

SAFETY INFORMATION

About Photosensitive Seizures

A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people who have no history of seizures or epilepsy may have an undiagnosed condition that can cause these "photosensitive epileptic seizures" while watching video games.

These seizures may have a variety of symptoms, including lightheadedness, altered vision, eye or face twitching, jerking of shaking of arms or legs, disorientation, confusion, or momentary loss of awareness. Seizures may also cause loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects.

Immediately stop playing and consult a doctor if you experience any of these symptoms. Parents should watch for or ask their children about the above symptoms – children and teenagers are more likely than adults to experience these seizures.

The risk of photosensitive epileptic seizures may be reduced by sitting farther from the television screen, using a smaller television screen, playing in a well-lit room, and not playing when you are drowsy or fatigued.

If you or any of your relatives have a history of seizures or epilepsy, consult a doctor before playing.

Other Important Health and Safety Information. The Xbox Instruction Manual contains important health and safety information that you should read and understand before using this software.

AVOID DAMAGE TO YOUR TELEVISION

Do not use with certain televisions. Some televisions, especially front or rear-projection types, can be damaged if any video games, including Xbox games, are played on them. Static images presented during the normal course of game play may "burn in" to the screen, causing a permanent shadow of the static image to appear at all times, even when video games are not being played. Similar damage may occur from static images created when placing a video game on hold or pause. Consult your television owner's manual to determine if video games can be played safely on your set. If you are unable to find this information in the owner's manual, contact your television dealer or the manufacturer to determine if video games can be played safely on your set.

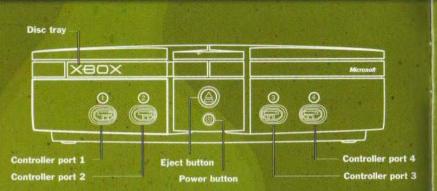
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CETTING STARTED



Set up your Xbox" video game system according to the instructions in its Instruction Manual. Press the power button and the status indicator light will light up. Press the eject button and the disc tray will open. Place the SpongeBob SquarePants" - Battle for Bikini Bottom disc on the disc tray with the label facing up and close the disc tray. Follow all on-screen instructions and refer to this manual for more information about playing SpongeBob SquarePants" - Battle for Bikini Bottom.

Avoiding Damage to Discs or the Disc Drive

To avoid damage to discs or the disc drive:

- · Insert only Xbox-compatible discs into the disc drive.
- · Never use oddly shaped discs, such as star-shaped or heart-shaped discs.
- Do not leave a disc in the Xbox console for extended periods when not in use.
 Do not move the Xbox console while the power is on and a disc is inserted.
- · Do not apply labels, stickers, or other foreign objects to discs.



CONTROLS



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START button:

A button:	Jump (press twice to double jump)		
X button:	Attack		
B button:	SpongeBob - Bubble Bounce or Bubble Bowl Patrick - Throw Sandy - Lasso		
y button:	Bubble Bash (SpongeBob only)		
Left trigger:	Secret Weapon (you'll find out about this later)		
Right trigger:	Talk to Characters or Read Signs (also exits or enters levels)		
Black button:	Toggle Heads-up Display		
Right thumbstick:	Move Camera		
Left thumbstick:	Move Character		

Pause Menu

PAUSE MENU



When you pause the game, the following choices become available:

RETURN TO GAME

The B button lets you Return to Game which returns you... back to the game!

OPTIONS

The Y button lets you select Options which allows you to Adjust Settings, Save Game (your game will auto save at some major points over your existing saved game, just in case you forget to save your progress), or Quit Game. Use the A button to confirm your choice or the B button to return back to the Pause Menu.

TAKE THE TAXI

The A button lets you Take the Taxi, which takes you to parts of the game you've played before. Before you Take the Taxi, use the Left thumbstick to adjust the Jellyfish meter to the level you want to play on. Moving the Left thumbstick up or down will cycle you through the levels. Moving the Left thumbstick to the left or right will cycle you through various sections of that level. If you see a question mark instead of a picture, it means you haven't been there yet. Once you've found where you want to go to, press the A button to Take the Taxi.





NEW GAME

From here, players can start a New Game.

LOAD GAME

To load a saved game, select one of the games in the save files.

OPTIONS

From here, the following items can be adjusted:

- · Vibration On/Off
- · Music Volume
- · SFX Volume

CREDITS

Find out who worked on SpongeBob SquarePants" - Battle for Bikini Bottom.

EXTRAS

This section is filled with trailers for other new videogames and home videos from Nickelodeon!



