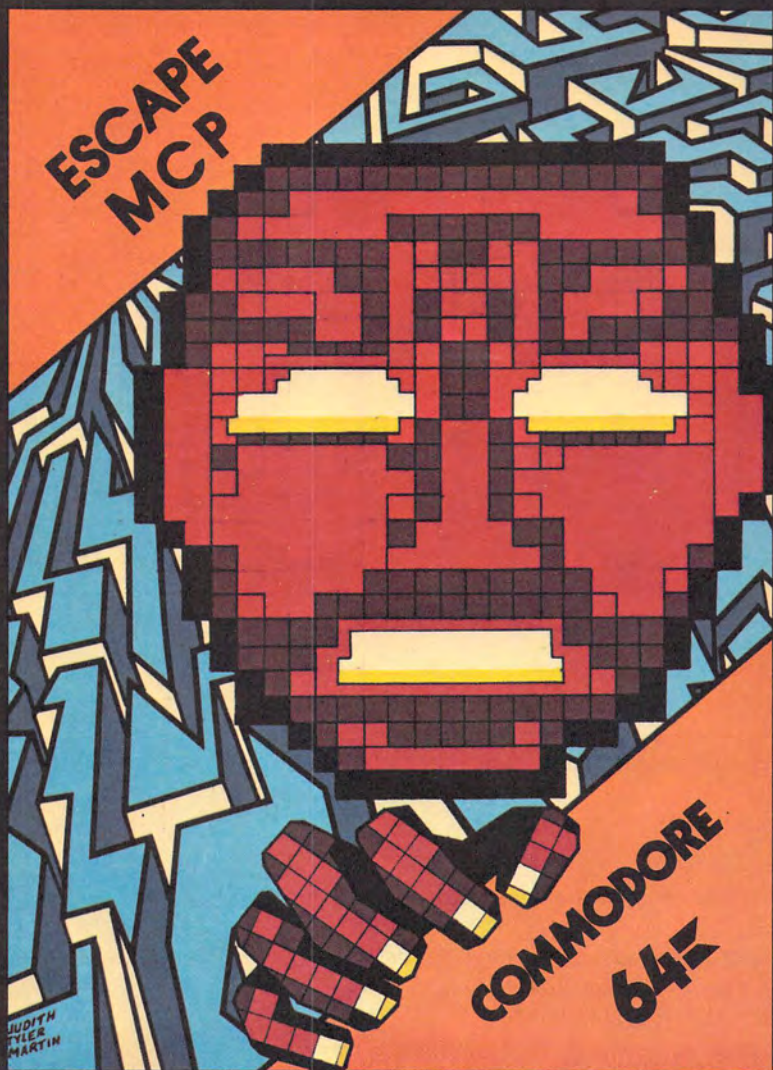




COMM * DATA
COMPUTER HOUSE, INC.

ESCAPE
MCP



JUDITH
TYLER
MARTIN

COMMODORE
64

COMPUTER
SOFTWARE

SE120

You have been teleported to the insides of your computer. Try to race your way through as many electrical circuits as possible without being annihilated. But beware ... the MCP!

ESCAPE MCP is an arcade style game in which the object is to outwit and outrun the Main Control Program. In order to proceed through the ten different levels, you must first obtain the MCP PASS, which will enable you to go down the stairs to the next level. As you continue, you will find assorted gold bars. These are worth 1000 points each, but don't get annihilated in the process. Bonus (risk) points are awarded if the MCP gets close enough to touch you, but not destroy you. The MCP PASS is worth 150 points, and completing a level awards 100 points for the first level, 200 for the second, etc. You are given three chances to make progress, but do not waste them!

Commands that you may wish to use are:

- A — Turn sound off.
- S — Turn sound on.
- Space — Pause game.
- O — Resume game.

This game requires the use of a joystick plugged into joystick port 2.

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DISK LOADING INSTRUCTIONS

****WARNING — Floppy Diskettes are FRAGILE!** Any dirt, moisture, bending, or fingerprints on the diskette surface will destroy any diskette! Turning the disk unit power ON or OFF with a diskette inside may also damage the diskette.

1. Remove any game or expansion cartridges from your computer and turn on the power switches on both the computer and floppy disk unit.
2. Remove the diskette from it's protective envelope and carefully insert it into the disk unit. Latch the disk unit door shut carefully. **DO NOT FORCE THE DOOR** - the diskette may not be seated properly and forcing the door will damage the diskette.
3. Enter: LOAD "***", 8 (RETURN) The Disk unit will start (red light will come on solid for about 15 seconds).
4. Enter: RUN (RETURN) The program (or game) will begin - proceed accordingly to it's instructions.
5. Remove diskette from disk unit **BEFORE** dropping power!

LOAD ERRORS:

Usually indicated by a **BLINKING** red indicator on disk unit, a message on the computer's screen, or a hang (freeze) of the computer.

1. This program is copyrighted and copy-protected, illegal copies **WILL NOT WORK!**
2. Comm*Data's programs are recorded twice on each diskette. At step 3 above enter: LOAD "BACKUP", 8 (RETURN)
3. Check the computer, disk unit, and cables. Try another program - if it fails you may have a broken computer.
4. You may have a damaged or bad diskette.
 - a. If a new defective diskette - return it to the store you purchased the program from for replacement.
 - b. If an old damaged diskette - return it along with \$5.00 to Comm*Data, 320 Summit Ave., Milford, Mi. 48042 and we will replace it.