

GAME BOY ADVANCE

AGB-AVRE-USA



V-RALLY 3

INSTRUCTION BOOKLET

ATARI

Version 1.00

WARNING: PLEASE CAREFULLY READ THE PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME PAK OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION - READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES

▲ WARNING - Seizures

Some people (about 1 in 4000) may have seizures or black outs triggered by light flashes, such as while watching TV or playing video games, even if they have never had a seizure before.

Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.

Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms:

Convulsions
Altered vision

Eye or muscle twitching
Involuntary movements

Loss of awareness
Disorientation

To reduce the likelihood of a seizure when playing video games:

1. Sit or stand as far from the screen as possible.
2. Play video games on the smallest available television screen.
3. Do not play if you are tired or need sleep.
4. Play in a well-lit room.
5. Take a 10 to 15 minute break every hour.

▲ WARNING - Repetitive Motion Injuries

Playing video games can make your muscles, joints or skin hurt after a few hours. Follow these instructions to avoid problems such as Tendonitis, Carpal Tunnel Syndrome or skin irritation:

- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists or arms become tired or sore while playing, stop and rest them for several hours before playing again.
- If you continue to have sore hands, wrists or arms during or after play, stop playing and see a doctor.

▲ WARNING - Battery Leakage

Leakage of battery acid can cause personal injury as well as damage to your Game Boy. If battery leakage occurs, thoroughly wash the affected skin and clothes. Keep battery acid away from your eyes and mouth. Leaking batteries may make popping sounds.

To avoid battery leakage:

- Do not mix used and new batteries (replace all batteries at the same time).
- Do not mix alkaline and carbon zinc batteries.
- Do not mix different brands of batteries.
- Do not use nickel cadmium batteries.
- Do not leave used batteries in the Game Boy. When the batteries are losing their charge, the power light may become dim, the game sounds may become weak, or the display screen may be blank. When this happens, promptly replace all used batteries with new batteries.
- Do not leave batteries in the Game Boy or accessory for long periods of non-use.
- Do not leave the power switch on after the batteries have lost their charge. When you finish using the Game Boy, always slide the power switch OFF.
- Do not recharge the batteries.
- Do not put the batteries in backwards. Make sure that the positive (+) and negative (-) ends are facing in the correct directions. Insert the negative end first. When removing batteries, remove the positive end first.
- Do not dispose of batteries in a fire.



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THIS GAME PAK INCLUDES A MULTI-PLAYER MODE WHICH REQUIRES A GAME BOY® ADVANCE GAME LINK® CABLE.

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THIS GAME PAK WILL WORK ONLY WITH THE GAME BOY® ADVANCE VIDEO GAME SYSTEM.

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BEFORE HITTING THE IGNITION!

Make sure your Nintendo® Game Boy® Advance system is turned OFF. Follow the instructions in the Game Boy® Advance manual to insert the Game Pak and then turn the Game Boy® Advance ON. Wait for the Copyright and Language Selection screens to appear. A two-player game requires two Game Boy® Advance systems, each equipped with a **V-Rally® 3** Game Pak, connected by a Game Boy® Advance Game Link® Cable.

SAVING AND LOADING

After selecting a language, the Saved Game screen appears. Here you can load a saved game or create a new game – up to a maximum of two games. To load a game, select one of the saved games and press the **A** Button. Games save automatically after winning a License in V-Rally Cross, or after every fifth race in V-Rally Mode. Each saved game records the following elements of your game status:

- V-Rally Mode (contracts, points, settings and repairs)
- V-Rally Cross (Licenses unlocked)
- Time Trial (Saved race times)

GAME CONTROLS

	Menu	In-game
A Button	Confirm Selection	Accelerate
A Button (press twice quickly)		Boost*
A Button + B Button		Hand Brake
B Button	Cancel / Back	Brake
+Control Pad	Scroll through the menus	Steering
L Button		Gear Down***
R Button		Gear Up***
SELECT		Change View**
START		Pause

* Boost works only in V-Rally Cross.

** You can't change the view when playing in V-Rally Cross.

*** Press the **L** Button to put the car into reverse while in Automatic Mode. Press the **R** Button to return to driving forward.

Some last minute fine-tuning...

- **Career:** A career is a series of racing seasons.
- **Season:** A season is a series of rallies. The number of rallies in a season is as follows:
 - Five in the 1.6L FWD category
 - Seven in 2.0L 4WD
- **Rally:** A rally is a series of five Specials in the same country.
- **Special:** A Special is a course of about three miles (roughly five kilometers), running from point A to point B. The required time for each Special is two minutes and 30 seconds, on average.

INTRODUCTION...

In a Rally, competition takes place on paved roads or on tracks closed to traffic. The Rally is made up of Time Trials (against the clock), or Specials. These races allow car manufacturers to show off the speed and sturdiness of their cars. The night stages run during certain races are eliminated to shorten the events and encourage media coverage.

Unlike Rallies, which take place on the open road, V-Rally Cross runs on a walled circuit, often constructed just below the public viewing area. The dirt tracks are usually bumpy and always very fast. The cars are divided into several different categories and often have extremely powerful engines – up to 300 horsepower! Even though raw horsepower is very important, it must be combined with exceptional mechanical systems to deliver that power to the road. In V-Rally Cross, a fast start is an important step towards clinching victory, as the race involves only a few laps.

