

MORE ACTION.... MORE POWER...  
..MORE EXCITEMENT...!

# OutRun Europa™

Available on  
CBM 64/128,  
Amstrad Cassette & Disk  
Spectrum Cassette  
Atari ST & Amiga



"THIS TIME ONLY YOUR WITS,  
COURAGE & SHEER DRIVING  
SKILL WILL DETERMINE  
YOUR FATE!!"

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# OUTRUN EUROPA™

## Scenario

Why had they given you, Simeon Kurtz the most senior operative from Unit 6 the task of a simple maildrop Berlin? This was surely a task for a junior employee who needed the experience. However as you emerged from the basement in a seedy London backstreet, your head pounding with pain you instinctively knew that the bad guys had made off with the secret documents, and what's more they had taken your Ferrari F40 as well. You contact control...but move as he puts the phone down. You have this feeling that your own guys are going to be after you. You have only one choice, retrieve the documents and deliver them as planned, which should clear you with the department. Fortunately you still have the tracking device homed in to the briefcase, but the signal is gr...wing faint. As you walk round the corner, your spirits rise as you see a motorbike standing outside a cafe.....

## Loading

### ATARI ST:

Insert the disk in drive 0 and turn on the power. The game will now load and run automatically. Once loaded follow the on-screen prompts for disk swapping.

### CBM AMIGA:

At the workbench prompt (A500, A2000, A3000) or the kickstart prompt (A1000) insert the disk in drive DFO: the game will now load and run automatically. Once loaded follow the on-screen prompts for disk swapping.

### CBM 64/128 Cassette

Press SHIFT and RUN/STOP keys together. Press PLAY on the cassette deck. Follow any on-screen prompts.

### CBM 64/128 Disk

Insert disk in drive and type "", 8,1 and press RETURN. The game will load and run automatically.

### SPECTRUM 48/128K, +2 Cassette:

Type LOAD"" and press ENTER. Press PLAY on the cassette deck. Use LOADER option on +2 computers. Follow any on-screen prompts.

### SPECTRUM +3 Disk:

Turn on the computer, insert disk and press ENTER. Game will load and run automatically.

### AMSTRAD CPC Cassette

Press CTRL and small ENTER keys simultaneously. Press PLAY on the cassette deck. Follow any on-screen prompts.

### AMSTRAD CPC Disk

Insert disk in drive. Type RUN"DISK and press return. The game will load and run automatically.

Outrun Europa has 7 levels of racing action spread out over Europe. Here's a list of the levels and the vehicles that the player uses.

1:	England	Motorbike
2:	Channel	JetSki
3:	France	Porsche
4:	Spain	" "
5:	Mediterranean	Power Boat
6:	Italy	Ferrari F40
7:	Germany	" "

### Amiga & ST

From the title screen, the player is able to toggle between Joystick & Mouse and Music & FX by pressing the F1 & F2 keys respectively. Icons to indicate the selected control and sound options are displayed in the lower corners of the screen.

## Controls for Joystick (Mouse in Brackets)

### Road Racing Sections

Up (Mouse Left Button)	=	Accelerate
Down (Mouse Right Button)	=	Brake
Left (Mouse Left)	=	Vehicle Left
Right (Mouse Right)	=	Vehicle Right
Fire (Spacebar)	=	Use Boost Token

### Water Sections

Up (Mouse Left Button)	=	Accelerate
Down (Mouse Right Button)	=	Brake
Left (Mouse Left)	=	Vehicle Left
Right (Mouse Right)	=	Vehicle Right
Fire (Spacebar)	=	Fire Rocket

The Pause mode can be toggled at any time during the game by pressing the CTRL key. In addition the player is able to abort the game by pressing the ESC key. This will return the player to the title screen/sequence.

## Spectrum/Amstrad

### Controls

When the game loads the player will be presented with an option screen allowing the selection of the following items -

### Amstrad

1:	Start Game	- Keys
2:	Start Game	- Joystick
3:	Redefine Keys	

Selecting Option 1 will start the game with the default or current (if the redefine keys option has been selected) keys configuration. Selecting Option 2 will start the game for play with the joystick.

### Spectrum

When the game loads the player will be presented with an option screen allowing the selection of the following items -

### Spectrum

1:	Start Game	- Keys
2:	Start Game	- Sinclair Joystick
3:	Start Game	- Kempston Joystick
4:	Redefine Keys	

Selecting Option 1 will start the game with the default or current (if the redefine keys option has been selected) key configuration. Selecting Options 2 & 3 will start the game for play with the appropriate joystick configured.