WHEN YOU WISH UPON A SHELL

Patrick and SpongeBob are playing with their toy robots, but they are getting bored. SpongeBob has the great idea to wish upon a magic wishing shell for real robots! They wake up the next morning to discover their wish has come true, but not exactly as they had hoped. An army of mindless robots is destroying Bikini Bottom and it is all SpongeBob's fault! What is he going to do?

Or maybe ...

The night before, the evil Plankton put into motion his most diabolical plot ever. He created and army of robots using his new insidious device called the Duplicatotron 3000. The only problem is that he forgot to turn on the "obey Plankton" switch and now his robot army is running amok in Bikini Bottom.

So it is not SpongeBob's fault, but he does not know that...

What is a sponge to do?

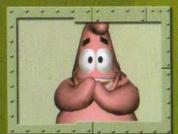
INTRODUCING... OUR HEROES

"As long as these pants are square and this sponge is Bob. I will not let Bikini Bottom down!"

Welcome to Bikini Bottom! Let's meet our three heroes, the ones who are going to save Bikini Bottom (at least we hope so!):



Maybe he's not the strongest, or even the handiest, but SpongeBob SquarePants has something no one else has - Bubble Blowing! From Bubble Viking Helmets to spinning Bubble Wands, SpongeBob's bubbly creations are unique.



Patrick. Happy Patrick. Patrick is very strong. He may not have Bubble Blowing or Lassoes but he's strong enough to pick up small robots and throw them long distances. Watch those robots fly!





Sandy is our all around action gal. With her trusty Lasso by her side, she can traverse long gaps, swing over hazards, or tie up them bad robots before they even get close. And let's not forget her squirrel Karate!

THEMIS



Need to get to another part of Bikini Bottom? First, SpongeBob or his friends will have to earn Golden Spatulas by completing tasks.



Shiny Objects are used as currency. SpongeBob can use them to purchase Golden Spatulas or to gain access to some off-limit areas.



Nothing makes SpongeBob feel more like a new Sponge than a pair of clean underwear! Every time SpongeBob takes damage, he'll lose a pair so don't lose them all or you will return to the last check point! If you want SpongeBob to have even more underwear than he normally owns, find a pair of Golden Underwear. They're difficult to find, but oh so worth it.



Whenever you see this icon, walk SpongeBob over to it to turn into SpongeBall SquarePants. SpongeBob will roll himself into a ball!



Throw Fruits are found throughout the world and look like watermelons!

Patrick can use them to destroy robots, tikis and to hit far away objects.



Texas Trailer Hitches can be found floating in mid-air. Sandy uses her Lasso to attach herself to these and launch herself over large gaps, or even move rapidly from one end of a level to the other.





TIPEMS



LEVELS





Wood Tiki - These are the most common Tikis in Bikini Bottom, and the easiest to break open.



Floating Tiki - Unlike other Tikis, these Tikis float around. Patrick's Throw moves come in handy when trying to open one of these.



Shih Tiki - Shihs are the shyest Tikis of the bunch. Using their big ears, these Tikis hide when someone approaches, only reappearing when the coast is clear. If you are playing as SpongeBob, try to sneak up to them quietly!



Thunder Tiki - Tread lightly around this grumpy Tiki. The slightest touch triggers a thunderous explosion a few seconds later. This explosion destoys surrounding tikis and reduces health of whoever's nearby.



Stone Tiki - Constructed of solid rock, the stoic Stone Tiki is impervious to most attacks. Only SpongeBob's Cruise Bubble can break a Stone Tiki.



You must collect enough Shiny Objects to pay the Clam to open up additional gameplay areas.



Taxi Stands will take SpongeBob to new levels once he has collected enough Golden Spatulas.



Use the Bus Stops to switch between playing SpongeBob, Patrick and Sandy.



Patrick's socks have been stolen by the menacing robots. Return Pat's socks to him, and he will reward SpongeBob with Golden Spatulas.



Information Signs give SpongeBob helpful tips along his adventure.

BIKINI BOTTOM



Heg SpongeBob! It's time to roust the neighbors and get some help! Of course, collecting Shiny Objects and Golden Spatulas is a good thing too!

Tip: Want to know if you can talk to something? Look for the button prompts.

JELLYFISH FIELDS



Squidward's been stung by jellyfish! To help him, SpongeBob embarks on a dangerous journey to the top of Spork Mountain to collect King Jellyfish Jelly, the only known cure for severe jellyfish stings. The only problem is that King Jellyfish is up there and he's not interested in sharing.

Tip: If you need to swap out characters, look for a Bus Stop.

DOWNTOWN BIKINI BOTTOM



There's trouble brewing in Downtown Bikini Bottom - robot trouble. SpongeBob heads there to find out what the word on the streets is and how he can help.

