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Nintendo

GAME BOY COLOR

LARA CROFT
**TOMB
RAIDER**

CURSE OF THE SWORD



CGB-B9TE-USA

INSTRUCTION BOOKLET

ONLY FOR
GAME BOY
COLOR

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THIS GAME PAK WILL WORK ONLY WITH THE GAME BOY® COLOR VIDEO GAME SYSTEM.

Contents

Starting the Game	2
Game Boy® Color Controls	3
To Steal Her Body is to Destroy Her Soul	4
Main Menu	7
In-Game Controls	7
Power-Ups	11
Inventory Screen	11
Life Bar	14
Saving Your Game	14
Hints & Tips	15
Credits	16
Customer Support	19
Software License Agreement	20

Starting the Game

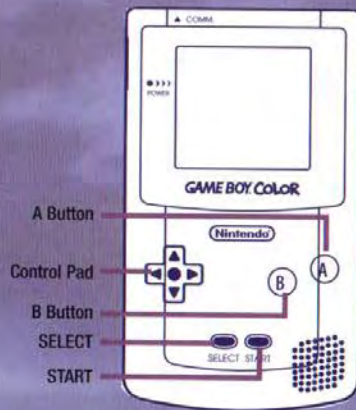
- Make sure the POWER switch is OFF.
- Insert the Tomb Raider®: Curse of the Sword™ Game Pak into the Game Boy® Color slot as described in your Nintendo Game Boy® Color instruction manual.
- Turn the POWER switch ON.

Note: The Tomb Raider®: Curse of the Sword™ Game Pak is for Game Boy® Color only.



Game Boy® Color Controls

A Button – Use/Fire Gun
B Button – Run/Action
SELECT – Draw Gun
START – Inventory Screen



To Steal Her Body is to Destroy Her Soul

Long ago, the Deep South was a place where the humid environment contributed to people's fear of the unknown. Heat, dampness, and ghostly apparitions permeated everyone's consciousness — their fear was overpowering.

A formidable dark magician, known as Madame Paveau, rose to power in this dark and steamy underworld. When she practiced her Dark Magic, many people lost members of their family to her human sacrifices.



Rebellion

With the powerful aid of a benevolent magician, the people rose up against the murderous control of Madame Paveau. They stormed her mansion and burned it to the ground. Although many of the rebels were killed, the evil magician was finally destroyed. Her body was tossed from a nearby cliff and shattered upon the jagged precipices below.

The Aftermath

The people believed they were finally safe from Madame Paveau and her devilish ways, but they were unaware that one of her minion priests had survived. He set upon the broken body of his master and performed an ancient rite. Once Madame's soul was captured into a sacred container, the priest began his search for a suitable body and the correct incantations that would bring his treacherous teacher back to life. Only by using the darkest of objects and the most secret of sayings would the priest be able to bring his plan to fruition.

Present Day

While visiting a museum of dark antiquities, Lara Croft is inadvertently thrust into the twisted story of Madame Paveau. Needing a powerful sword from the museum for their most important ritual, the priest and the dark magician's cult-followers steal it from under Lara's nose. In the confusion and chaos of the theft, our heroine is cut by the ancient sword and thus becomes the target of the evil priest. Lara's blood on the blade makes hers the body that is needed for the ritual. The priest must now gather the remaining objects needed to transfer the soul of Madame Paveau into the body of Lara Croft.

Help Lara stop the cult...
and save her soul.



Main Menu

New Game: Select to join Lara on a new adventure.

Load Game: Select to Load previously saved game.

Credits: Select to view the team details.

In-Game Controls

Without Weapons Drawn

Movement	Control Pad
<i>Crouch</i>	Hold Down
<i>Roll</i>	Push Left or Right While Crouching
<i>Turn Around</i>	Push Backward
<i>Step</i>	Tap Right or Left on Control Pad



<i>Walk</i>	Hold Right or Left on Control Pad
<i>Run</i>	Hold the B Button and Push Right or Left on Control Pad
<i>Running Turn</i>	Push Backward While Running
<i>Standing Upward Jump</i>	Push Up on Control Pad
<i>Grab and Hang from Platform</i>	Hold the B Button (During Jump or Drop)
<i>Pull Up Onto Platform</i>	Push Up on Control Pad While Hanging
<i>Drop Down From Platform</i>	
<i>Into Ledge Grab</i>	Hold the B Button and Push Control Pad Down While on Edge of Platform
<i>Drop Down from Ledge</i>	Release the B Button While Hanging
<i>Standing Forward Jump</i>	Hold the B Button and Push Up
<i>Grab Ledge from Fall</i>	Hold the B Button While Falling
<i>Running Jump</i>	While Running Push Up

<i>Grab Ledge/Climbable Wall/</i>	
<i>Monkey Bars</i>	Hold the B Button While in Jump
<i>Monkey Bars</i>	Hold the B Button and Push Left/Right to Move
<i>Operate Switches</i>	Push the A Button While Next to Switch
<i>Insert Keys</i>	Push A Button While Next to Keyhole
<i>Walk Into Door</i>	Push the A Button
<i>Dive Off Ledge</i>	Hold A Button, B Button and Press Up
<i>Jump Off Slope Forward</i>	Push Up on Control Pad
<i>Collecting Items</i>	Push Down While Standing Over Item
<i>Climb Onto Ladders</i>	Push Right or Left or Up and B Button
<i>Climb Up/Down Ladders</i>	Hold Up/Down to Move Lara
<i>Inventory</i>	Tap START
<i>Look</i>	Press and Hold START in Conjunction with the Control Pad
<i>Withdraw/Holster Guns</i>	Press SELECT During Stand/Walk/Crouch/Climb/Run

With Weapons Drawn

Fire Guns Press the A Button

Aiming of guns is automatic during stand or climb. In walk, crouch, or run, you will aim straight in front of you. However, to roll and face the opposite direction with guns drawn, press the **A** and **B** Buttons simultaneously.

