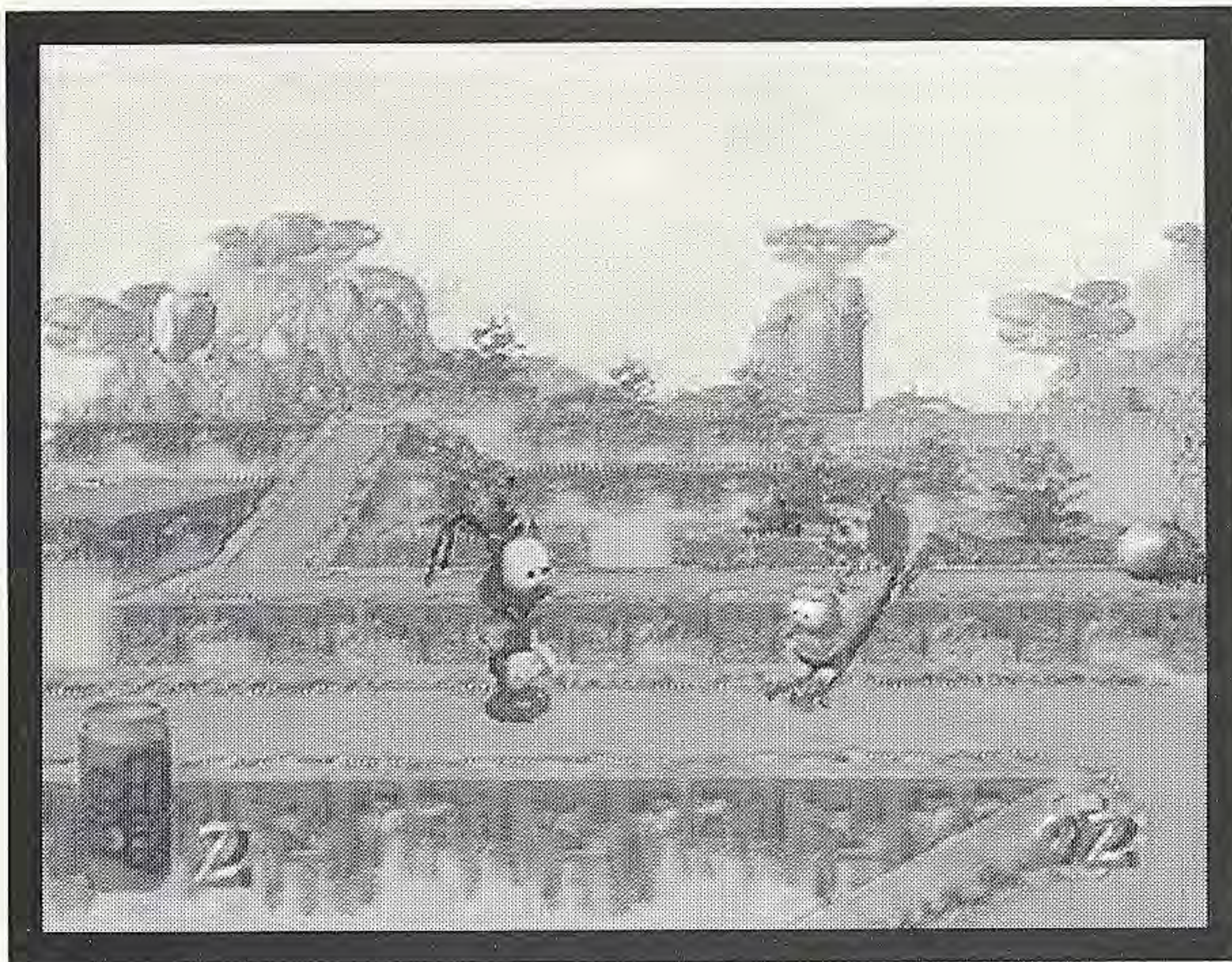
It's down and dirty turf warfare . . . and the grass is crawling with creeps. Definitely gnat a picnic. Look out, or you'll be dung in!





