TAGUAR

GAME MANUAL MANUAL DE JEU SPIELANLEITUNG JAG WATE Don't miss out on our ultra-cool collection of official Atari Jaguar merchandise — featuring hats, T-shirts, tote bags and much more! For your free catalog, call 414-241-3313.

Stuck? Frustrated? Need a Hint?

U.S.A. Customer Help Hint Line

1-900-737-ATARI (1-900-737-2827)

95¢ per minute. If you are under 18, be sure to get a parent's permission before calling. A touch-tone telephone is required.

U.K. Jaguar Software Helpline

0839-994460

Jaguar Software Helpline, Cuckoo Wharf Units 1-4 Lichfield Rd., Aston, Birmingham. B6 7SS
Please obtain permission to call from the person who pays the bill.

Calls cost 39p per minute cheap rate, 49p per minute at all other times (maximum charge £3.20).

Prices and games featured on this service correct at time of going to press.

We reserve the right to change the games featured on the helpline without prior notice.

If you wish to join the Official Jaguar Club, please send your name and address details to: Jaguar Club, Atari House, Slough. SL2 5BZ

ATARI INFO CONSOMMATEUR

36.68.00.16 (2, 19 f LA MINUTE)

Read before using your Atari video entertainment system.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns. Exposure to these patterns or backgrounds on a television screen or while playing video games may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game — dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions — IMMEDIATE-LY discontinue use and consult your physician before resuming play.

WARNING to owners of projection televisions:

Still pictures or images may cause permanent picture-tube damage or mark the phosphor of the CRT. Avoid repeated or extended use of video games on large-screen projection televisions.

This product has been rated by the Entertainment Software Rating Board.

For information about the ESRB rating, or to register a complaint about the appropriateness of the rating, please contact the ESRB at 1-800-771-3772.



JAGUAR™ 64-Bit Interactive Multimedia System Game Manual

Handling this Cartridge

The Atari Jaguar Interactive Multimedia Cartridge is intended for use exclusively with the Atari Jaguar System.

- · Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- · Be sure to take an occasional recess during extended play to rest yourself.

Atari Corporation is unable to guarantee the accuracy of printed material after the date of publication and disclaims liability for changes, errors or omissions. Reproduction of this document or any portion of its contents is not allowed without the specific written consent of Atari Corporation.

Super Burnout © 1995 Atari Corporation, Virtual Xperience and Shen Technologies SARL. All Rights Reserved. Super Burnout, Atari, the Atari logo and Jaguar are trademarks or registered trademarks of Atari Corporation. Virtual Xperience, the Virtual Xperience logo, and Shen Technologies SARL are the trademarks or registered trademarks of their respective companies. This software is authorized by Atari for use with the Jaguar 64-Bit Interactive Multimedia System.

CONTENTS

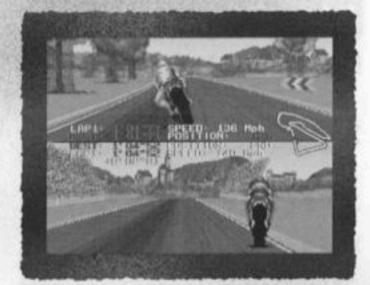
Super Burnout					٠						٠	٠			•	٠	3
Getting Started													٠				4
Choosing Your Options.																	
Racing Modes																	
Custom Sport Bikes																	
Tracks																	
Control Summary																	
Setting the Controls																	
Playing Super Burnout .																	
Hints & Tips						•			٠				٠	,			15
Credits																	16
Software Warranty																	

BURNOUT SUPER

Get your motor runnin'- you're in for the most challenging motor-

cycle racing experience ever.

Whether you're racing in the championship, competing against a friend or just trying to beat the records, this race is so real you'll feel the g-force, hear bugs crash against your helmet and smell the burning octane.



Feel the adrenaline pumping through your blood as the announcer signals the start of the race. As you zoom away from the start, the engine's roar will be echoed by your pounding heart. Hit the first curve at break-neck speed and launch into the straights as you push your bike to the limit.

As you finish each lap, your ears will ring with the crowd's thunderous cheers. Pushing your bike to the edge, scream past the competition and pound home to the finish.

GETTING

STARTED

- 1. Insert your JAGUAR
 Super Burnout cartridge into the cartridge slot of your Jaguar 64-Bit Interactive Multimedia System.
- 2. Press the POWER button.
- Press the B button to select your options.



4. Press the A or C buttons to start.

Note: Demo laps will begin automatically if no keys are pressed.