While Swimming

Swim Forward Push Right or Left on Control Pad

Swim Up Push Up on Control Pad

Swim Down Push Down on Control Pad

Turn Push Backward on Control Pad

Surface into Tread Water Hold Up on Control Pad at Surface

Pull Up from Ledge

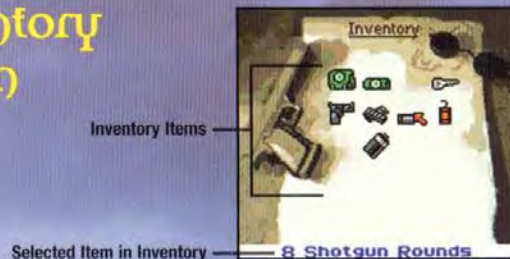
While Treading Water Push Right or Left and the B Button
When Next to Ledge

Operate Switches Push the A Button When Next to Switch

Power-Ups

Lara will discover many useful items on her adventures. To pick them up and place them into her inventory, simply position Lara over them and press **Down** on the Control Pad. If the item is collectable it will automatically be placed into her backpack. These items can then be accessed through the Inventory screen.

Inventory Screen



Press **START** at any time during the game to call up the Inventory screen. Use the Control Pad to navigate and highlight items held within the inventory. Use the **A Button** to select and use an item. Pressing **START** once again will return you to the game.



Small Medi Pack

Using a small medi pack will restore one half of Lara's health.



Large Medi Pack

Using a large medi pack will fully restore Lara's health.



Rapid Bullets

These special bullets fire twice as fast as Lara's standard gun ammo, which is very helpful when she is facing lots of enemies!



Gun

Lara begins the game without her gun. You must find it somewhere in the Museum before you can use it.



Shotgun Rounds

Finding these allows Lara to fire the most powerful weapon available: the shotgun. This weapon is especially useful against those pesky Zombies.



Dynamite

You never know when Lara may need an explosive option!



Keys

Collect to unlock doors.

There are many other special items that you'll find on your travels. Grab whatever you can hold!

Life Bar

The Life Bar displays Lara's current state of health. Letting this bar deplete will result in the end of Lara's adventure.

When Lara is swimming underwater, the Oxygen Bar will appear in the lower right corner of the screen. If she doesn't reach the surface before this bar depletes, then her Life Bar will begin to reduce—rapidly!



Life Bar

Saving Your Game

At various points of her adventure, Lara will come across silver crystals. These are Save Game Crystals that will enable you to save your game from that point. To use the Crystals, simply



position Lara over them and press **Down** on the Control Pad. Follow the on-screen prompts to save your game.

Only one saved game can be stored on the game cartridge. Additional saved games will overwrite previously saved games.

Hints & Tips

- Proceed with caution through the levels: you don't know what traps or enemies lie ahead.
- Look out for hidden secret areas. These rooms may contain pick-ups and Save Game Crystals.
- Items may be hidden behind pillars and blocks, so check them all out!

CREDITS

CORE AND EIDOS

Programming

Dan Scott, Ian Manders

Artists

Matt Charlesworth

(Animation & GFX)

Fergus Duggan (Background GFX)

Paschal McGuire (Cut Scenes)

Level Design

Jamie Morton, Paul Field

Music & Sound Effects

Manfred Linzner

Sound Driver

Martin Wodok

QA

Nick Conelly, Hayos Fatunmbi,

Paul Field, Steve Wakeman,

Dave Ward, Stuart Abrahart,

Richard Apperley, Jesse Andrews,

Andrew Tully, Fernando Robles

Producers

Andy Watt (U.K.)

Mike Schmitt (U.S.)

Executive Producers

Jeremy Heath-Smith, Adrian Smith

ACTIVISION

Producer

Brian Clarke

Production Coordinators

Peter Muravez, Blaine Christine

VP, North American Studios

Murali Tegulapalle

Executive VP, Worldwide Studios

Larry Goldberg

Director Global Brand

Management

Melissa Chapman

Global Brand Manager

John Heinecke

Marketing Associate

Matt Geyer

VP, Global Brand Management

Tricia Bertero

Executive VP, Marketing

Kathy Vrabeck

VP, Creative Services

Denise Walsh

Manager, Creative Services

Jill Barry

Quality Assurance

QA Project Lead

Geoff Olsen

QA Senior Project Lead

Ben DeGuzman

QA Console Manager

Joe Favazza

QA Testers

Eric Rodriguez, Glenn Vistante

Customer Support

Customer Support Manager
Bob McPherson

Customer Support Leads
Rob Lim, Gary Bolduc, Mike Hill

CREATIVE SERVICES

Packaging Design
Menotti Creative Group

Manual Design & Layout
Ignited Minds, LLC



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