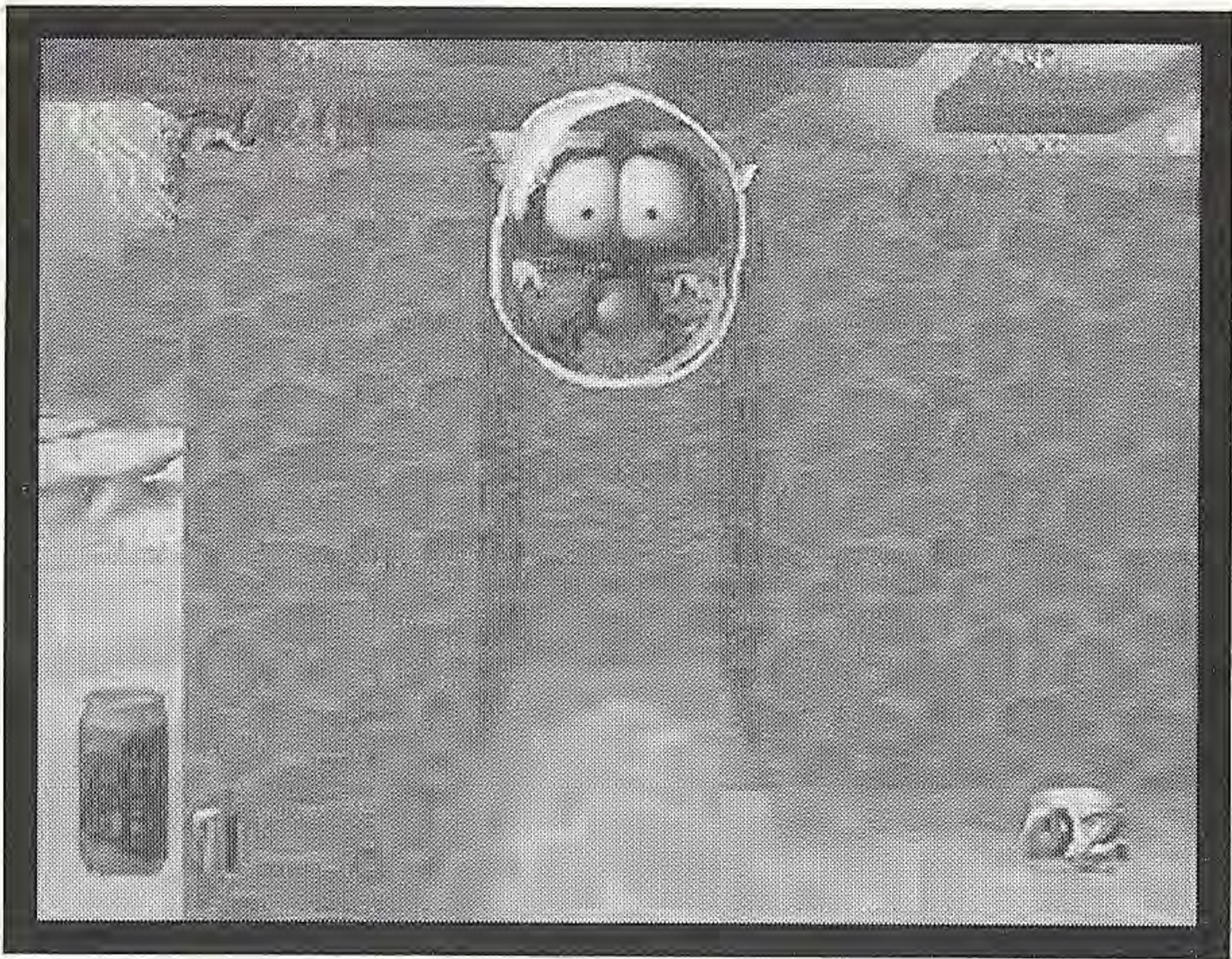
Reptilia

You're tossed into the desert, not knowing where your next slug of bug juice is coming from. Watch your step, or you're gonna' take the fall, sweetheart.



Splot

You'll need every drop of spit on Splot. Charge into full-length swamp duels with hot, stinking primordial oozers and machine-gunning snails. Don't get stuck on a frog tongue.



