
PHARAOH'S TOMB

Instructions, Hints, Tips and Cheat Mode!

Published by Apogee Software Productions

Created by George Broussard

Pharaoh's Tomb is an arcade/adventure game set in a huge Egyptian pyramid. You will need to explore 20 uniquely dangerous levels (screens) riddled with ingenious puzzles and traps. You start with five lives and a few spears, which can be thrown at offending denizens that patrol the pyramid. *Pharaoh's Tomb* consists of four unique volumes. The volumes should be played in sequence, since they are part of an overall story which concludes with "Nevada's Revenge".

— The Pharaoh's Tomb Series —



— Pharaoh's Tomb Hints and Tips —

While playing *Pharaoh's Tomb* you should always have your "man" (or player icon) jump up into the wall blocks above his head. By doing this you will discover many hidden points and also many hidden coins. Coins are important because you will earn an extra man for every 100 coins you collect. (Note: Some wall sections will always have hidden points, but others change every game.)

Whenever you encounter a new level you should pause the game and study it first. Look for scrolls, which should always be the first priority since they usually open new passages or add important blocks to the level. Also check for walls that will shoot darts at you and plan your course around them. The darts always emerge from walls that have small holes on their side.

If a level has a freeze spell on it you will need to use the spell to your best advantage. A freeze spell is always there for a special reason, so don't waste it. Levels with magic wind are easy if you take your time. If you jump in the direction of the wind you can travel *v e r y f a r* so use it to your advantage. Also on some levels will be a certain brown wall section that you can push along. This will be necessary to give you a platform to jump to ledges that would otherwise be too high.

It is possible to finish every volume of *Pharaoh's Tomb* with at least five spears remaining. In other words there are plenty of spears in each game to finish the game. If you find yourself running out of spears then you should be jumping over certain monsters rathing than killing them.

— Pharaoh's Tomb Cheat Keys —

There are two ways to cheat in *Pharaoh's Tomb*, but first you must toggle the [scroll lock] key to **on**, which is necessary for the cheat keys to work! To activate the main cheat mode you need to press the plus key [+] from the main menu screen. This will start the game and give you a never ending supply of game "men" and spears. The second way to cheat is to simply press the plus key while playing any level, which will advance you to the next level! Remember, for either of these to work the "Scroll Lock" key must be toggled on (most keyboards have a light that shows that "Scroll Lock" is on).

Send all questions: Apogee Software · P.O. Box 476389 · Garland, Tx 75047

ARCTIC ADVENTURE

The Amazing Sequel to *Pharaoh's Tomb!*

Published by Apogee Software Productions

Created by George Broussard

This is the second exciting adventure of Nevada Smith. Nevada wasn't satisfied with finding the elusive pharaoh's tomb in his first adventure. After months of searching and studying ancient maps, Nevada has stumbled upon the location of a tremendous Viking treasure cave. Join our intrepid hero as he heads for the Arctic in this stunning and chilling new adventure series!

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Like *Pharaoh's Tomb*, *Arctic Adventure* is a CGA game containing 80 all-new diabolical levels, packed with mind bending, puzzling arcade action designed to keep you from ever succeeding. Nevada will face freezing waters, diabolical traps, slippery ice patches, falling stalactites, runaway snowballs and even abominable snowmen! There are many, many more obstacles for Nevada to overcome in this highly adventurous series.

You will start on a vast arctic "world" map and must find your way around the hazardous ice caves. You are searching for the remaining fragments of a map that will eventually lead you to the location of the hidden treasure cave. Gather pick axes to break walls and bullets to shoot dangerous enemies, or find the boat to cross the freezing waters to unknown caves.

Throughout your adventure you'll also find many bonus items to increase your wealth (and score). It's up to you to learn the use of any object you discover, and whether it should be altogether avoided.

This game uses the FAST (Fluid Animation Software Technology) system which allows for flicker free movement even on the older IBM PC's. Other features: Great sound effects that can be toggled on or off. Flawless keyboard controls or you can use a joystick. A permanent high score table will keep your name on record for all to see, and as with ALL Apogee games, you can save and restore your game.

Arctic Adventure is divided into four fully self-contained volumes, each containing 20 unique levels to explore and overcome. The volumes should be played in sequence, since they continue the story to the final encounter. Each volume is \$10, or order all four for just \$25. All orders must include an extra \$2 shipping and handling. When ordering, please indicate if you prefer 3½" or 5¼" disk size, and also let us know if you have CGA, EGA or VGA graphics. Along with your order you'll get the newest version(s), a hint sheet, the secret cheat key code, and several new bonus games only available from Apogee Software Productions.

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