

Loki the God of Lies has tricked Jorund, King of the Northern Vikings into entering the Forbidden Garden of the Norns. The other Gods, enraged by this insult have imprisoned him in the Kingdom of Lukx. Jorund's daughter, Hundra has convinced the Gods that it was all Loki's fault but she hasn't persuaded them to free her father. But they have given Hundra permission to attempt to rescue him.

This is a difficult task! Hundra has to get into Lukx, free Jorund and find the three sacred jewels before she can get out again!

OBJECTS

1. *Ymir's skull* This will give you immunity from all threats with the exception of water for a certain time. While it lasts it is displayed on the screen.
2. *The Winged Heart* This raises your blood level to the maximum. (Only your blood level – it doesn't restore life.)
3. *Crystal Beads* If you've got one of these beads when you fall in the water you won't lose a life, and the life you've got will rise to the maximum.
4. *Shata's Axe* This axe will prevent you from using yours for a while.
5. *Broken Heart* If you go over this you will lose half a life.
6. *Jewels* You must collect three of these to rescue Jorund. The score line brightens as you collect them.
7. *Triangular key* This key can be found at the top of the Castle and it opens the door on the left.
8. *Round key* This key opens the door on the right. You can only collect it once you've collected the triangular key.

ENEMIES There are four groups of enemies and this is where you'll find them:

In the open air: Ears, flying earthworms, dragons and storks



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MASTERBONZO

In the areas under the bridge: piranhas
In the Castle: mummies and ghosts
In the underground areas: bats and vampires
In addition, in the scenes with the piranhas there are some mobile platforms which can carry you over the water.

ADVICE

1. Use the winged heart when you have very little life left. Remember it cannot give you a new life but it can restore the one you've got.
2. If you use the beads wisely you can achieve the same results as with the winged heart.
3. There are scenes in which some of the floors are illusions – if you try to walk on them you'll fall through.
4. Study the map. There are places where it's wiser to throw yourself into the void than to attempt to retrace your steps.

CONTROLS: Keyboard or Joystick.

KEYBOARD CONTROL

	SPECTRUM	AMSTRAD
LEFT	O	O
RIGHT	P	P
JUMP	Q	Q
FIRE	SPACE	SPACE
RE-START	1	ESC
PAUSE	2	CTRL

LOADING INSTRUCTIONS

AMSTRAD

464: Press CNTRL and small ENTER
6128: Type ITAPE and press RETURN. Press CNTRL and small ENTER.

SPECTRUM

Type LOAD"" and press ENTER.



FRENCH

Entrez dans le Royaume de Lukx, trouvez les trois bijoux sacrés et délivrez Jorund. Affrontez huit ennemis différents dans quatre scènes différentes.

LES COMMANDES

Clavier ou Manche à Balai.

INSTRUCTIONS DE CHARGEMENT

AMSTRAD

464: Appuyez sur CNTRL et la petite touche ENTER.

6128: Tapez ITAPE et appuyez sur RETURN. Appuyez sur CNTRL et la petite touche ENTER.

GERMAN

Dringen Sie in das königreich von Lukx ein, finden Sie die drei geweihten juwelen und befreien Sie Jorund. Nehmen Sie den kampf mit acht verschieden Feinden in vier unterschiedlichen Szenen auf.

KONTROLLEN

Tastatur oder Joystick

LADANWEISUNGEN

AMSTRAD

464: CNTRL drücken und die kleine ENTER-Taste.

6128: ITAPE eintippen und RETURN drücken. Dann CNTRL drücken und di kleine ENTER-Taste.

ITALIAN

Penetra nel Regno di Lukx, trova i tre gioielli sacri e libera Jorund. Affronta otto nemici diversi in quattro scene diverse.

CONTROLLI

Tastiera o Joystick

ISTRUZIONI DI CARICAMENTO

AMSTRAD

464: Premere CNTRL ed ENTER piccolo

6128: Battere ITAP e premere RETURN. Premere CNTRL ed ENTER piccolo.



Programmers...

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