Listed below are the controls with keyboard defaults in brackets -

### Road Racing Sections (Levels 1,3,4,6 & 7)

Up (Q)	=	Accelerate
Down (A)	=	Brake
Left (O)	=	Vehicle Left
Right (P)	=	Vehicle Right
Fire (SPACE)	=	Use Boost Token

### Water Sections (Levels 2 & 5)

Up (Q)	=	Accelerate
Down (A)	=	Brake
Left (O)	=	Craft Left
Right (P)	=	Craft Right
Fire (SPACE)	=	Fire Rocket

During play the pause option can be toggled by pressing the RETURN key, although this can be redefined from the DEFINE KEYS OPTION on the presentation/intro screen.

### CBM 64/128

From the title screen - Press Fire to enter the game.

### Road Racing sections (Levels 1, 3, 4, 6 & 7)

#### Joystick Port 2

Up	=	Accelerate
Down	=	Brake
Left	=	Vehicle Left
Right	=	Vehicle Right
Fire	=	Boost

Note: On the C64 version only the length of the fire button press is directly related to the length of boost.

### Water sections (Levels 2 & 5)

#### Joystick Port 2

Up	=	Accelerate
Down	=	Brake
Left	=	Craft Left
Right	=	Craft Right
Fire	=	Fire Mortar/Rocket

At any time during the game the player is able to toggle between keyboard & joystick by pressing the 'C' key. The UP, DOWN, LEFT, RIGHT and FIRE descriptions above can be substituted with the following -

:	=	Up
:	=	Down
Z	=	Left
X	=	Right
Right Shift	=	Fire

In addition, the P key may be used to toggle the Pause option on and off.

# OUTRUN EUROPA™

## Scénario

Pourquoi vous ont-ils donné, à vous, Simeon Kurtz, l'agent secret le plus haut placé de l'Unité 6, l'ordre de faire une simple livraison à Berlin. C'est une tâche qui seraient certainement plus adaptée à un nouveau qui a besoin d'expérience. Pourtant, en émergeant de ce sous-sol lugubre d'une petite rue londonienne, encore sous le choc, vous savez instinctivement que les hommes s'étaient enfuis avec les documents secrets, et qui plus est, avec votre Ferrari F40.

Vous contactez "Contrôle"... ce n'était pas la chose à faire. Lorsqu'il vous raccroche au nez, vous vous rendez compte que l'Unité 6 va vous rendre la vie difficile.

Il ne vous reste qu'une chose à faire : récupérer et livrer les documents secrets. Vous devriez ainsi vous racheter aux yeux de votre service.

Heureusement, vous avez toujours à votre disposition le mécanisme de pistage relié à l'attaché-case, mais le signal est de moins en moins distinct.

En arrivant au coin de la rue, la vue d'une moto devant un café vous remonte le moral...

## Chargement

### Atari ST:

Introduisez la disquette dans le lecteur 0 et allumez l'ordinateur. Le jeu se chargera et se mettra en marche automatiquement. Une fois le jeu chargé, suivez les prompts à l'écran pour le changement de disquettes.

### CBM Amiga:

Sur le prompt du Workbench (A500, A2000, A3000) ou au prompt du Kickstart (A1000), introduisez la disquette dans le lecteur DFO: Le jeu se chargera et se mettra en marche automatiquement. Une fois le jeu chargé, suivez les prompts à l'écran pour le changement de disquettes.

### CBM 64/128 Cassette

Appuyez simultanément sur les touches SHIFT et RUN/STOP. Appuyez sur PLAY sur le magnétophone. Suivez les prompts à l'écran.

### CBM 64/128 Disk

Appuyez simultanément sur les touches SHIFT et RUN/STOP. Appuyez sur PLAY sur le magnétophone. Suivez les prompts à l'écran.

### Spectrum 48/128K, +2 Cassette

Tapez LOAD"" et appuyez sur ENTER. Appuyez sur PLAY sur le magnétophone. Utilisez l'option LOADER sur les ordinateurs +2. Suivez les prompts à l'écran.

### Spectrum +3 Disk:

Appuyez sur le bouton d'alimentation, introduisez la disquette et appuyez sur RETURN. Le jeu se chargera et se mettra en marche automatiquement.

### Amstrad CPC Cassette

Appuyez simultanément sur les touches CTRL et petit ENTER. Appuyez sur PLAY sur le magnétophone. Suivez les prompts à l'écran.

### Amstrad CPC Disk

Appuyez sur le bouton d'alimentation, introduisez la disquette et appuyez sur RETURN. Le jeu se chargera et se mettra en marche automatiquement.

### Amstr