

XBOX



Disney · PIXAR



<http://www.replacementdocs.com>

INSTRUCTION BOOKLET



## SAFETY INFORMATION

### ABOUT PHOTOSENSITIVE SEIZURES

A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people who have no history of seizures or epilepsy may have an undiagnosed condition that can cause these "photosensitive epileptic seizures" while watching video games.

These seizures may have a variety of symptoms, including lightheadedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, or momentary loss of awareness. Seizures may also cause loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects.

Immediately stop playing and consult a doctor if you experience any of these symptoms. Parents should watch for or ask their children about the above symptoms — children and teenagers are more likely than adults to experience these seizures.

The risk of photosensitive epileptic seizures may be reduced by sitting farther from the television screen, using a smaller television screen, playing in a well-lit room, and not playing when you are drowsy or fatigued.

If you or any of your relatives have a history of seizures or epilepsy, consult a doctor before playing.

**Other Important Health and Safety Information** The Xbox® Instruction Manual contains important health and safety information that you should read and understand before using this software.

### AVOID DAMAGE TO YOUR TELEVISION

**Do not use with certain televisions.** Some televisions, especially front- or rear-projection types, can be damaged if any video games, including Xbox games, are played on them. Static images presented during the normal course of gameplay may "burn in" to the screen, causing a permanent shadow of the static image to appear at all times, even when video games are not being played. Similar damage may occur from static images created when placing a video game on hold or pause. Consult your television owner's manual to determine if video games can be played safely on your set. If you are unable to find this information in the owner's manual, contact your television dealer or the manufacturer to determine if video games can be played safely on your set.

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## GETTING STARTED



1. Insert the Xbox Controller S into any controller port of the Xbox console. For multiple players, insert additional controllers.
2. Insert any peripherals (for example, Xbox Memory Units) into controller expansion slots as appropriate.
3. Follow on-screen instructions and refer to this manual for more information about using the Xbox Controller to play *DISNEY-PIXAR Cars*.

### GAME PROFILES

In order to save and/or track your progress through the game, you will need to create or load a Game Profile. The first time you load the game, you will automatically be taken to the Create Profile screen. You can also access this screen by first selecting Options from the Main Menu and then by selecting Profiles. Select the Create option by pressing the A button. Once the full name entry screen appears, use the D-pad to enter your Profile name and press the A button to confirm. After you finish an event, you may choose to save your game via a prompt window. You may also manually save your game at any time via the Pause Menu (Story Mode only) or the Profiles screen.



## CONTROLS

### MAIN MENU CONTROLS

<b>D-pad</b>	Highlight Menu Selection
<b>Left thumbstick</b>	Highlight Chapter Selection (Story Mode Screen only)
<b>A button</b>	Confirm Menu Selection
<b>B button</b>	Return to Previous Menu

### GAME CONTROLS

<b>D-pad</b>	Steer
<b>Left thumbstick</b>	Steer
<b>A button</b>	Gas
<b>X button</b>	Brake (hold for Reverse)
<b>X button</b>	Select Target
<b>Hold right trigger</b>	Powerslide (when unlocked)
<b>Y button</b>	E-Brake (full steer left or right then Y button for Spinout)
<b>Hold X button, add A button, then release X button</b>	Burnout
<b>Down on left thumbstick then Up</b>	Leap
<b>Double-tap Y button then hold A button</b>	Drive Backwards
<b>Left trigger or Black button</b>	Boost
<b>Hold B button and steer left or right</b>	Tilt
<b>Right thumbstick</b>	Rotate Camera
<b>BACK button</b>	Reset to Track (races only)
<b>BACK button</b>	Story Mode Screen (Story Mode only)
<b>START button</b>	Pause

## MAIN MENU

### STORY MODE

Experience an all-new adventure with your favourite characters from *DISNEY-PIXAR Cars!* Select Full-Size for the complete *Cars* story adventure, or Compact for a shorter, easier experience geared towards younger drivers.



### ARCADE

Play any of the Road Races, Piston Cup Races, or Mini-Games you've unlocked during Story Mode.

### VS.

Play against a friend in unlocked Road Races, Piston Cup Races, and Mini-Games (selected events only).