Memory Save

Game Settings, high scores, joypad configurations, and sound settings are retained in the cartridge even if you have turned off your Jaguar 64-bit Interactive Multimedia System. The cartridge will store up to 100,000 changes. After 100,000 changes have been recorded, no more changes will be retained. To clear currently saved changes, press *, #, and Option while on the Super Burnout Title Screen.

CHOOSING YOUR

OPTIONS

Select from the following racing options:

Drones

Three types of drones are available:

WEAK AVERAGE (default) STRONG

Number of Laps

Select the length of your race (2 to 7 laps). Default is 4 laps.

Sound

Each track has different background music. To listen to them all, choose MUSIC TEST in the SOUND OPTION screen.

Controls

Configure your joypad so it is ideal for your racing style.



RACING MODES

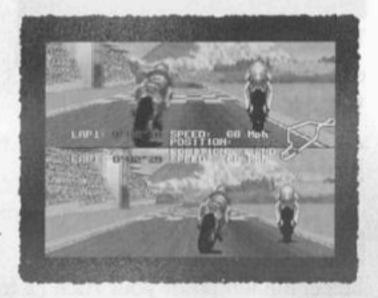
Choose from four racing options:

Trainer Mode (default)

Race against six computer-controlled opponents on the track of your choice.

Versus Mode (2P)

Plug in another joypad and take on a friend in a head-to-head race. Split-screen detail lets you see both competitors all the way home to the checkered flag. In this mode, each player can select their own controls and bikes.



Championship Mode

Race on all eight tracks against six opponents.

Note: Your starting position is your finishing position from the prior race.

Record Mode

Race for the world record against the clock on an empty track.

CUSTOM SPORT BIKES

Get some serious horsepower!

You've never ridden bikes like these. With authentic sounds and movement, and a selection of tire grips, acceleration rates and maximum speed, these six totally different bikes really fly.

Check out the track maps and choose the bike with the best performance to get the edge on carving corners and chewing up the straights.

Super Rabbit

Grip: Medium

Acceleration: Medium Max. Speed: 155 MPH

Killing Turtle

Grip: High

Acceleration: Low

Max. Speed: 148 MPH



Sliding Thunder

Grip: Very Low

Acceleration: Medium Max. Speed: 227 MPH

Lightning Racer

Grip: Low

Acceleration: Low

Max. Speed: 217 MPH

Wheels of

Terror

Grip: Low

Acceleration: High

Max. Speed: 200 MPH

Reflex Z

Grip: Medium

Acceleration: Low

Max. Speed: 169 MPH



Note: If no custom bike is selected, Lightning Racer will be used.

TRACKS

Pit your skills against the most exciting track layouts from around the world. Eight truly challenging layouts will torment even the most experienced racer. Try'em all! But watch out for those killer curves and nasty oil spills!

Hint: Always try to get into first place as soon as possible. If you drive well, challengers will have a hard time passing you.

JAPAN

Bright, blossom-lined track with mountains on the horizon. Great straights to knock seconds off your time – just watch out for the mean endings!

Rating: TECHNICAL



HUNGARY

Beautiful tree-lined countryside with Hungarian castles overlooking the track. Be alert or evil double bends will catch you off guard.

Rating: SEMI-TECHNICAL



GERMANY

Take on a tree-lined track with tricky layout. Fast straights with abrupt curves to send you flying.

Rating: HIGH SPEED



FRANCE

Dare-devil curves in the shadow of chateaux. Watch out for distractions!

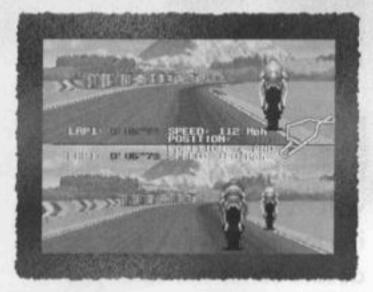
Rating: SEMI-TECHNICAL



CANADA

Snow-covered mountains overlook this fast track. Enjoy the race, but beware of the tricky hairpin bend.

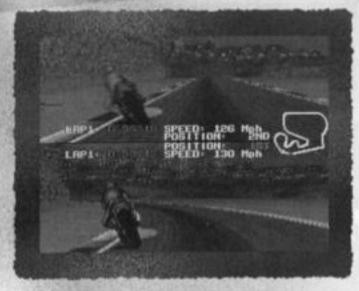
Rating: HIGH SPEED



BRAZIL

A real challenge! With a predawn start, night turns to day during this race. It's an amazing city backdrop, but it's too bad the intricate layout of this track makes leisurely sightseeing virtually impossible!