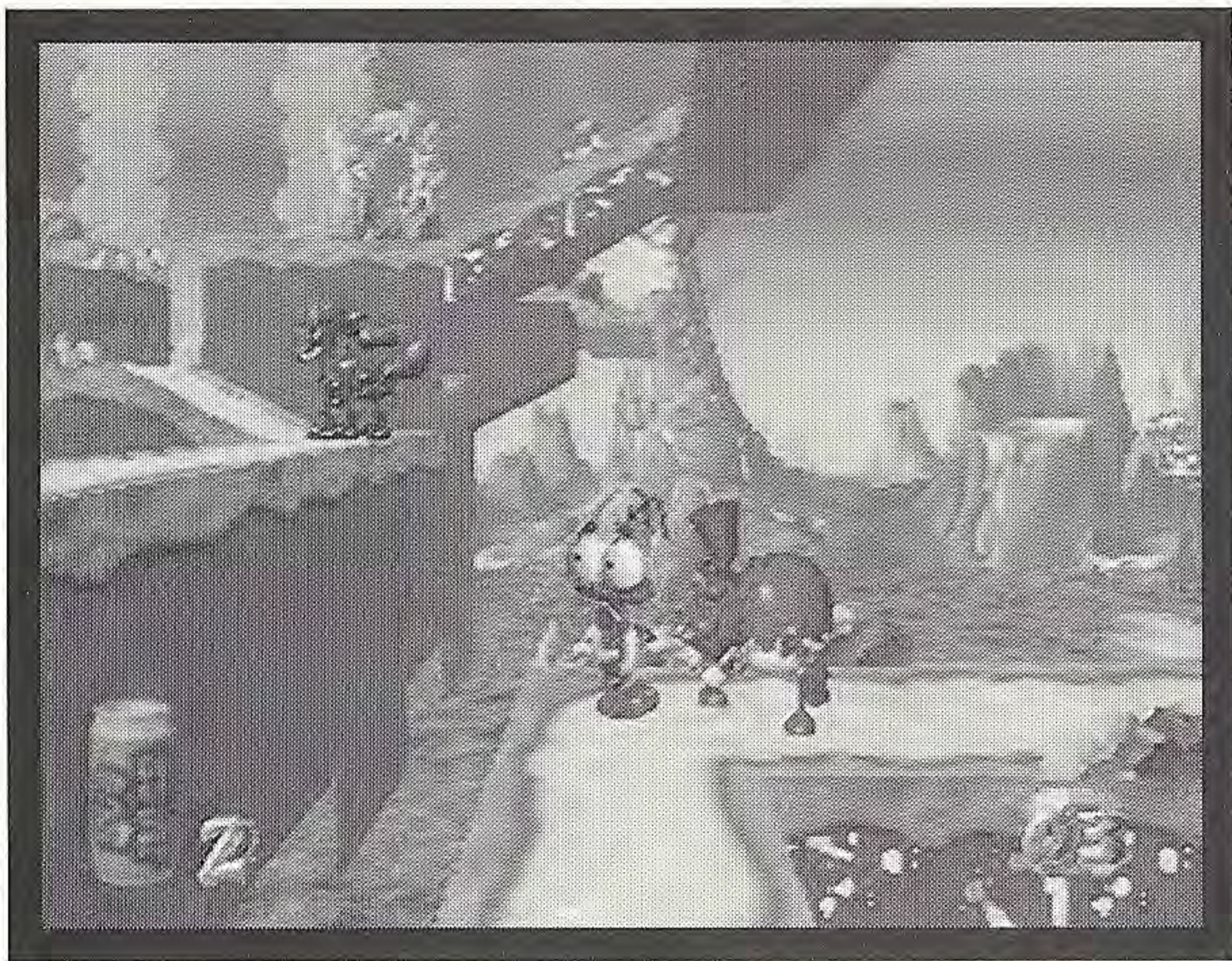
Quaria

Welcome to the sea where the moray eels, the merrier. Quaria is puzzling and full of killer scallops, but Bug can jump, spit and zap under water as well as above.