Tip: Sandy throws her Lasso at whatever the big pointing hand points at.



TIBVELS



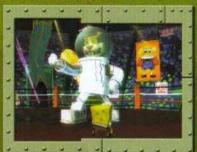
GOO LAGOON



After Downtown, SpongeBob takes a minute to relax out at Goo Lagoon. The problem is the robots aren't taking it easy. Larry the Lobster needs SpongeBob's help - and fast!

Tip: If you need Patrick to pick up something, press the B button once. If you want him to throw it, press the B button again.

POSEIDOME



Bikini Bottom's ultimate sporting venue has been infested with robots! King Neptune demands that SpongeBob and Patrick rid him of the robot menace.

ROCK BOTTOM



Mrs. Puff tells SpongeBob that the robots are ransacking the Rock Bottom Museum! Can he find a way in and stop them before it's... gulp... too late?!

Tip: Having a problem spotting something? Trg rotating your camera around to get a better look.

MERMALAIR



Gasp! The wily robots have even invaded
Mermaldman and Barnacleboy's secret lair! Can
SpongeBob shut down the security system,
disable the robots, and defeat the evil of
PRAWN before Mermaldman and Barnacleboy
get back from their doctor appointments?

Tip: Want a little more zip in that bubble bowi?
Just hold on to that button a little longer...
longer... yeah! That's about right!

SAND MOUNTAIN



It's time for some tongue-boarding... Texas style! And if you jump down into a deep, dark, dank pit, Plankton will give you a Golden Spatula!

Tip: If you tap the A button 3 times, Sandy can use her Lasso like a helicopter.

INDUSTRIAL PARK



Juck! Nothing like liquid industrial waste to give an absorbent SpongeBob the shivers. And why does that giant robot you're fighting look so familiar?



LEVELS

KELP FOREST



It's dark. It's spooky. Must be the Kelp Forest. Be careful, or you might not be able to "leave."

Tip: For a nice bonus or two, try going back to previous levels as different characters. You might find a few hidden treasures that were left behind.

YING DUTCHMAN'S GRAVEYARD



The Flying Dutchman's ghost is so upset he can't even work up the nerve to scare anyone. Those dastardly robots have commandeered his ship and are using it to battle each other. Can SpongeBob get the ship back?

Tip: Try talking to everyone you can. That's right! Everyone! They might know something you don't. Or they might have something for you to do. Or they might be lonely. Poor lonely people!

ONGEBOB'S DREAM



So sleepy... it's a SpongeBob dream! With Dream Bubbles! And Golden Spatulas! Well, it's just a dream. It can't hurt to grab a few things, can it?

Tip: For warping around levels, nothing beats a quick trip to the Pause Menu.

CHUM BUCKET LAB



Aha! Plankton's scheme has been unveiled and It's time to teach him a thing or two about gratuitous robot renewals, but some unexpected surprises still await SpongeBob.



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Lead Programmer

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Bill Fagerbakke Patrick

Carolyn Lawrence Sandy Cheeks, Mermalair Computer

Doug Lawrence (Mr. Lawrence) Plankton, Larry the Lobster, Prawn, Fish Announcer

Rodger Bumpass Squidward

Mary Jo Catlett Mrs. Puff

Joe Whyte Mermaidman, Mr. Krabs

Tim Conway

Brian Doyle-Murray Flying Dutchman

John O'Hurley King Neptune

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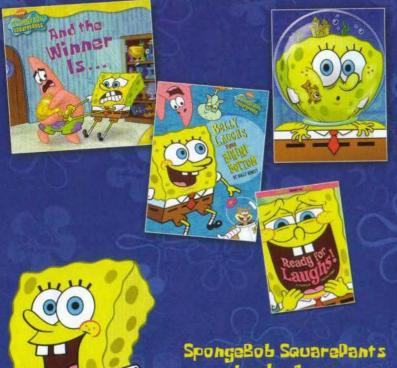
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SPONGEROB SOUNTERAINES GAME

A wacky race to the Krusty Krab!

Race around Bikini Bottom with SpongeBob, Patrick, Sandy and Souidward as you try and collect enough coins to get your Favorite SpongeBob character into the Krusty Krab. Its Fast,



Toy#43493

Frenetic, super-absorbent excitement that II have you bringing it around town before you know it.

SPONCEBOB SOUAREPANIS SPLASHNHROUL CAME



Tov#B0824

A rolling, rollicking game that stands SpongeBob on his head.

Roll zany pairs with your SpongeBob Dice then move your jelly Fish. First one to SpongeBob's pineapple wins!

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