### BONUS CONTENT

Spend Bonus Points to unlock cool characters, concept art, movies, paintjobs, and more!

### OPTIONS

- **PROFILES:** Save and track your progress through the game.
- **CONTROL SETTINGS (PLAYERS 1 AND 2):** View and choose your control configuration.
- **GAME OPTIONS:** Adjust game settings.
- **CAMERA OPTIONS:** Adjust in-game camera settings.
- **SOUND OPTIONS:** Choose Mono, Stereo or Dolby® Surround and set volumes.
- **JUKEBOX:** Pick your driving music.
- **RECORDS:** See your high scores for all events.
- **CREDITS:** Check out the pit crew who created this game.
- **CHEATS:** Enter cheat codes in here.

## RACE FOR THE PISTON CUP!

It's Piston Cup season again and last year's hotshot rookie, Lightning McQueen, is ready to race. While in Story Mode, explore the town of Radiator Springs and the rest of Ornament Valley with Lightning. Collect Bolt Icons and gain Bonus Points along the way. Select the flashing Event Icons to compete in a variety of races and Mini-Games with all your favourite *DISNEY-PIXAR Cars* characters - and some new ones, too. So start your engines, hold on tight, and get ready to leave the competition in the dust!

The *Cars* video game features three exciting types of events: Road Races, Piston Cup Races, and Mini-Games. After you've reached an event in the Story Mode, it is unlocked for play in Arcade or Vs.

### ROAD RACES

Tear it up on the back roads of Radiator Springs with Lightning McQueen and all of your favourite cars in more than 20 road-rippin' races!

### PISTON CUP RACES

Fly down the track as Lightning McQueen in 5 competitive races featuring high-speed, high-stakes and a chance to put Chick Hicks away for good!

### MINI-GAMES

Relive some of your favourite moments from *DISNEY-PIXAR Cars!* Go Tractor Tipping in Frank's Field with Mater and McQueen, chase down speeders in Radiator Springs as Sheriff, play as the high-octane Interstate pranksters hassling Mack on the highway, and more!



## SELECT DIFFICULTY

When in the Arcade or Vs. mode, you can select a difficulty level after selecting a Road Race or Piston Cup Race: Rookie, Pro, Champion, or Practice.

Story Mode also features two difficulty levels. Select Full-Size for the complete *Cars* story adventure, or Compact for a shorter, easier experience geared towards younger drivers.

## SELECT CHARACTER

After choosing an event in the Arcade or Vs. modes, you can select a character from Ramone's shop. Collect enough Bonus Points throughout the game to unlock even more *Cars* characters!



## GAME SCREENS

- 1 POSITION:** Shows your position in the race.
- 2 LAP:** Shows your current lap in the race.
- 3 CURRENT:** Shows your current lap time.
- 4 LEAD:** Shows the leader's time ahead of other racers.
- 5 MAP:** Shows your position along the race path as well as the positions of your opponents.
- 6 SPEEDOMETER:** Shows your current speed.
- 7 BOOST METER:** Shows your current amount of boost. There are three boost levels available in Story Mode.



- 1 EVENT TARGET:** Drive to these flashing targets and press the X button to select an event.
  - GREEN:** Road Races are available here.
  - BLUE:** Mini-Games are available here.
  - RED:** Piston Cup Races are available here. You must have enough  to compete in the next Piston Cup race.
- 2 MAP:** Coloured dots represent Event Targets featuring events you've already played. An Event Target featuring a new event will appear as a white dot.
- 3 SPEEDOMETER:** Shows your current speed.
- 4 BOOST METER:** Shows your current amount of boost. There are three boost levels available in Story Mode.



## PAUSE MENU

Press the **START** button at any time during gameplay to pause the game and access the Pause Menu.

- **CONTINUE:** Resume gameplay and get back in the race.
- **RESTART EVENT:** Restart your current event.
- **STATS:** Toggle race stats **ON** or **OFF**.
- **MAP:** Toggle the map **ON** or **OFF**.
- **SOUND:** Change your driving music and adjust volume levels.
- **QUIT:** Exit the current event and return to the Main Menu.
- **SAVE GAME:** Save your current game (while in Story Mode only).