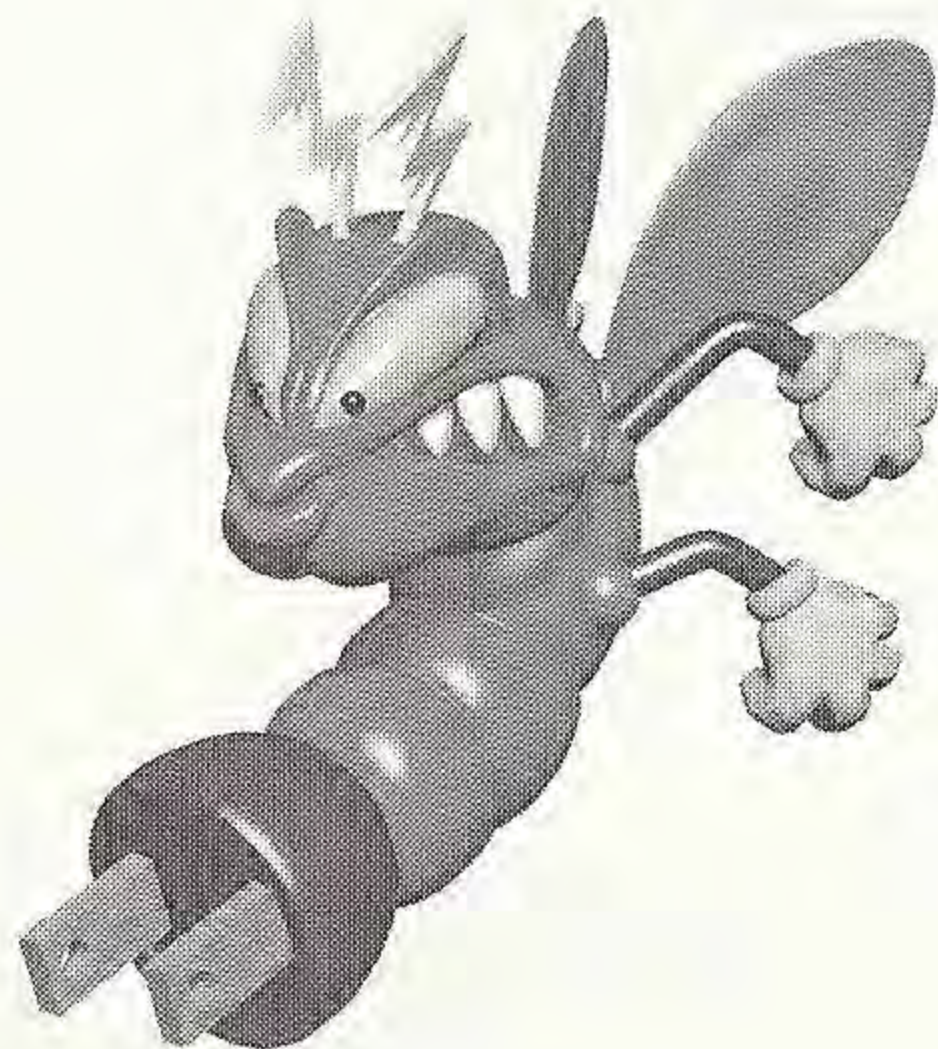
The Bur-r-bs

Check out the sub-zero scenery packed with hordes of silly-hatted snow beetles, earmuffed tundra fleas, and even worse hazards. Escape this ice-bound freezer fast, before you catch something . . . or something catches you!



Arachnia

Even fire ants think it's hot here. Lava and flames spew merrily, ready to blister your little bug buns. Sidestep these hazards and decimate your foes. Now you're ready for the final torrid scene with Cadavra. Break a leg!



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Assistant Producer

Test Lead

Assistant Leads

Testers

Product Manager

Product Specialist

Manual

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Atom Ellis

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Watson, Darin Johnston, David Wood,
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Nemer Velasquez

Carol Ann & Neil Hanshaw

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Assistant Programming & Gameplay Design

Additional Programming

Tools & Support

Map Layout Design

Character Design & Animation

Lead Animation

Animation

Background Graphics

Additional Animation

Animation Cleanup

Original Score and Sound FX

Voice Actors

Producer

Executive Producer

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Special Thanks

**Doria Sanchez, Bob Schonfisch,
Lorene Goble, Tim Dunley, Mike Mito,
Bob Hardy, JoAnn Eastman, Larry Loth,
Jef Feltman, Renee Greenwood, Noel
Pulido, Marty Franz, Gail Tsujita, Blair
Bullock**

Opening & Win Movies by Asbury Entertainment

Filmed Entirely on Location in Sweden

**None of the insects were harmed in the making of this game, except for
the flaming bugs at the end of Arachnia which were burned beyond recognition.**



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SEGA™



SEGA SATURN™

CLOCKWORK KNIGHT™

YOU WON'T BELIEVE THESE ARE JUST TOYS!
...ESPECIALLY WHEN THEY KICK YOUR BUTT!



