

# RICOCHET



## THE HAPPENING

Down and down I plunged, through Rocky Glades, Steep Ravines  
and Shady Hollows . . . No grip, no footholds, slipping, tumbling,  
spinning, darker and darker, deeper and deeper.

Glinting eyes, clutching hands, clasping paws, clawing my all, as I swiftly twist and tumble  
onwards.

Darker and darker, deeper and deeper. It is the end that I fear, of this untrodden voyage . . .  
to where I do not know . . . AARRGGGG . . . THUDD . . .

Fall and end meet on soft mossy soil . . . with weapons drawn and senses full I move quickly  
and quietly around the mounded clearing . . . All safe except a message . . . An ancient  
warning etched deep into the lifeless stone.

## THE WARNING

THY PATH IS LONG SO TREAD WITH CARE  
BEWARE THE WOLF AND PASS HIS LAIR  
DANGER THREATENS ALL AROUND  
SO TAKE YE FROM THE HIDDEN MOUND  
TO FREE THEE FROM THIS SUNKEN GATE  
BY WAY OF CAVE OR MEET THY FATE  
AN AMULET TO SEEK THY WILL  
'T WAS SPLIT BY QUAD AND HIDDEN STILL  
PASS THE KEEPER WROUGHT WITH HATE  
TO GAIN AN ENTRANCE TO THE GATE  
THE PIECES LOST MUST THEE AMASS  
FOR IF NO CHARM THEN NONE SHALL PASS

## THE EXPLORATION

I edge through the shady mounded clearing and on through the dense thickets of hot house  
rain forest undergrowth, of sorts I cannot tell, and wait . . . and listen . . . Distant  
rumblings of heavy feet crashing, large animals leap from the damp green stubble, to fight  
and kill.

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I stay hidden . . . The rumblings grow louder and louder, as a huge Goliath animal crashes past, horns swiping and tail lashing, still I hide as its thunderous noise dies away.

All was clear as I leapt over the clumps and onto the well trodden pathway, its deep ruts and prints reveal the multitude of life forms inhabiting this hollow. Danger threatens so I should move quickly . . . But where???

## THE EXPEDITION

Wide eyed, I stare, as the dense surroundings reveal their hidden secrets . . . Strange food orchids suddenly bloom, their staining toxins, strong on the air, then, in an instant, are gone. Hunters, killers, vampire bats and huge beasts spring forth from the very ground, swimming, slithering, diving and crawling . . . I must hide . . . Stay safe . . . With weapon strong and cunning nature, I will survive . . .

## CONTROLLING YOUR EXPLORER

### Keyboard Controls

**LEFT** Your Explorer will move left using the **Q** key.

**RIGHT** Your Explorer will move right using the **W** key.

**DOWN** Your Explorer will move down using the **E** key.

**UP** Your Explorer will move up using the **R** key.

**STAB/SWORD FIGHT** Your Explorer will fight using the **SPACE BAR**.

**PAUSE** The whole game can be paused by using the **SHIFT** key.

### Joystick Controls

Your Explorer can be fully controlled using the joystick, by replacing the **LEFT**, **RIGHT**, **UP**, **DOWN** and **STAB/SWORD FIGHT** commands.

**PICK UP** Your Explorer will automatically collect any useful objects required by passing over them.

## LOADING INSTRUCTIONS

1. Place the cassette tape in the recorder and rewind to the beginning.
2. Type **RUN** .
3. Press **PLAY** on the cassette recorder.
4. Press any key.
5. **SABRE WULF** will now load automatically. If loading is unsuccessful, rewind the cassette, adjust the **VOLUME** control on the recorder and try again.
6. **PLAY THE GAME.**