## STORY MODE MENU

When not in a Road Race, Piston Cup Race, or Mini-Game, press the **BACK** button to access the Story Mode Menu.

Select any previously played event from this screen to resume gameplay without having to drive to the Event Target.

- **CHAPTER:** Shows the currently highlighted chapter.
- **EVENT:** Shows the currently highlighted event.
-  : Shows the number of Trophy Points remaining for the currently highlighted event.
-  : Shows your total number of Trophy Points.
- **BONUS POINTS:** Shows your total number of Bonus Points.



## BONUS CONTENT

Win Bonus Points during Story Mode by:

- Collecting Bolts ⚡ around Radiator Springs, Ornament Valley, and Tailfin Pass.
- Performing cool actions during Races.
- Collecting Trophies 🏆 by winning races.
- Beating high scores and setting records.



You can spend your Bonus Points in the Bonus Content section to unlock new Cars characters, scenes from the Cars movie, concept art, paintjobs, and more!



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Courtesy of Arista Records and SONY BMG Commercial  
Markets UK  
By Arrangement with SONY BMG Entertainment

#### 2. 'HERE I AM'

PERFORMED BY THE EXPLOSION'

By Matt Hock, Dave Walsh, Damian Genuardi, Andrew Black  
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© 2004 FORAY MUSIC, PARTY ANIMAL MUSIC, BOSTONDAZ  
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#### 3. 'Come On, Let's Go'

Performed by Los Lobos  
Written by Richie Valens  
Published by EMI Longitude Music Inc. Used by Permission  
Courtesy of Slash Records  
By arrangement with Warner Music Group Video Game Licensing  
(P) 1987 Slash Records

#### 4. 'Best Looking Guy in Town'

Performed by Natural Born Hippies  
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Published by Iceberg Publishing A/S/ EMI Music Publishing  
Germany GmbH  
Produced, recorded and engineered by Stephan Fischer and  
Natural Born Hippies for Iceberg Records at Tritonus  
Germany and 'Studio De Lux', Denmark.  
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#### 5. 'What I Want'

Performed by AutoPilot Off  
Written by Tim Armstrong.  
Published by How About A Bunch of Trouble Music (ASCAP)  
(P) 2004 The Island Def Jam Music Group  
Courtesy of The Island Def Jam Music Group under license  
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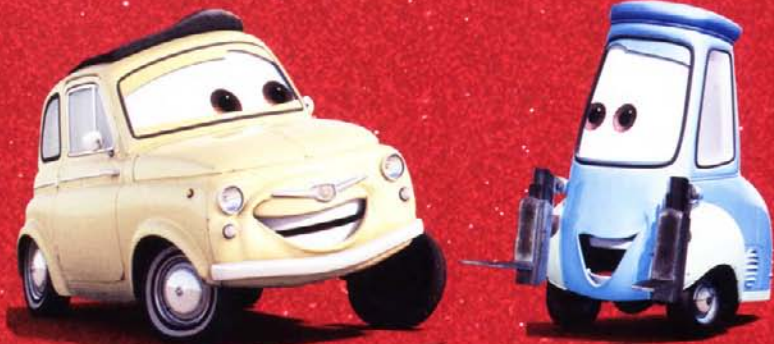
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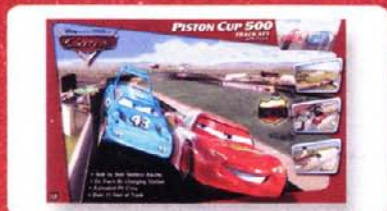
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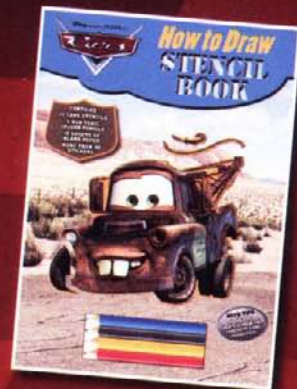
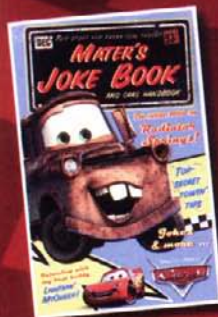
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