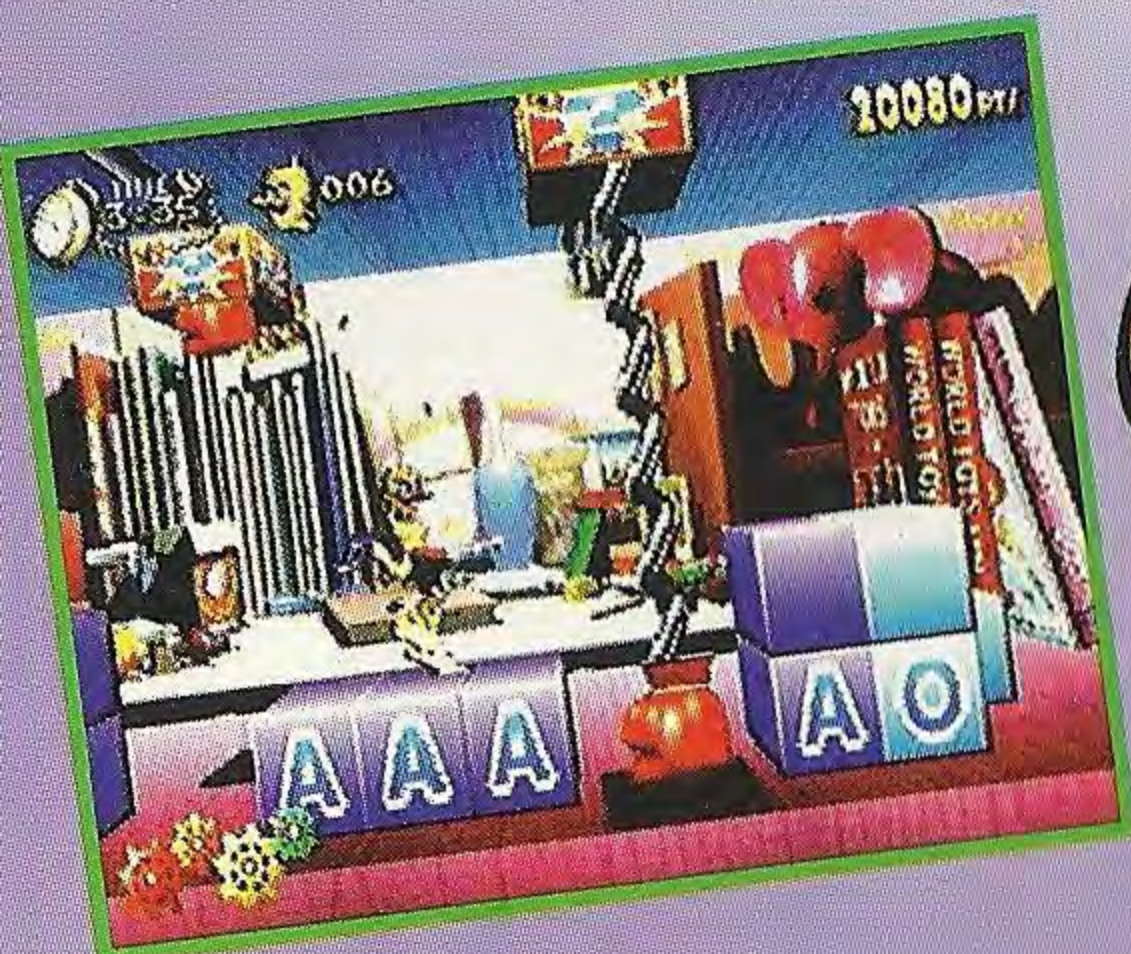
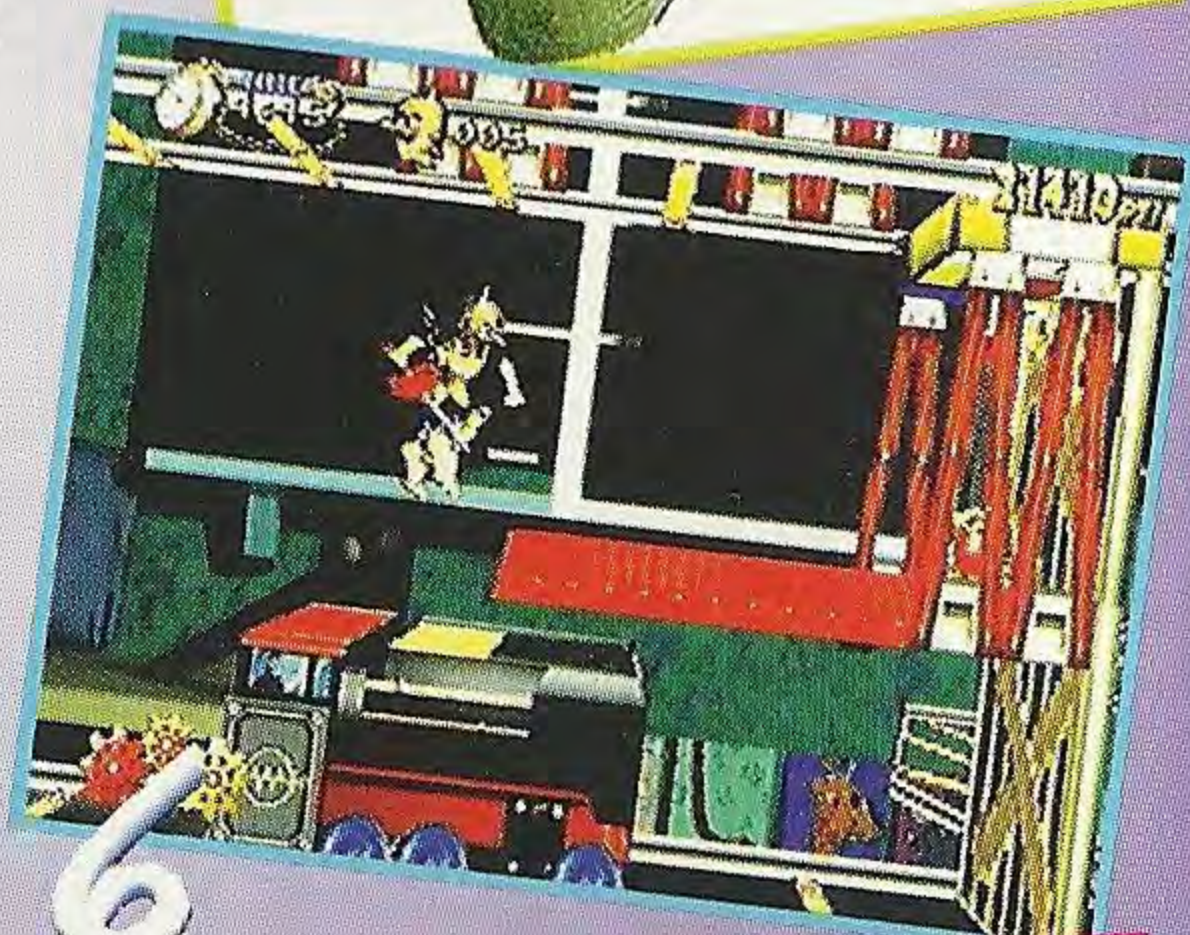
Armed with a tiny knight's sword and a critical mission, it is up to you to rescue the Princess before daylight...or there will be no tomorrow in this magical world of toys.



It's anything but child's play! Maneuvering through huge household items, enemies and treacherous furniture demands strategy and split-second timing!

Stunning cinema-quality SGI rendered characters and graphics create an amazing 3D world!

Tons of well hidden rooms are stuffed with strategic power-ups and new challenges!



KIDS TO ADULTS

For information on this product's rating, please call 1-800-771-3772

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