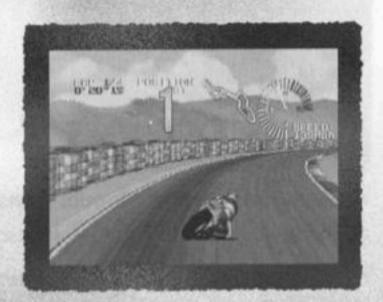
Rating: TECHNICAL



AUSTRALIA

Night race with a sightseer! Melbourne lights twinkle while you try to stay on course. Nice bends!

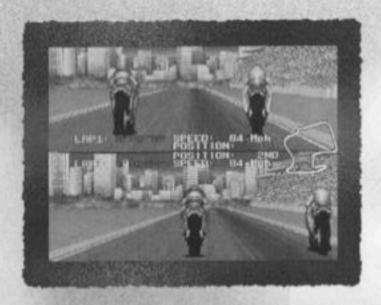
Rating: TECHNICAL



AMERICA

Carnival time with night falling fast. Watch the carousel light up. Fast track with cheeky twists.

Rating: HIGH SPEED



CONTROL SUMMARY

The default controls are as follows:

A button: Brake

B button: Accelerate

C button: Start, Gear (Clutch)

Joypad Left: Turn left

Joypad Right: Turn right

Option: Displays OPTION screen

Pause: Pause the game

4: Decreases gear in Manual Transmission Mode

6: Increases gear in Manual Transmission Mode



SETTING THE

CONTROLS

You can set your own button preferences for racing and transmission styles.

To select a button function, press the B button.



MANUAL

TRANSMISSION MODE

During a race, you can shift to a higher speed by pressing the GEAR button (the C button) and pushing up on the joypad. Shift to a lower speed by pressing the GEAR button and pressing down on the joypad.

Super Burnout supports the Atari Enhanced Jaguar Controller. Use the left and right buttons for fingertip shifting control.

When MANUAL TRANSMISSION MODE is selected, the inactive button NOTHING becomes the GEAR button.

AUTOMATIC

TRANSMISSION MODE

When "AUTO" is selected, the C button (GEAR) does not work.

PLAYING SUPER

BURNOUT

To play, press the C button to start. You will hear "Ready, Set, Go!" Hold down the B button (accelerator) and burn rubber!



Brake by pressing the A
button. You can also lower your speed before a turn by releasing
the accelerator, then
accelerating during the turn.

Gain ground on the other racers by controlling your slide.

Accelerate as long as possible on the straights – don't hesitate to brake when sliding in a turn!

Use the joypad for turning left and right.

Press PAUSE to pause the game. Press PAUSE again to resume.

While paused, you can adjust the music volume, FX volume or voice volume by pressing the A, B or C buttons respectively.

HINTS AND TIPS

- •The dark marks on the track shows a perfect trajectory at 100 MPH. Always be on the inside when entering a turn you'll be able to slide without leaving the track and you won't lose crucial speed.
- Never hesitate to reduce the turn's radius by going on the
 grass or the sand just before the turn. If you don't stay there too
 long, your speed will be reduced just enough so that you can turn
 without causing an accident. This technique works best on hairpin
 curves with a minimal loss of speed.
- When you hit or bump a challenger, you will only fall down if the speed difference between your bike and his bike is very high.
- Some oils stay on the track after a crash. Avoid the oil or your bike will lose grip for the first five seconds back in the saddle.

CREDITS

Designed by:

SHEN

Producer:

Assistant Producer:

Bill Rehbock Loic Duval

Project Manager:

Programmer:

Graphics:

Additional Graphics:

Music:

Lead Tester:

Testers:

Elysée Adé Olivier Nallet Tan Kheang Olivier Baron Alex Ekian Tal Funke-Bilu Lance Lewis Manuel Souza Dan Mc Namee

Harry Kinney Chris Charles Frank Coles Sean McInnes

Nathan Tan

WARRANTY

Atari warrants to the original purchaser this product to be free from defects in material and workmanship under normal authorized use for a Warranty Period of ninety (90) days from the date of purchase as evidenced by your receipt. Atari will replace the defective sofware free of charge. After the expiration of the Warranty Period, you assume the entire cost of all necessary servicing, repair or correction.

The warranty is null and void if the cartridge has been opened and/or any parts were removed or if software or any accessories other than those authorized by Atari are used in connection with this product. Warranty does not cover accidental or incendental damage or neglect. If the product displays a fault within the warranty period, the user should return it to his place of purchase, who will follow the required procedure to obtain a replacement.

In no event shall Atari be liable for consequential or incidental damages resulting from the breach of any express or implied warranties. Some states do not allow limitations on how long an implied warranty lasts or exclusion of consequential or incidental damages, so the above limitation or exclusion may not apply to you.



Copyright 1995, Atari Corporation Sunnyvale, CA 94089-1302 All Rights Reserved

J9052E 500752-002 Printed in USA