The characteristics of V-Rally Cross make for a unique extravaganza, full of collisions, spin-outs, and crumpled metal. Speed, noise, dust, and pure spectacle are the order of the day in V-Rally Cross.

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MAIN MENU

V-Rally Mode

Starting a New V-Rally Mode Game

Get ready! You're in the big league now. First, choose your team and the corresponding car before signing your contract. In the beginning, you may choose from only two teams. You enter your first Rally after a brief presentation of what the race holds in store.

The Rally takes place over a day and is divided into five Specials, with three visits to the Service Park (see page 13). Depending on your degree of success as you progress through V-Rally Mode, new options become available at the end of each Rally:

- New teams
- New and more powerful cars (you begin with 1.6L FWD and advance to 2.0L 4WD vehicles)
- New Specials

Continuing a V-Rally Mode Game

Restart your saved game and drive on to become the ultimate champion...
It's not easy! Have the top teams made you any offers?

Time Trial

Time Trial is a great way to get some practice. In the beginning you do not have access to all the Specials, nor all the cars. However, a large number of them are already available. As you progress and become more successful in the V-Rally Mode or V-Rally Cross, you unlock other Specials and cars. You will have access to the Service Park (see page 13) to set up your car.

V-Rally Cross

V-Rally Cross is a series of 10 events that you must win one after the other. In this mode, you compete against other drivers on closed circuits. Each V-Rally Cross event is more difficult than the one before.

- Departmental License (two Specials)
- Regional License (two Specials)
- National License (two Specials)
- European License (two Specials)
- International License (two Specials)

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Each V-Rally Cross is divided into two races on the same circuit:

- The Semi-Final, which runs in the normal direction around the circuit;
- The Final, which runs in the opposite direction around the circuit.

You must finish first or second in the semi-final to proceed to the final. Then you must win the final to receive the corresponding License, (Departmental, Regional, etc.) and proceed to the next division.

Boost can help you during the second Special. In the first, you accumulate Boost by beating the records. To activate the Boost, press the Accelerator Button twice in rapid succession. At the end of each License, the Boost returns to zero.

Only the first V-Rally event (Departmental) is unlocked at the beginning of the game. The following events become available depending on your results. Each License you win gives you access to two new tracks in Time Trial.

Multiplayer

Time Trial

This mode is exactly like single-player Time Trial but allows two players to compete against one another simultaneously.

You have access to the Service Park (see page 13) to change your car set up. If a player beats one of their record times, it is automatically saved and replaces the old record. If Player One beats one of Player Two's best times, the new record is not saved on Player Two's Game Pak. Each player saves only their own best times.

V-Rally Cross

This mode is almost identical to the V-Rally Cross in single-player, but it allows two players to compete against each other in Multiplayer Mode alongside other (AI) opponents. Both players begin in the Semi-Final. Only one player needs to finish among the top two places for both players to proceed to the Final. Players can race on any of the tracks previously unlocked in V-Rally Cross.

Options

- **Reset to Zero:** This option resets all of the times.
- **Control Settings:** This screen allows you to review the control configuration.
- **Gearbox:** Choose between Manual and Automatic.
- **Speed:** Choose to display your speed in MPH (miles per hour) or KPH (kilometers per hour).
- **Credits:** This screen shows the names of the people who invested their time and effort to make this game a momentous occasion in the history of motorsports!



THE SERVICE PARK

This area is accessible in V-Rally Mode, Time Trial and in Time Trial Multiplayer. Your trips to the Service Park allow you to:

- Make repairs. This is available only in V-Rally Mode. (Be careful, your car sustains damage!)
- Change your car settings.
- Get information on the stages to come.

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IN-GAME SCREEN

External view

Lag or Lead at the Checkpoint, (Alternates with the Best Time)



Internal view: (V-Rally Mode & Time Trial)

Lag or Lead at the Checkpoint, (Alternates with the Best Time)



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Credits

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This console-based product has automated support which includes information such as gameplay tips, information on Control Keys, possible Cheat Code combination keys, and instructions for finding secret screens and/or additional game levels (if these type of items exist and are made available for this particular product).

Great News! We've improved our Automated Systems so that you can get product-specific Troubleshooting help more quickly. All you need to do is enter the product's **Tech Support #** when prompted to do so. This will take you directly to all of our known issues and solutions for this title. The product's **Tech Support #** is located in several places (on the CD label, Game Pak, package and/or plastic disc case, if applicable) and is usually identified by a number such as **04-12345**. When prompted by the Automated System, enter the **last five digits** of your product's Tech Support #. (For example, Tech Support # 04-12345 would require that you enter the "12345" portion of the number for that product.) **Note:** Some products simply feature a five-digit Tech Support # without an "04-" prefix.

Live support is generally available Monday through Friday, 8:00 AM until 6:00 PM (Pacific Time). **Note:** We may be closed on major holidays.

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Attn: TS/CS Dept.
13110 NE 177th Place
Suite # B101, Box 180
Woodinville, WA 98072-9965
RMA #:

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